

Service Assurance

An Approach For A Comprehensive & Pervasive Solution

Future-Net

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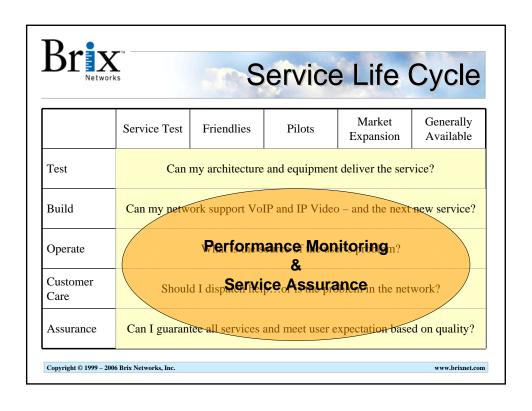
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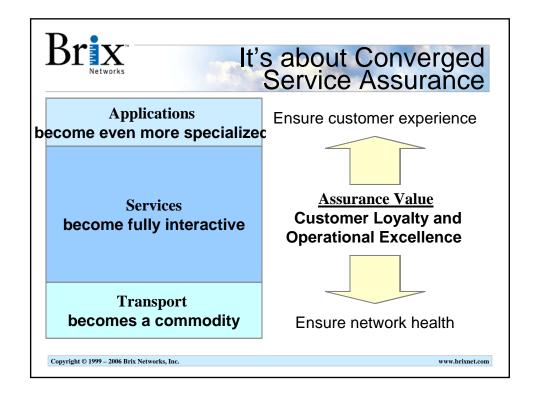


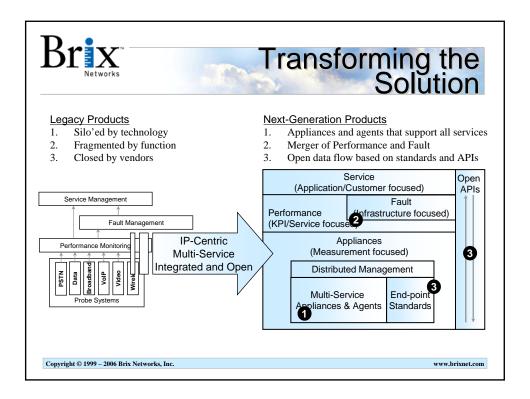
Overview

- ❖ The Case For Service Assurance
- Service Assurance Challenges
- Architecture And Implementation
- Examples

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Service Assurance Challenges

* Comprehensive

- Visibility across all layers (transport, control, service)
- Complete set of Key Performance Indicators
- Intelligent aggregation of metrics with correlation
- Life cycle coverage (distributed architecture that scales)
- OSS integration

Pervasive

- Full visibility across the network and service
- End-to-end QoE visibility
- Native element of the service
- Cooperation between network elements

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Comprehensive Assurance

- * Complete Service Testing
 - Signaling Quality (SIP, H.248, Diameter)
 - Delivery Quality (Media Path for audio/video)
 - Session Quality (video/audio MOS)
- Complete Lifecycle Coverage
 - Build Operate Care Assure
 - Distributed architecture, central management system, scalable as the service grows
- * Complete Integration
 - Preserve investment in existing OSS
 - Network management, trouble ticketing, provisioning

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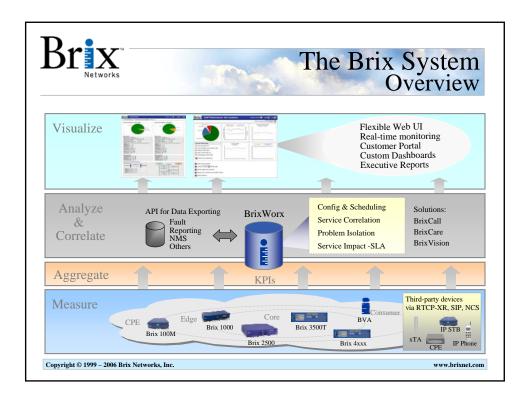
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Pervasive Assurance

- End-to-End Network Visibility
 - Pervasive coverage: core, access, user
 - Partner networks
- Monitoring based on native protocols
 - SIP, H.248, H.323, MGCP/NCS, SCCP
 - RTP/RTCP/RTCP-XR, RTP Traceroute
- Cooperation with network elements
 - RTCP-XR, Media loopback (SIP)
 - Collection of data from Softswitch/Proxy
- * KPI's based on open standards
 - ITU-T
 - IETF

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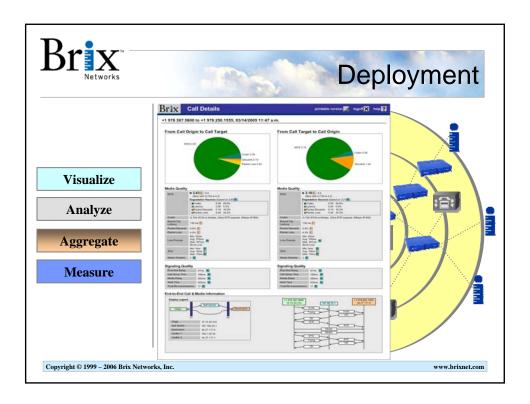




Active/Passive/Collection

- ❖ Active (Synthetic Sessions)
 - Pro-active: see it before they hear it
 - Controlled scheduling: do not rely on users
- ❖ Passive (User Sessions)
 - Reactive: Measure actual user experience
 - Capture live network problems
- Collection (Native Information)
 - Reactive: Cooperation with active elements
 - User traffic metrics

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Standards

- ❖ L3/L4 KPI's
 - IETF IPPM
 - Types of packet loss, effects of jitter, round-trip and one-way latency
 - Accuracy of data
- Cooperation between elements
 - RTCP-XR: RFC3611, reporting of packet based statistics and VoIP specific metrics by endpoints
 - Media Loopback: MMUSIC working draft, monitoring from core to the edge
 - IPPM TWAMP

- Voice Quality (MOS)
 - G.107: E-Model, ETSI Extensions
 - P.VTQ: Derivation of voice transmission quality from nonintrusive IP protocol analysis
 - P.862 Measurement based on reference signal (PESQ)
 - P.563 Single-ended objective VQ assessment
 - P.562 Analysis of voice impairments including noise and echo

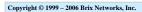
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MPLS Performance Monitoring

Provider Edge MPLS Core

- Core performance verification
 - Measure core metrics
 - PE to PE Monitoring of latency, packet loss and jitter
 - PE to PE Traceroute and hop-by hop latency
 - Define granularity
 - IGP: Per PE to PE monitoring
 - Per Class of Service (5 Levels)
- ❖ A that solution provides
 - Core monitoring of mesh network
 - Loss, RT & one-way latency, jitter
 - RouteSleuth traceroute analysis
 - Multiple test meshes, one per QoS level, VPN, or Martini



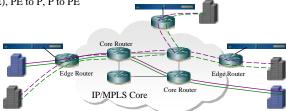
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Provider

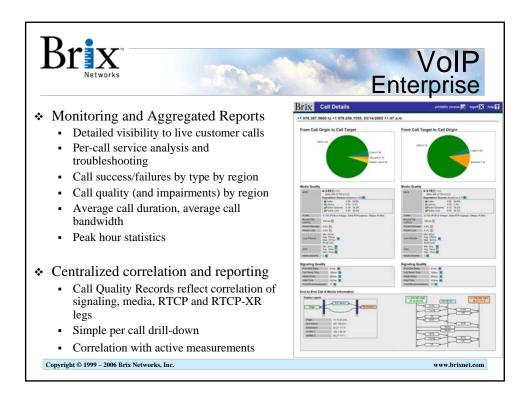


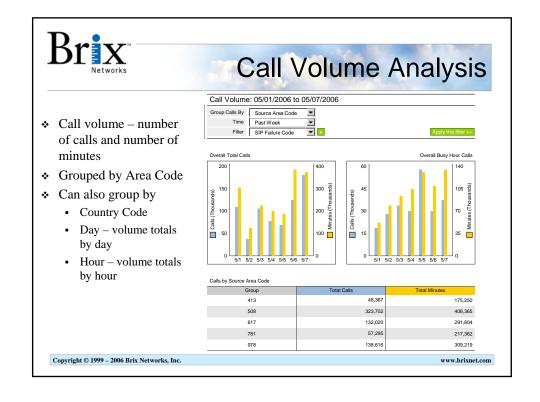
IP VPN Monitoring

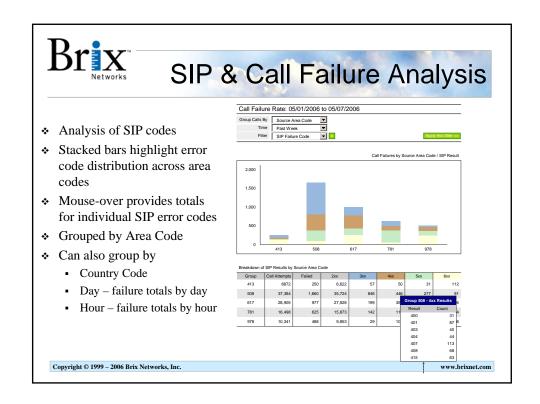
- Providing end-to-end visibility for the VPN network
 - Passive measurement of traffic distribution between all sites
 - All packets/bytes transmitted to and received from each IP subnets of VPN are monitored
 - Measurements of key performance indicators (KPIs)
 - ☐ Latency, Jitter, Packet loss and availability connect time/disconnect time
- . Benefits to you
 - Measure full-mesh availability and performance between all sites
 - Enables service performance visibility for each path, e.g. customer edge (CE) to provider edge (PE), PE to P, P to PE

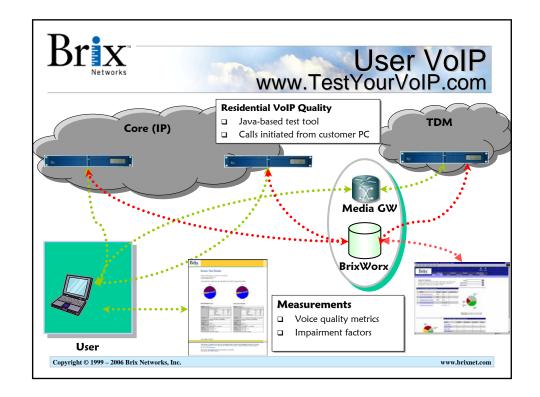


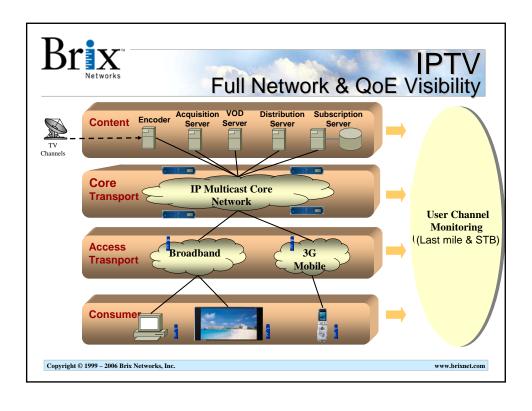
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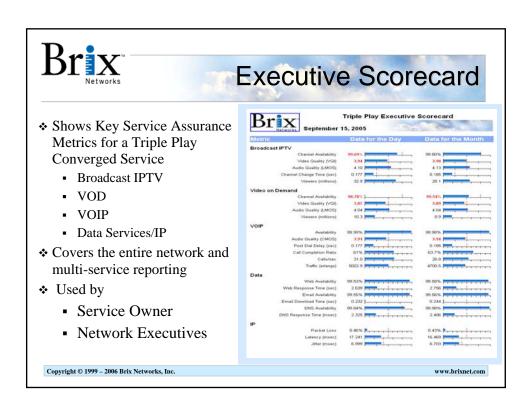


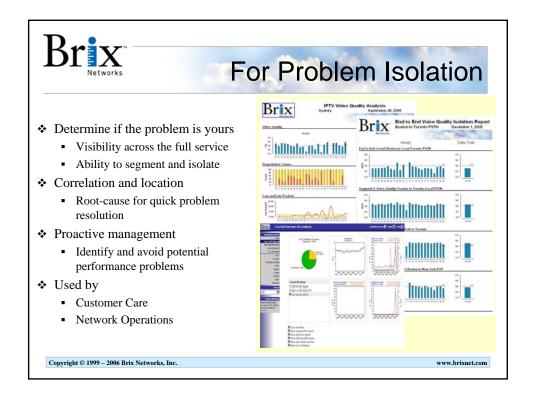


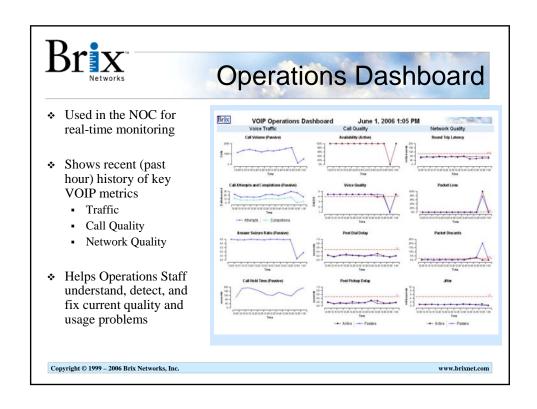














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