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# **MPLS based Virtual Private Network Services**

***Half Day Tutorial***

***<http://www.mplsforum.org>***

***<http://www.frforum.com>***

# MPLS VPN Tutorial Agenda

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- Introduction to MPLS and MPLS VPNs
  - Defining Layer 2 and 3 VPNs
- Layer 3 MPLS VPN
  - BGP Review
  - RFC 2547bis Key Characteristics
  - BGP/MPLS VPN Architecture Overview
    - ✓ VPN Routing and Forwarding (VRF) Tables
    - ✓ Overlapping VPNs
    - ✓ VPN Route Distribution
    - ✓ VPN Packet Forwarding
    - ✓ Scaling L3VPNs and Route Reflectors

# MPLS VPN Tutorial Agenda

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- Layer 2 VPNs
  - IETF PWE3 and L2VPN WG update
  - Encapsulation and Label Stacking
  - Virtual Private Wire Services – VPWS
    - Pt-to-pt Ethernet, Pt-to-pt ATM, Pt-to-pt Frame Relay
  - Virtual Private LAN Services – VPLS
- Introduction to Multi-Service Interworking
  - Carrier Challenges at the Edge
  - Interworking History and Definition
  - Network and Service Interworking (FRF.5 and FRF.8.1)
  - MPLS FR Alliance Multi-Service Interworking Work Actions
- Carrier Migration Examples

# VPN Tutorial Contributors

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- Thomas Bopp - Marconi Communications
- Paul Izzo - Consultant
- Sunil Kandakar - Alcatel
- Gary Leonard - Riverstone Networks

# Why MPLS ?

## *A Common Control Plane*

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*Best of the  
packet-switched  
and  
circuit-switched  
worlds*

**Enhancement and  
scalability of IP**

**Metro Ethernet  
Services**

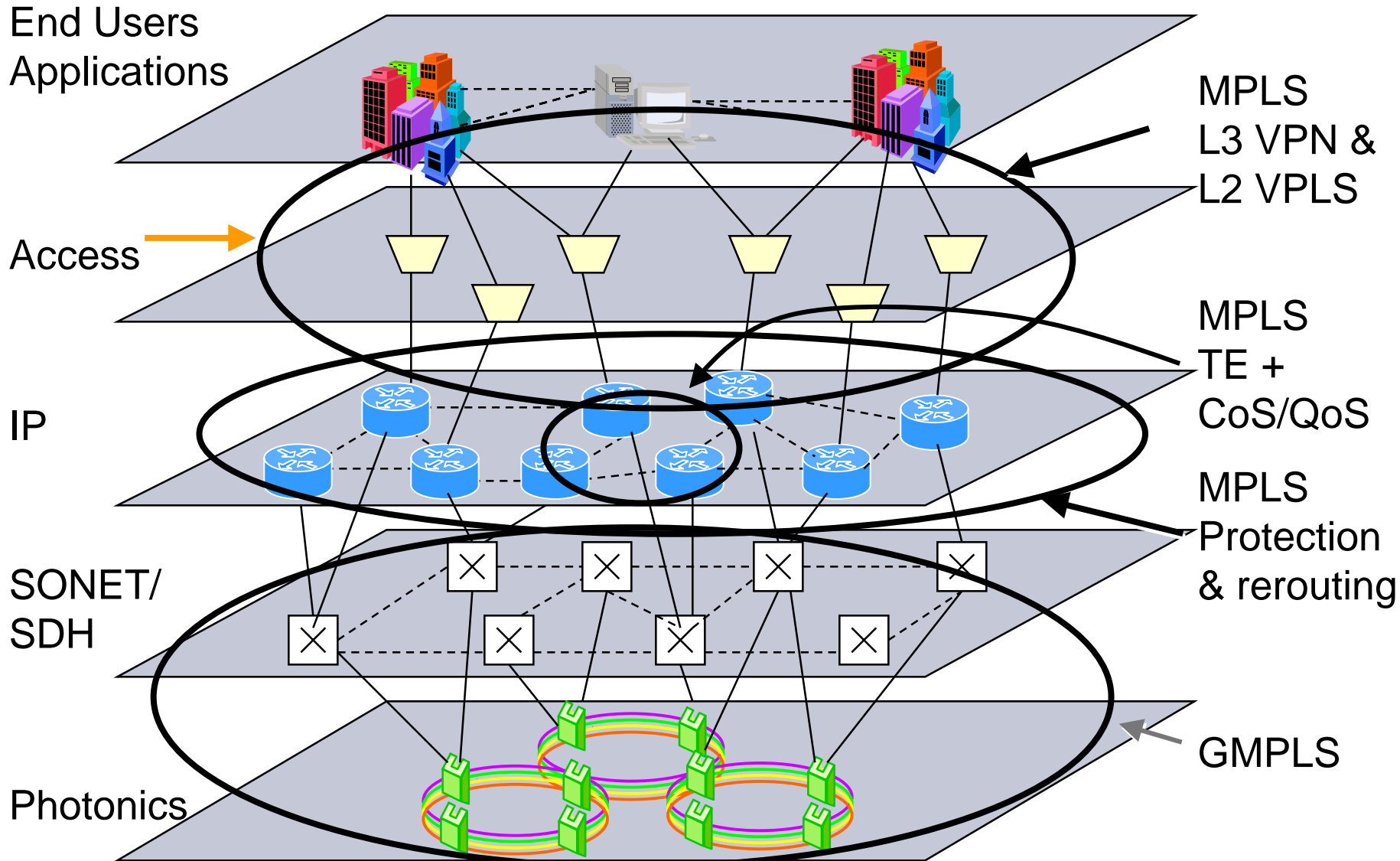
**Legacy Network  
Migration**

**Differentiated  
Services - CoS  
and QoS**

**Layer 2 and Layer 3  
VPNs**

**Link Resiliency and  
Path Protection**

# MPLS: Addresses many network needs

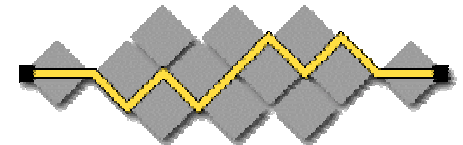


# MPLS FR Alliance and the IETF



- **MPLS Frame Relay Alliance – Mission**

- The MPLS Frame Relay Alliance is an international industry wide organization driving worldwide deployment of multi-vendor multi-service label switching networks and associated applications.
- Go to <http://www.mplsforum.org>



- **IETF – Mission**

- The Internet Engineering Task Force ([IETF](http://www.ietf.org)) is a large open international community of network designers, operators, vendors, and researchers concerned with the evolution of the Internet architecture and the smooth operation of the Internet.
- Go to <http://www.ietf.org>

**I E T F**



# Virtual Private Networks

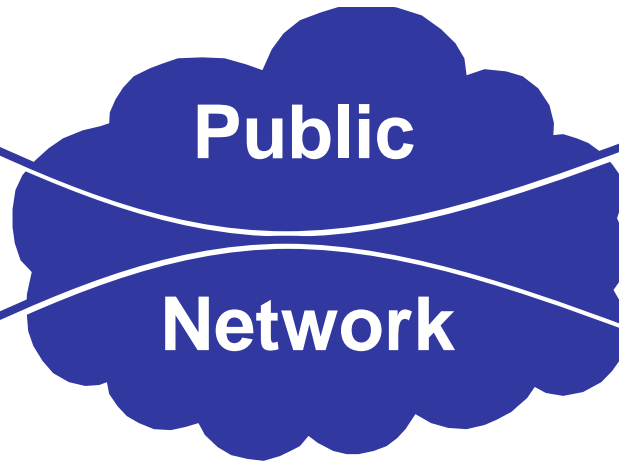
- Provide private line and private LAN connections between multiple sites
- Leverage public network to provide competitive service pricing and reduce service operating cost



**Corporate  
Headquarters**



**Storage  
Facility**



**Home  
office**



**Remote  
office**



# Virtual Private Networks

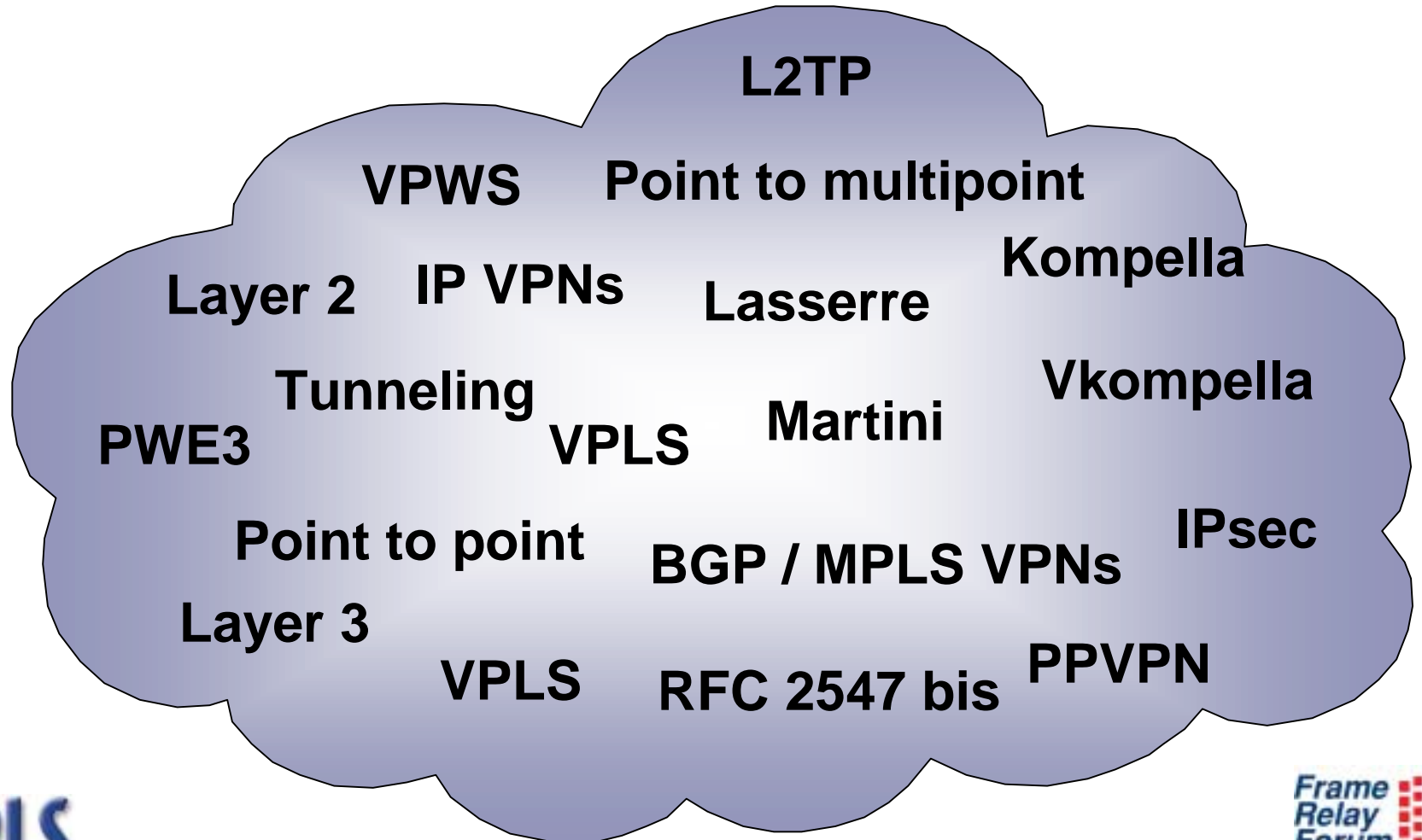
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- VPN (Virtual Private Network) is simply a way of using a public network for private communications, among a set of users and/or sites
- Remote Access: Most common form of VPN is dial-up remote access to corporate database - for example, road warriors connecting from laptops
- Site-to-Site: Connecting two local networks (may be with authentication and encryption) - for example, a Service Provider connecting two sites of the same company over its shared network

# MPLS, VPNs, and Standards

*A lot of confusion*

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# VPNs

## *Types, Layers, and Implementations*

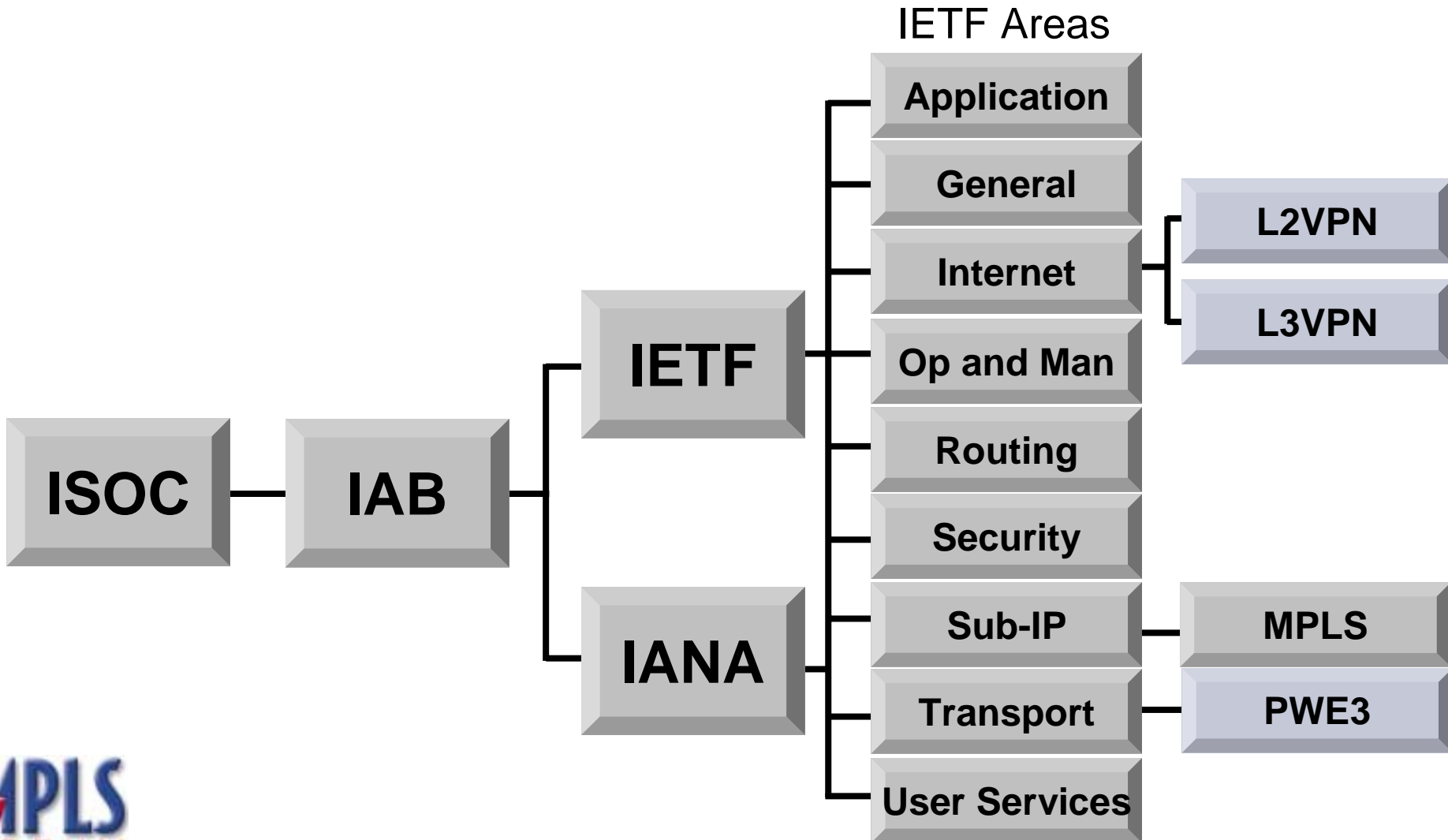
VPN Type	Layer	Implementation
Leased Line	1	TDM/SDH/SONET
Frame Relay	2	DLCI
ATM	2	VC
GRE/UTI/L2TPv3	3	IP Tunnel
Ethernet	2	VLAN / VPWS / VPLS
IP	3	RFC2547bis / VR
IP	3	IPSec

# VPNs

## How do they compare?

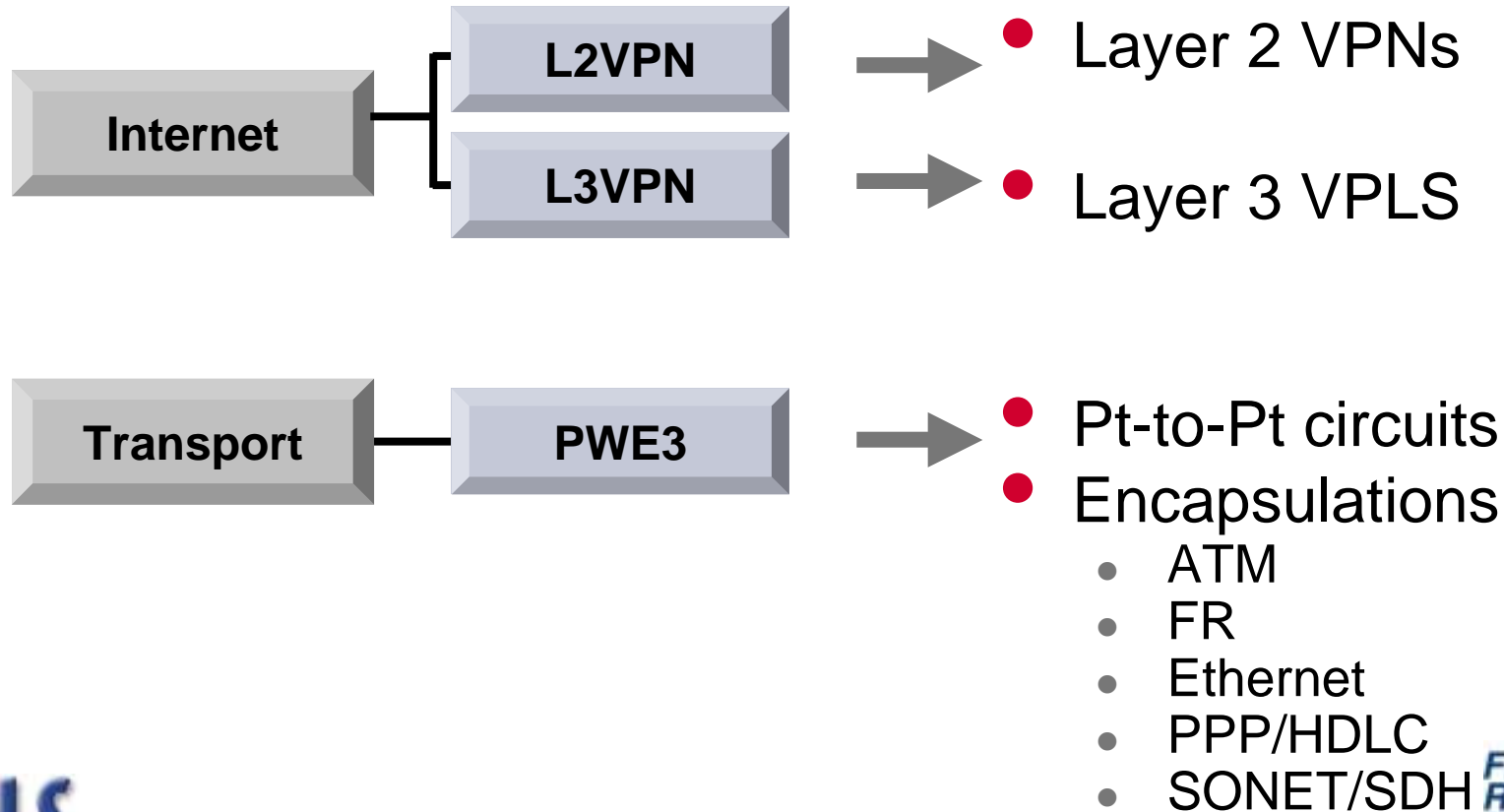
	FR or ATM	IPSec	L3 MPLS	L2 MPLS
Point-to-multipoint	x	x	√	√
Multi-protocol	√	x	x	√
QoS and CoS	√	x	√	√
Low latency	√	x	√	√
Security	√	√	√	√
SLAs	√	x	√	√

# MPLS VPNs in the IETF



# MPLS VPNs in the IETF

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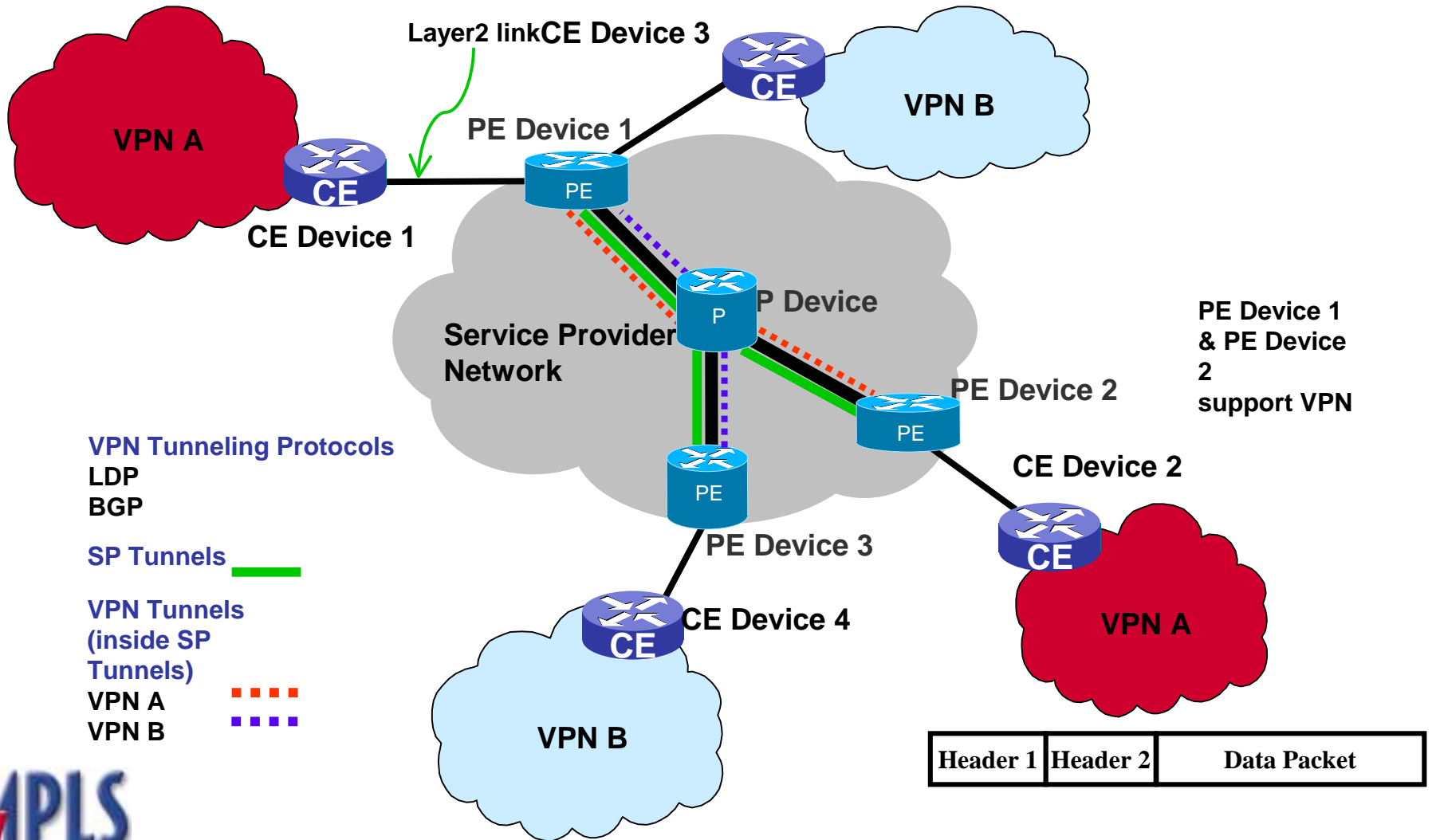


# What are Layer 2, Layer 3 VPNs

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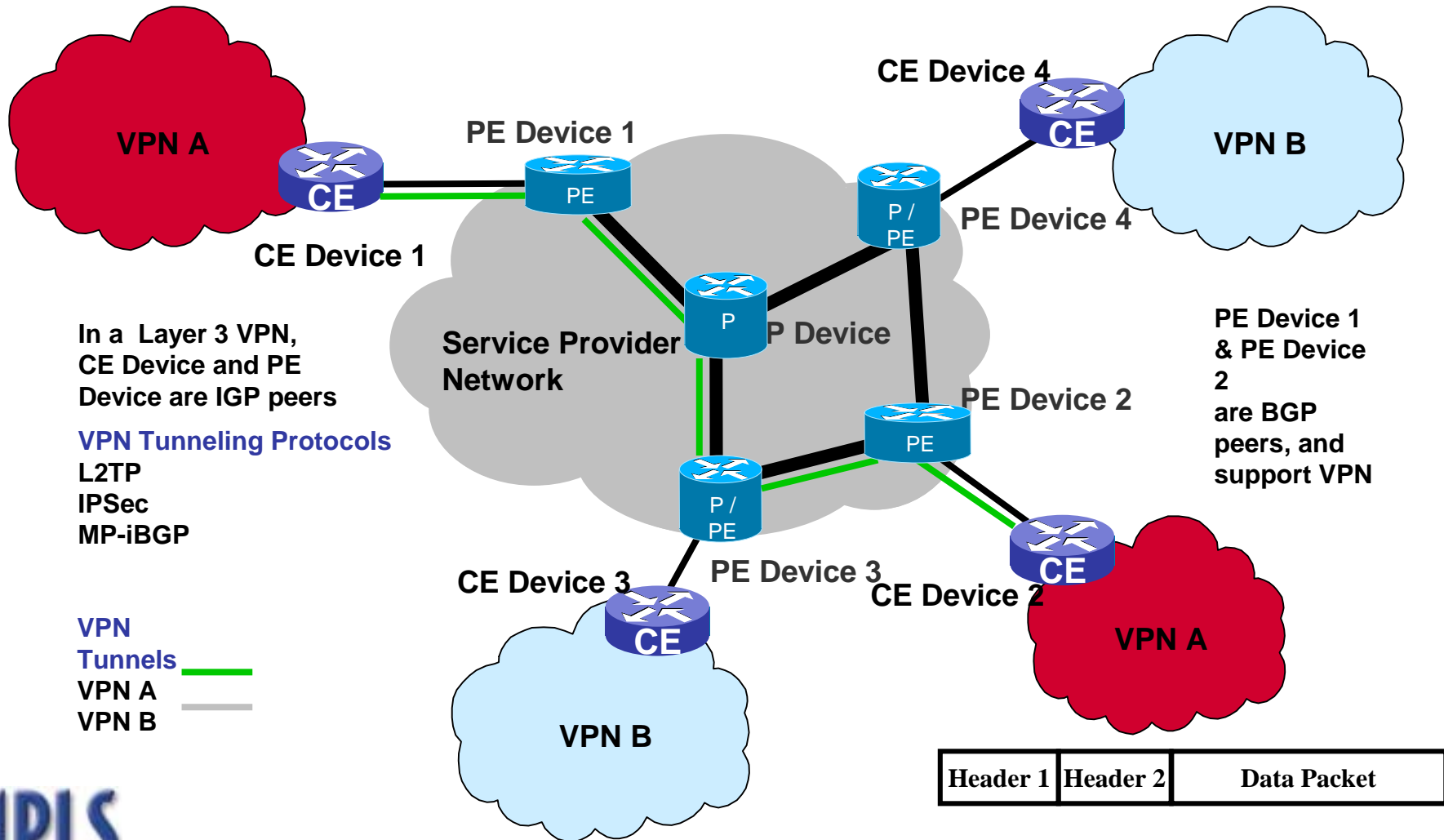
- VPNs based on a Layer 2 (Data Link Layer) technology and managed at that layer are defined as Layer 2 VPNs (MPLS, ATM, Frame Relay)
- VPNs based on tunneling at Layer 3 (Network Layer) are Layer 3 VPNs, (BGP/MPLS, VR, IPSec)

# Visually - Layer 2 VPN





# Visually - Layer 3 VPN



In a Layer 3 VPN,  
CE Device and PE  
Device are IGP peers

### VPN Tunneling Protocols

- L2TP
- IPSec
- MP-iBGP

VPN  
Tunnels  
VPN A ———  
VPN B ———

PE Device 1  
& PE Device  
2  
are BGP  
peers, and  
support VPN

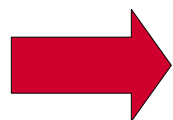


# MPLS VPN Tutorial Agenda

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- Introduction to MPLS and MPLS VPNs
  - Defining Layer 2 and 3 VPNs?

- Layer 3 MPLS VPN



- BGP Review
- RFC 2547bis Key Characteristics
- BGP/MPLS VPN Architecture Overview
  - ✓ VPN Routing and Forwarding (VRF) Tables
  - ✓ Overlapping VPNs
  - ✓ VPN Route Distribution
  - ✓ VPN Packet Forwarding
  - ✓ Scaling L3VPNs and Route Reflectors

# What is BGP?

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- BGP is an exterior gateway protocol that allows IP routers to exchange network reachability information.
- BGP became an internet standard in 1989 (RFC 1105) and the current version, BGP-4 was published in 1994 (RFC 1771).
- BGP is continuing to evolve through the Internet standards process.

# IGP vs. EGP

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- **Interior Gateway Protocol**

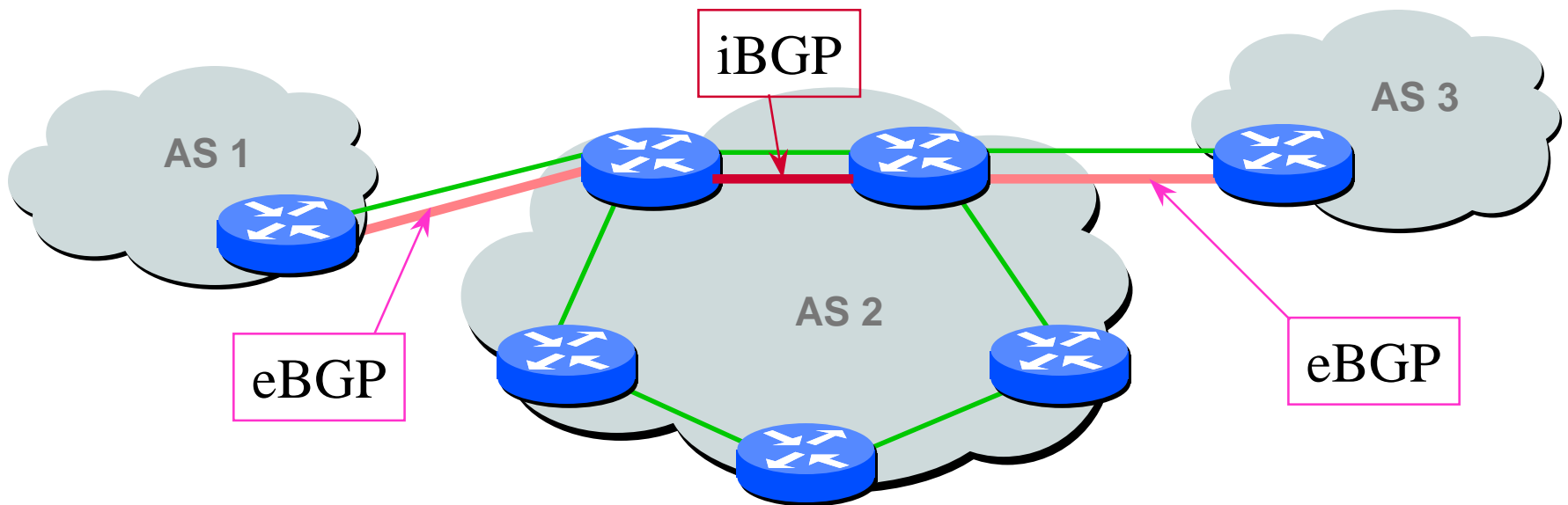
- RIP, OSPF, IS-IS
- Dynamic, some more than others
- Define the routing needed to pass data within a network

- **Exterior Gateway Protocol**

- BGP
- Less Dynamic than IGP
- Defines the routing needed to pass data between networks

# Internal Border Gateway Protocol

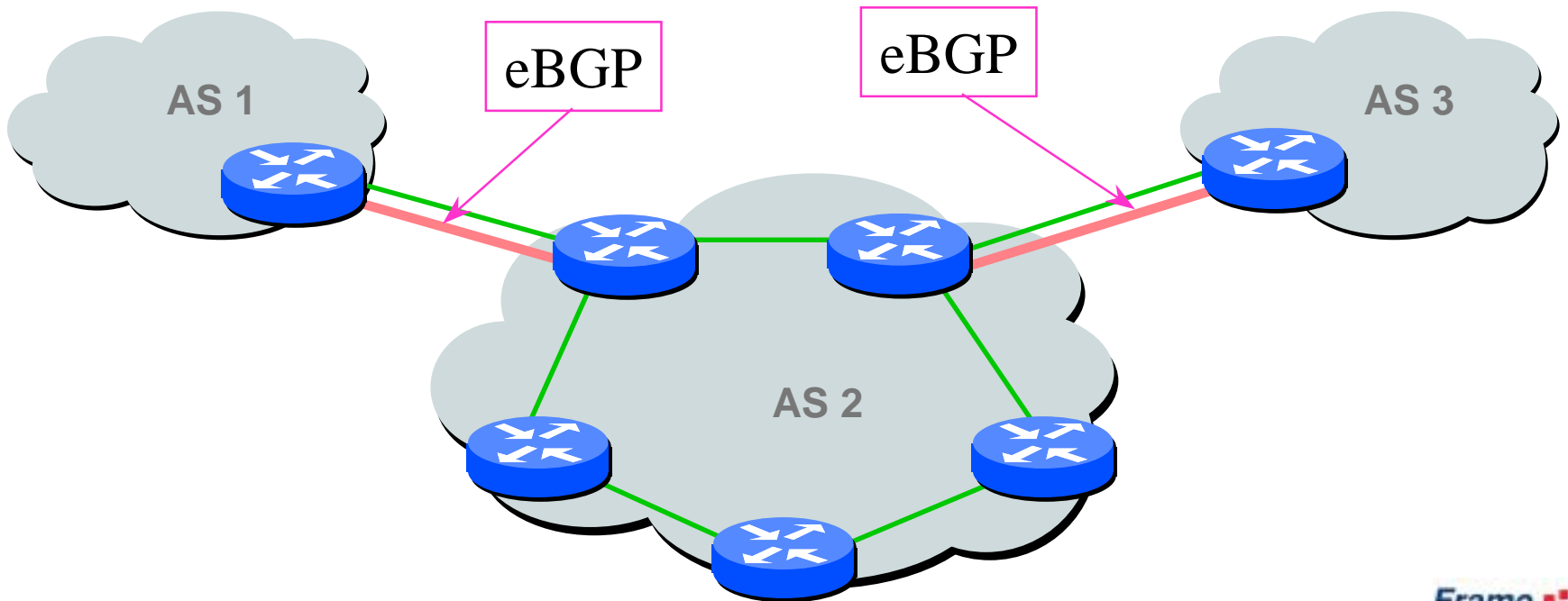
**iBGP** - BGP between routers in the same AS.



Provides a consistent view within the AS of the routes exterior to the AS.

# External Border Gateway Protocol

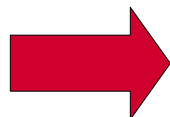
**eBGP** - BGP between routers in two different AS's.



# MPLS VPN Tutorial Agenda

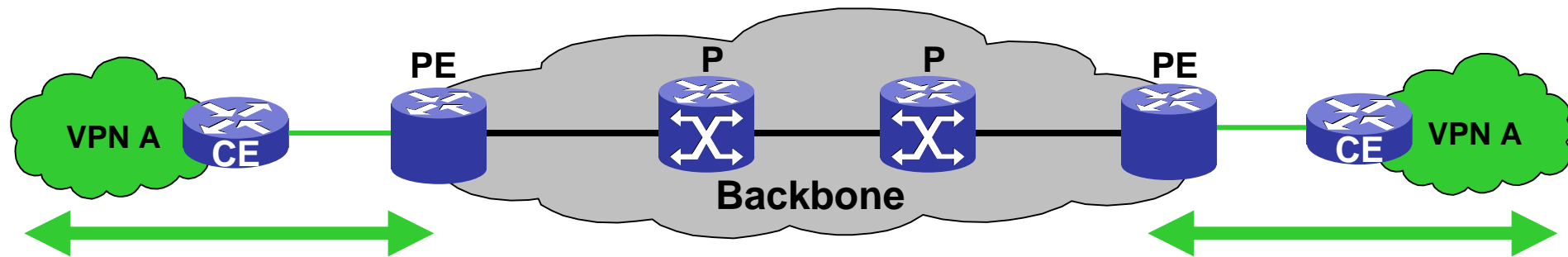
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# RFC 2547bis BGP/MPLS VPNs

## Key Characteristics



- Requirements:

- Support for overlapping, private IP address space
- Different customers run different IGPs (i.e. RIP, OSPF, IS-IS)

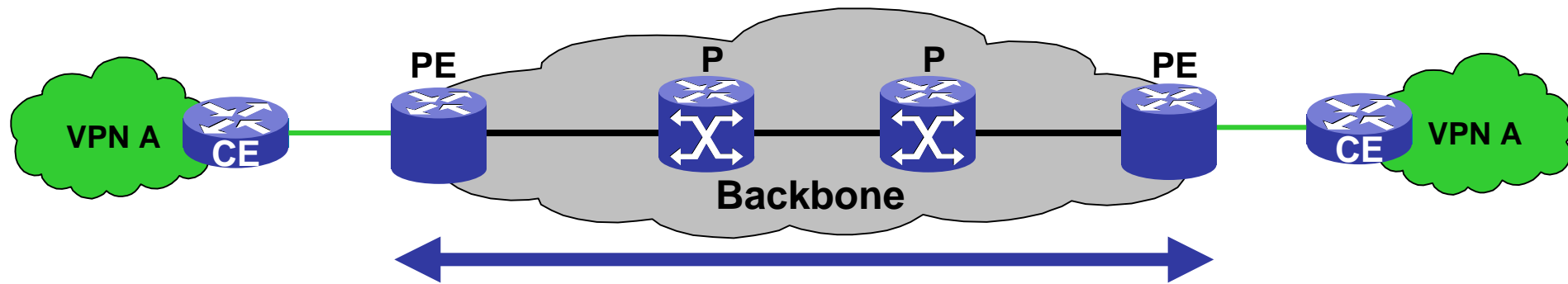
- Solution:

- VPN network layer is terminated at the edge (PE)
  - ✓ PE routers use plain IP with CE routers



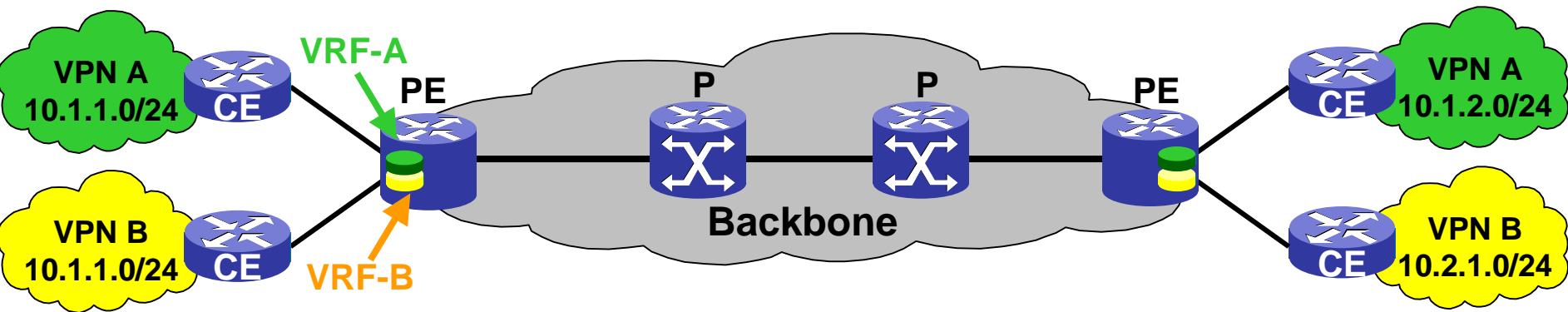
# BGP/MPLS VPNs

## Key Characteristics



- P routers (LSRs) are in the core of the MPLS cloud
- P and PE (LERs) routers run an IGP and a label distribution protocol
  - Labelled VPN packets are transported over MPLS core
- PE routers are MP-iBGP fully meshed
  - for dissemination of **VPN membership and reachability information** between PEs

# VPN Routing and Forwarding (VRF) Tables

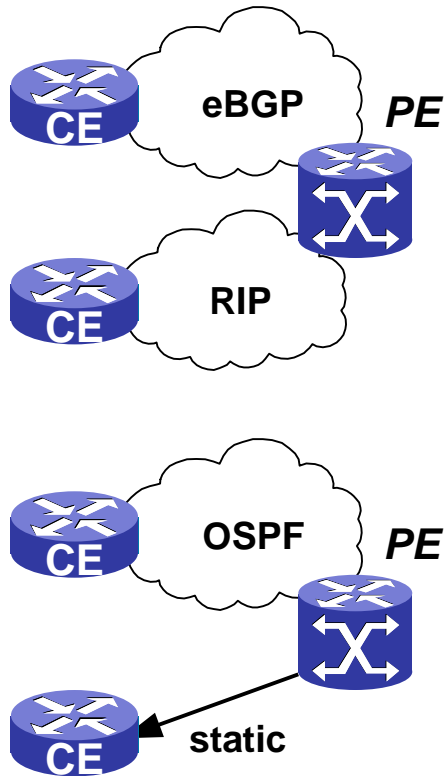


- Each VPN needs a separate VPN routing and forwarding instance (VRF) in each PE router to
  - Provides VPN isolation
  - Allows overlapping, private IP address space by different organizations

# VPN Routing and Forwarding (VRF)

## *PE to CE Router Connectivity*

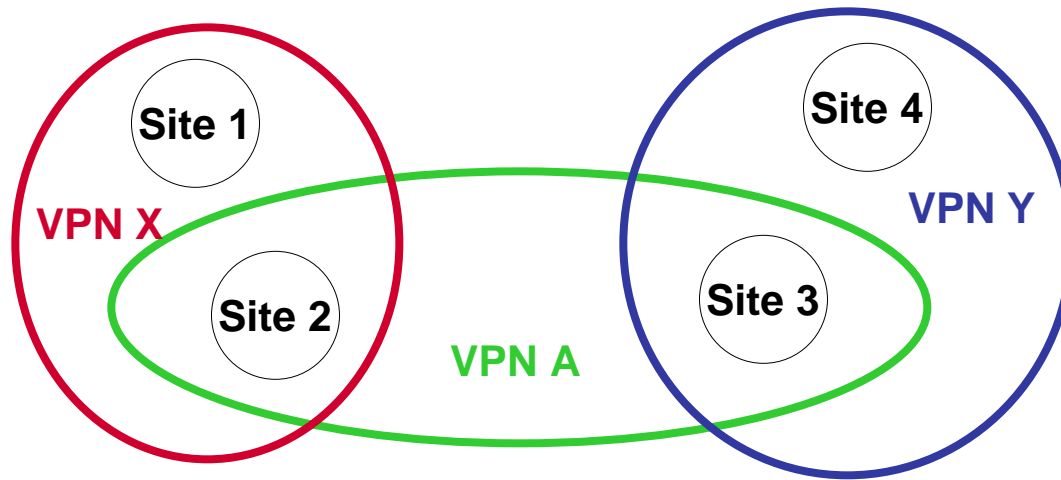
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- Protocols used between CE and PE routers to populate VRFs with customer routes
  - BGP-4
    - ✓ useful in stub VPNs and transit VPNs
  - RIPv2
  - OSPF
  - static routing
    - ✓ particularly useful in stub VPNs
- Note:
  - Customer routes need to be advertised between PE routers
  - Customer routes are not leaked into backbone IGP

# VPN Routing and Forwarding (VRF)

## Overlapping VPNs

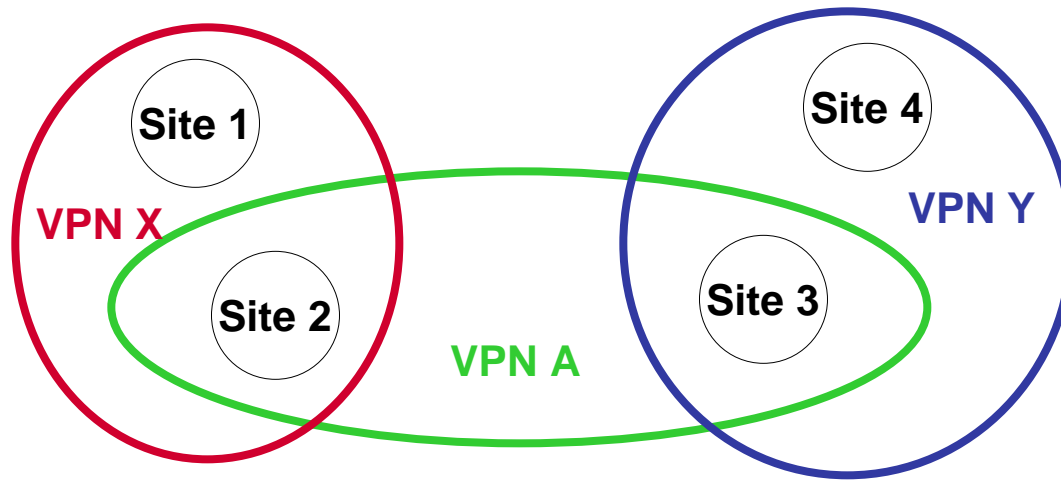


- Examples:**
- Extranet
  - VoIP Gateway

- A VPN is a collection of sites sharing a common routing information (routing table)
- A VPN can be viewed as a community of interest (or Closed User Group)

# VPN Routing and Forwarding (VRF)

## Overlapping VPNs

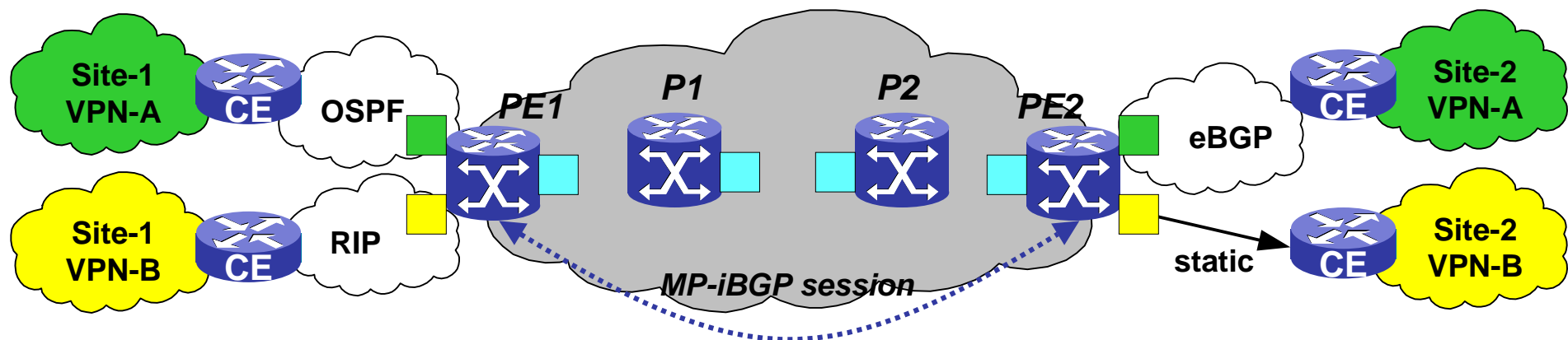


**Examples:**

- Extranet
- VoIP Gateway

- A site can be part of different VPNs
- A site belonging to different VPNs *may* or *may not* be used as a transit point between VPNs
- If two or more VPNs have a common site, address space must be unique among these VPNs

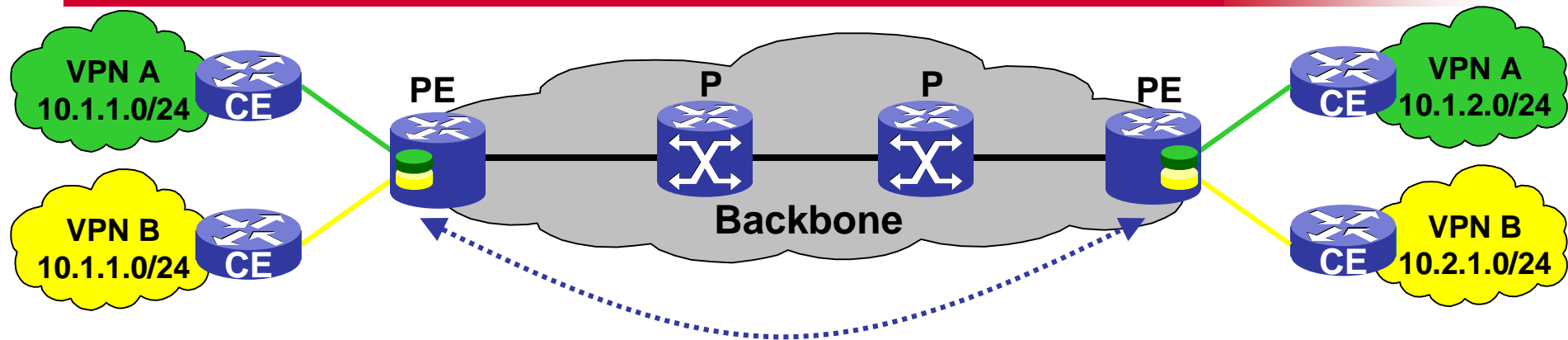
# VRFs and Route Distribution



- Multiple VRFs are used on PE routers
- The PE learns customer routes from attached CEs
- Customer routes are distributed to other PEs with MP-BGP
- Different IGPs or eBGP supported between PE and CE peers

# VPN Route Distribution

## Route Targets

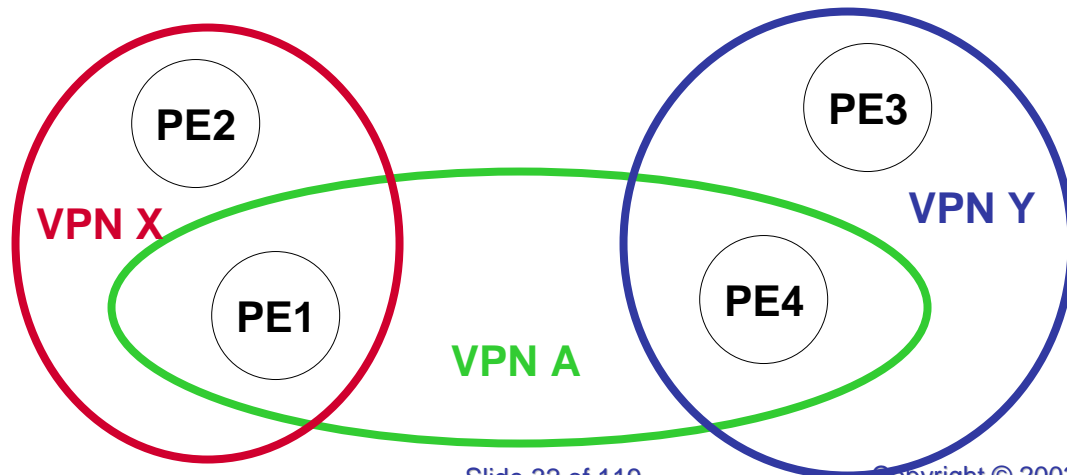
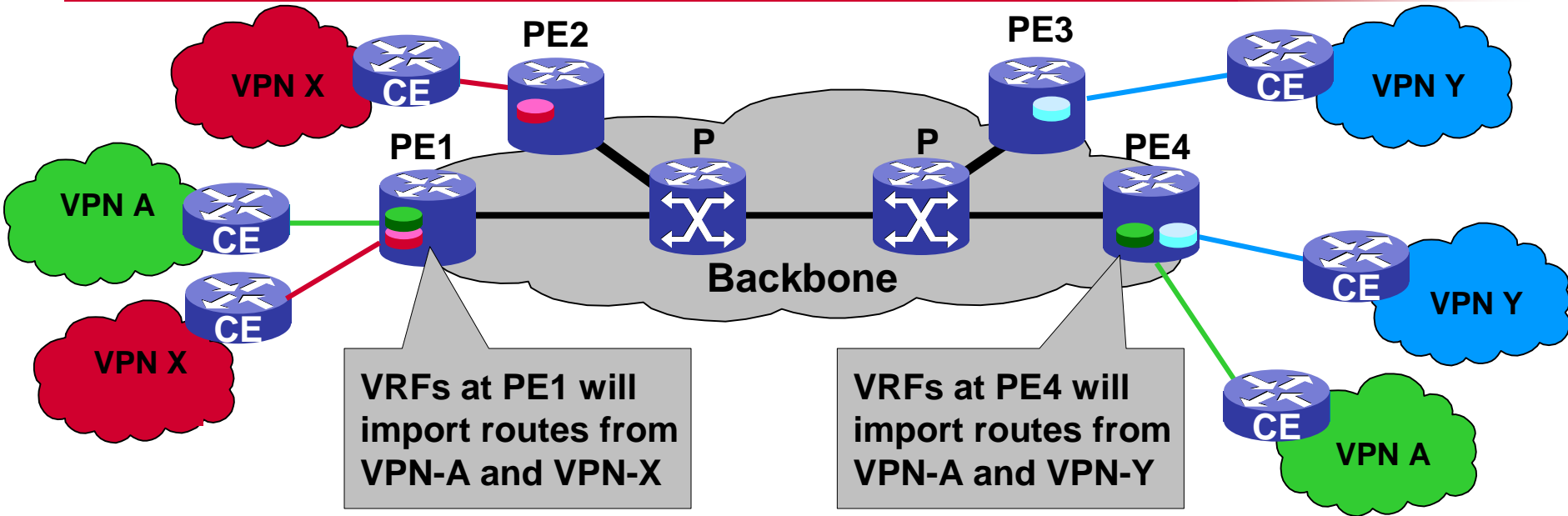


- Route Target attributes

- “Export” Route Target: Every VPN route is tagged with one or more route targets when it is exported from a VRF (to be offered to other VRFs)
- “Import” Route Target: A set of routes targets can be associated with a VRF, and all routes tagged with at least one of those route targets will be inserted into the VRF

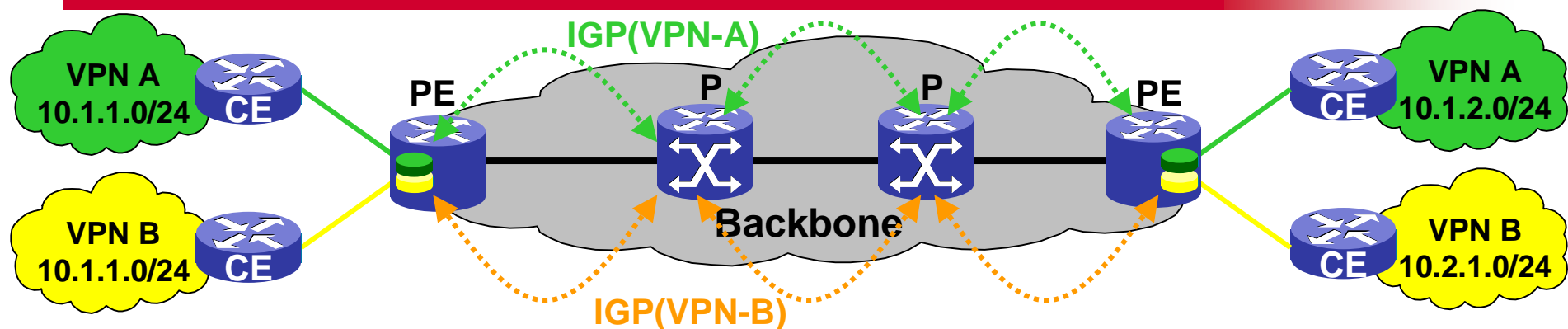
# VPN Route Distribution

## Route Targets





# VPN Route Distribution

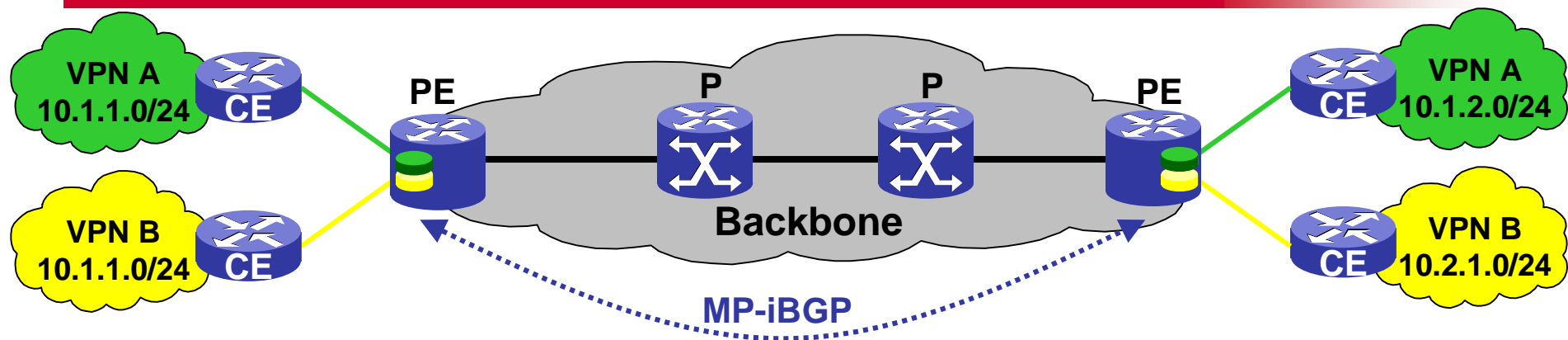


- *How will the PE routers exchange information about VPN customers and VPN routes between themselves?*

Option #1: PE routers run a different routing algorithm for each VPN

- Scalability problems in networks with a large number of VPNs
- Difficult to support overlapping VPNs

# VPN Route Distribution



- *How will the PE routers exchange information about VPN customers and VPN routes between themselves?*

Option #2: BGP/MPLS VPN - PE routers run a single routing protocol to exchange all VPN routes

- Problem: Non-unique IP addresses of VPN customers. BGP always propagates one route per destination not allowing address overlap.

# VPN Route Distribution

## *VPN-IPv4 Addresses*

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- VPN-IPv4 Address

- VPN-IPv4 is a globally unique, 96bit routing prefix

Route Distinguisher (RD)	IPv4 Address
<p data-bbox="573 825 734 872">64 bits</p> <p data-bbox="211 886 1130 1100">Makes the IPv4 address globally unique, RD is configured in the PE for each VRF, RD may or may not be related to a site or a VPN</p>	<p data-bbox="1439 825 1601 872">32 bits</p> <p data-bbox="1277 886 1744 1043">IP subnets advertised by the CE routers to the PE routers</p>

# VPN Route Distribution

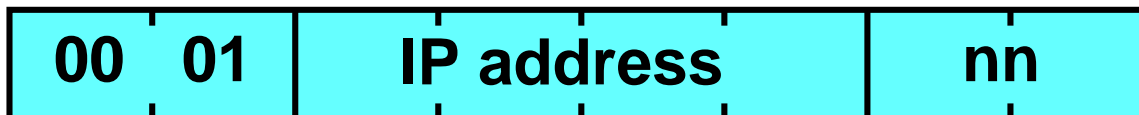
## VPN-IPv4 Addresses

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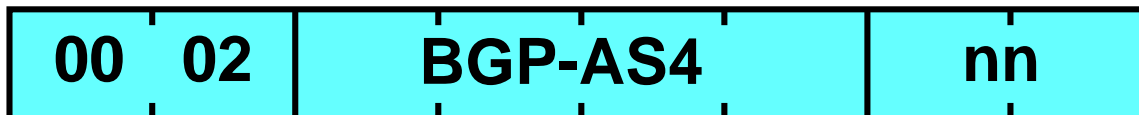
- Route Distinguisher format



- ASN:nn
  - ✓ Autonomous System Number (ASN) assigned by Internet Assigned Number Authority (IANA)



- IP-address:nn
  - ✓ use only if the MPLS/VPN network uses a private AS number



- BGP-AS4:nn
  - ✓ 4-byte Autonomous System Number (BGP-AS4)

# VPN Route Distribution

## *BGP with Multiprotocol Extensions*

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- *How are 96-bit VPN-IPv4 routes exchanged between PE routers?*
- BGP with Multiprotocol Extensions (MP-BGP) was designed to carry such routing information between peer routers (PE)
  - propagates VPN-IPv4 addresses
  - carries additional BGP route attributes (e.g. route target) called extended communities

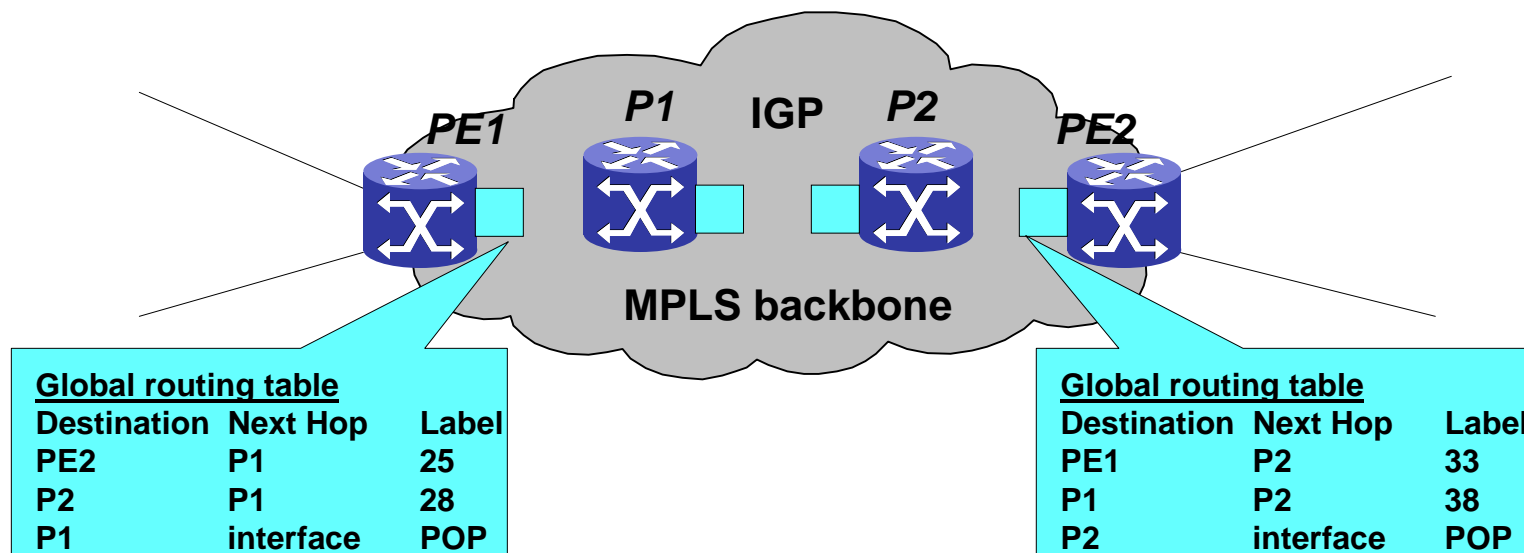
# VPN Route Distribution

## *BGP with Multiprotocol Extensions*

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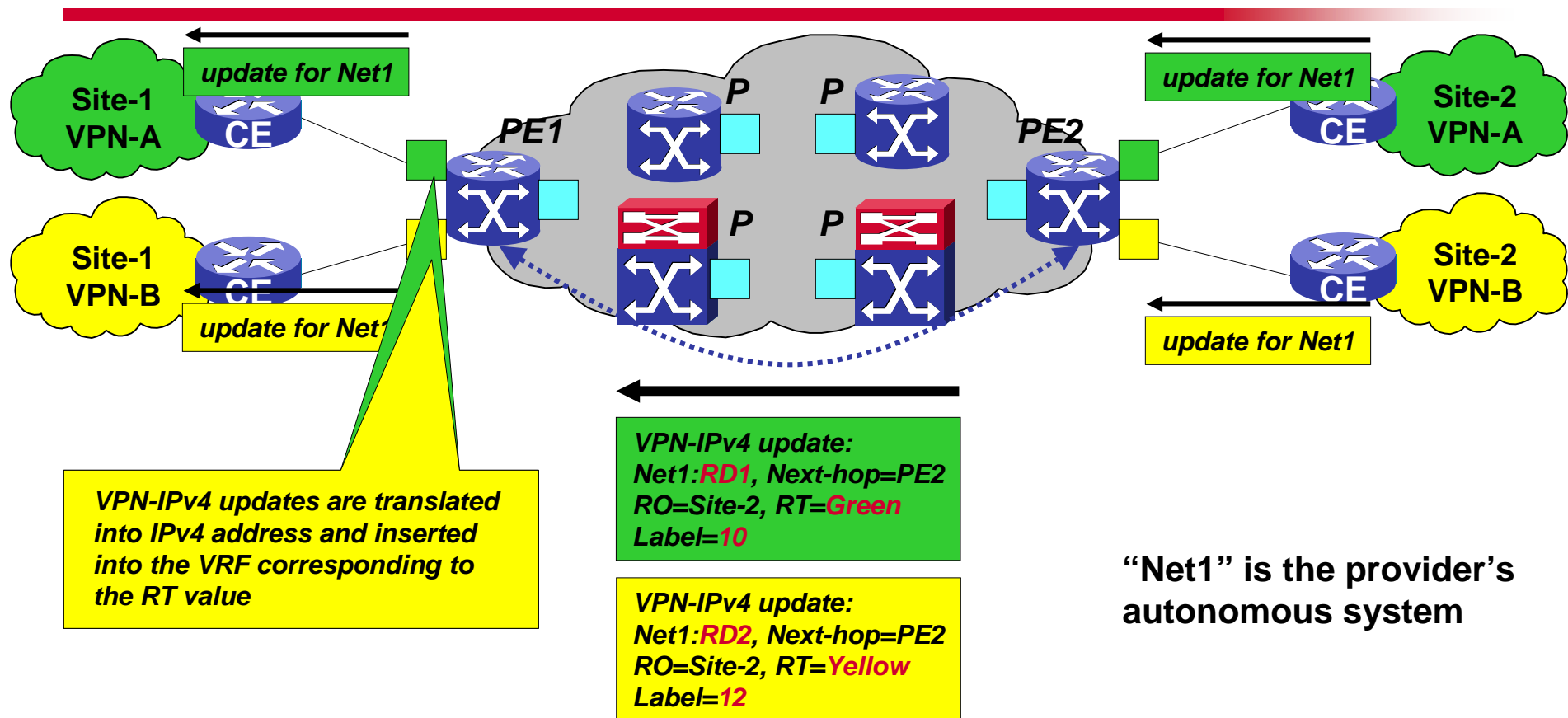
- A BGP route is described by
  - standard BGP Communities attributes (e.g. Local Preference, MED, Next-hop, AS\_PATH, Standard Community, etc.)
  - extended BGP Communities attributes
- Extended Communities
  - Route Target (RT)
    - ✓ identifies the set of sites the route has to be advertised to
  - Route Origin (RO)/Site of Origin
    - ✓ identifies the originating site
    - ✓ to prevent routing loops with multi-homed customer sites

# IGP Label Distribution



- All routers (P and PE) run an IGP and a label distribution protocol
- Each P and PE router has routes for the backbone nodes and a label is associated to each route
- MPLS forwarding is used within the backbone

# MP-BGP Route Distribution





# MP-BGP Route Distribution

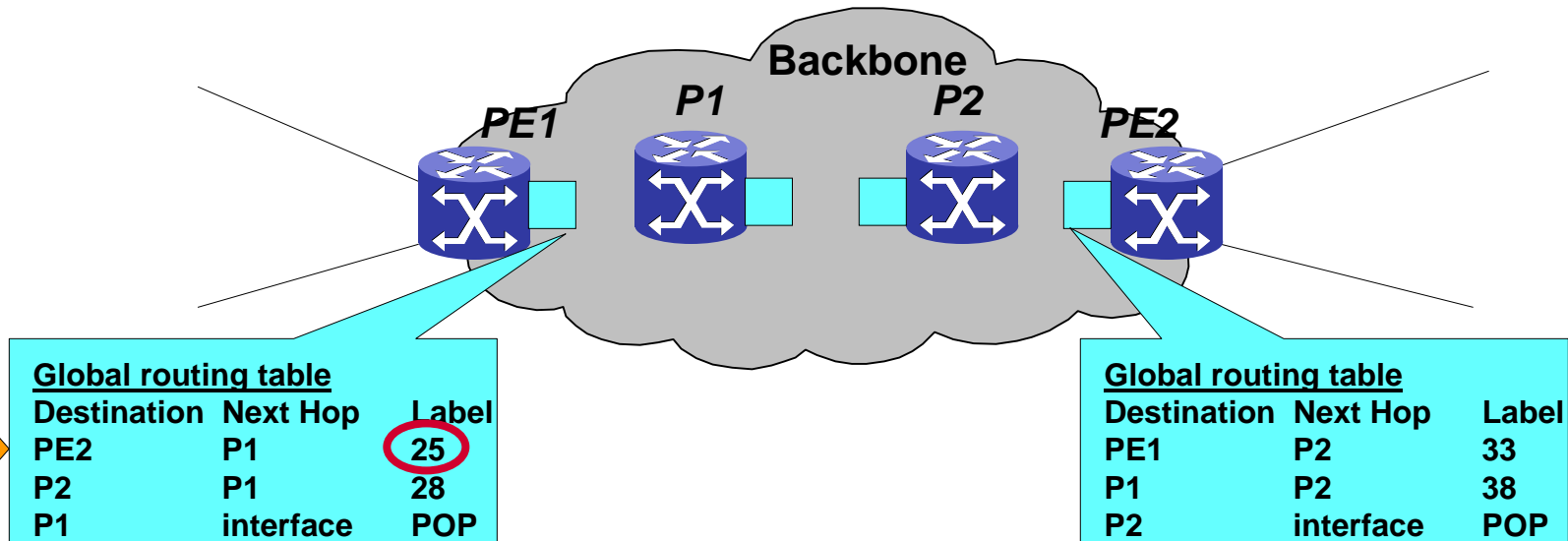
## *Summary*

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- VPN Routing and Forwarding (VRF) Table
  - Multiple routing tables (VRFs) are used on PEs
    - ✓ VPNs are isolated
- Customer addresses can overlap
  - Need for unique VPN route prefix
  - PE routers use MP-BGP to distribute VPN routes to each other
  - For security and scalability, MP-BGP only propagates information about a VPN to other routers that have interfaces with the same route distinguisher value.

*MP-BGP = BGP with Multiprotocol Extensions*

# VPN Packet Forwarding

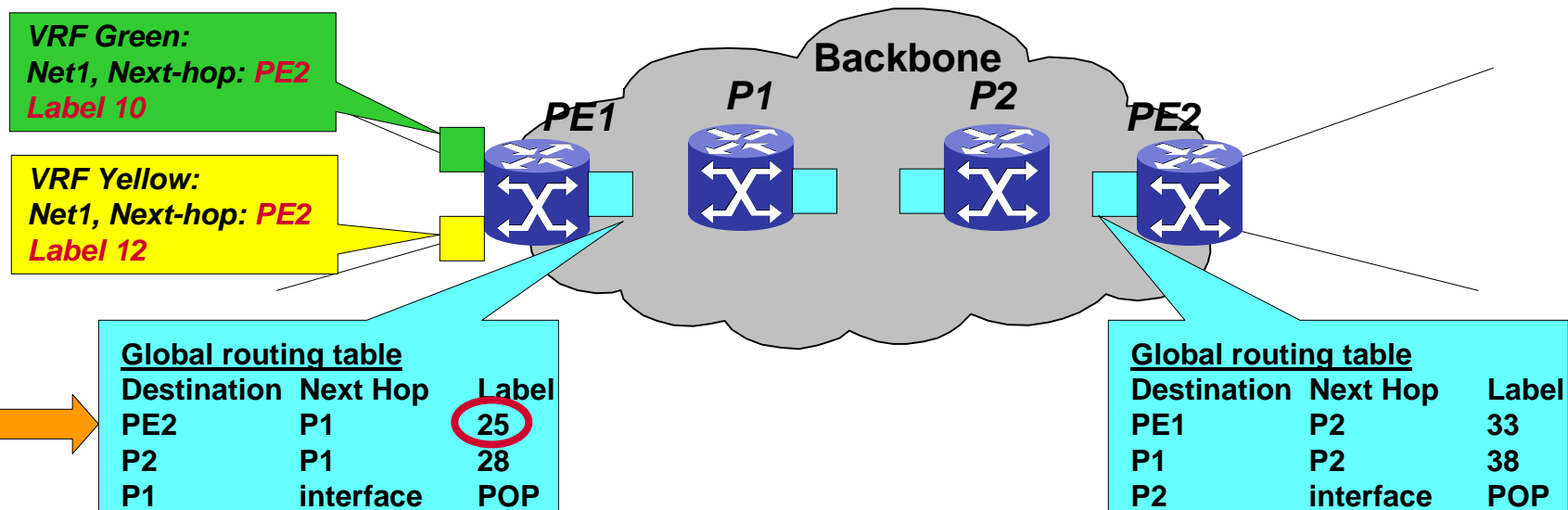


## PE-to-PE connectivity via LSPs

- All routers (P and PE) run an IGP and a label distribution protocol
- Each P and PE router has routes for the backbone nodes and a label is associated to each route
- MPLS forwarding is used within the backbone

# VPN Packet Forwarding

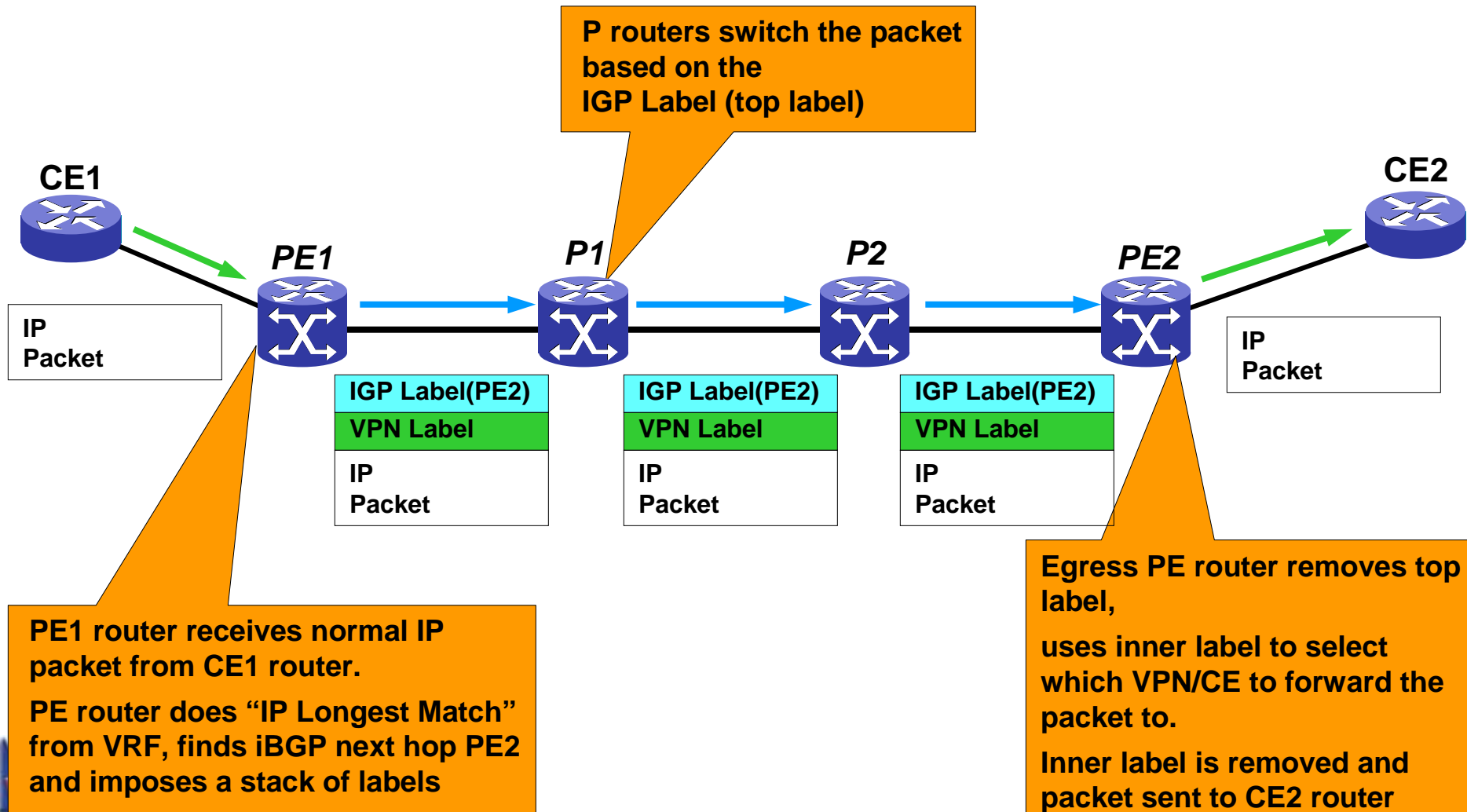
## Label Stacking



- Ingress PE router uses two-level label stack
  - **VPN label** (inner label) assigned by the egress PE router
  - **IGP label** (top label) identifying the PE router
- Label stack is attached in front of the VPN packet
- The MPLS packet is forwarded across the P network

# VPN Packet Forwarding

## Label Stacking



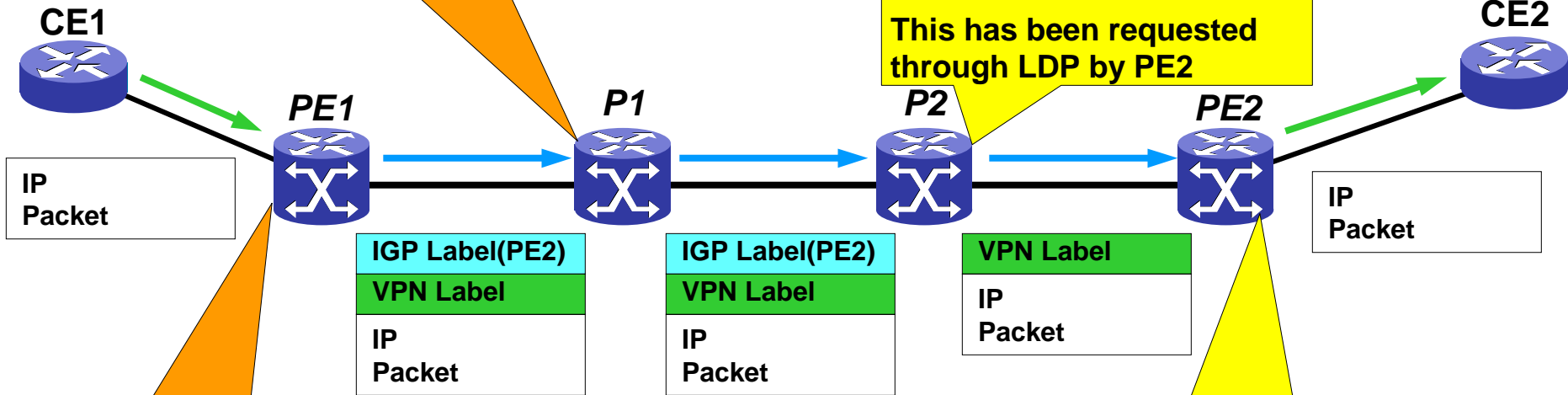
# VPN Packet Forwarding

## Penultimate Hop Popping

P routers switch the packet based on the IGP Label (top label)

### Penultimate Hop Popping

P2 is the penultimate hop for the BGP next-hop  
P2 removes the top label  
This has been requested through LDP by PE2



PE1 router receives normal IP packet from CE1 router.

PE router does "IP Longest Match" from VRF, finds iBGP next hop PE2 and imposes a stack of labels

PE2 receives packets with the label corresponding to the outgoing VRF

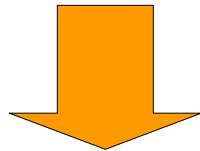
One single lookup

Label is popped and packet sent to CE2 router

# Core Routers (P Routers)

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- not involved in MP-BGP
- does not make routing decision based on VPN addresses
- forwards packet based on the top label value



- P routers do not need to carry VPN routing information or Internet routing information, thus providing better network scalability

# Scaling BGP/MPLS VPNs

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- Scalability of BGP/MPLS VPNs
  - Expanding the MPLS core network
    - ✓ without impact on the VPN services, e.g. adding P routers (LSRs), new or faster links
  - Label stacking
    - ✓ allows reducing the number of LSPs in the network core and avoiding LSP exhaustion
  - VPN Route Distribution
    - ✓ Route Reflectors

# Scaling BGP/MPLS VPNs

## *Route Reflectors*

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- BGP Route Reflectors

- Existing BGP technique, can be used to scale VPN route distribution
  - ✓ PEs don't need full mesh of BGP connections, only connect to RRs
  - ✓ By using multiple RRs, no one box needs to have all VPN routes
- Each edge router needs only the information for the VPNs it supports
  - ✓ directly connected VPNs



# Reference Material

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## Books:

"BGP4 Inter-Domain Routing in the Internet" by John Stewart ISBN 0-201-37951-1

"Internet Routing Architectures" by Bassam Halabi ISBN 1-56205-652-2

"Interconnections: Bridges and Routers" by Radia Perlman ISBN

"Internetworking with TCP/IP Volume 1" by Douglas Comer ISBN 0-13-468505-9

"TCP/IP Network Administration - Second Edition" by Craig Hunt ISBN 1-56592-322-7

"Routing in the Internet" by Christian Huitema ISBN 0-13-132192-7

## Mail Lists:

SSR mailinglist - [majordomo@cabletron.com](mailto:majordomo@cabletron.com)

GateD mailinglists - See [www.gated.org](http://www.gated.org)

North American Network Operators Group (NANOG) mailist - See [www.merit.org](http://www.merit.org)

# Reference Material

## *Request For Comments - RFCs*

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- 08/98 - RFC2385PS "Protection of BGP Sessions via the TCP MD5 Signature Option"
- 02/98 - RFC 2283PS "Multiprotocol Extensions for BGP-4"
- 01/97 - RFC 2042 "Registering New BGP Attribute Types"
- 08/96 - RFC 1998 "An Application of the BGP Community Attribute in Multi-home Routing"
- 08/96 - RFC 1997 "BGP Communities Attribute"
- 06/96 - RFC 1966 "BGP Route Reflection An alternative to full mesh"
- 06/96 - RFC 1965 "Autonomous System Confederations for BGP"
- 10/95 - RFC 1863 "A BGP/IDRP Route Server alternative to a full mesh routing"
- 08/95 - RFC 1817 "CIDR and Classful Routing"
- 03/95 - RFC 1774 "BGP-4 Protocol Analysis"
- 03/95 - RFC 1773 "Experience with the BGP-4 protocol"
- 03/95 - RFC 1772 "Application of the Border Gateway Protocol in the Internet"
- 03/95 - RFC 1771 "A Border Gateway Protocol 4 (BGP-4)"
- 12/94 - RFC 1745 "BGP4/IDRP for IP---OSPF Interaction"
- 07/94 - RFC 1657 "Definitions of Managed Objects for BGP-4 using SMIv2"
- 09/93 - RFC 1520 "Exchanging Routing Information Across Provider Boundaries in CIDR"
- 09/93 - RFC 1519 "CIDR; an Address Assignment and Aggregation Strategy"
- 09/93 - RFC 1518 "An Architecture for IP Address Allocation with CIDR"

# Reference Material

## *Internet Drafts*

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- 08/98 "LDP Specification"
- 08/98 "Border Gateway Multicast Protocol (BGMP): Protocol Specification"
- 08/98 "A Framework for Inter-Domain Route Aggregation"
- 08/98 "Routing Policy Configuration Language (RPCL)"
- 08/98 "Carrying Label Information in BGP-4"
- 08/98 "Capabilities Negotiation with BGP-4"
- 08/98 "BGP Security Analysis"
- 08/98 "A Border Gateway Protocol 4 (BGP-4)"
- 07/98 "Using RPSL in Practice"
- 07/98 "Multiprotocol Label Switching Architecture"
- 06/98 "NHRP for Destinations off the NBMA Subnetwork"
- 05/98 "BGP Route Flap Damping"
- 04/98 "BGP-4 Capabilities Negotiation for BGP Multiprotocol Extensions"
- 03/98 "To Be Multihomed: Requirements & Definitions"
- 03/98 "BGP-4 over ATM and Proxy PAR"
- 02/98 "Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing"
- 02/98 "Carrying Label Information in BGP-4"
- 01/98 "DNS-base NLRI origin AS verification in BGP"

# Reference Material

## *Internet Drafts – L3VPN*

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### General

- Guidelines of Applicability Statements for PPVPNs
- A Framework for Layer 3 Provider Provisioned Virtual Private Networks
- Generic Requirements for Provider Provisioned VPN
- Service requirements for Layer 3 Provider Provisioned Virtual Private Networks
- Framework for PPVPN Operations and Management
- Definition of Textual Conventions for Provider Provisioned Virtual Private Network Management
- Security Framework for Provider Provisioned Virtual Private Networks
- Using BGP as an Auto-Discovery Mechanism for Provider-provisioned VPNs
- **CE-to-CE Member Verification for Layer 3 VPNs**

### BGP/MPLS VPN

- Applicability Statement for BGP/MPLS IP VPNs
- BGP/MPLS IP VPNs
- OSPF as the PE/CE Protocol in BGP/MPLS VPNs
- Use of PE-PE IPsec in RFC2547 VPNs
- Use of PE-PE GRE or IP in RFC2547 VPNs
- BGP-MPLS VPN extension for IPv6 VPN
- **MPLS/BGP Virtual Private Network Management Information Base Using SMIv2**

### Virtual Router

- Applicability Statement for Virtual Router-based Layer 3 PPVPN approaches
- Network based IP VPN Architecture using Virtual Routers
- Virtual Router Management Information Base Using SMIv2

### IPSEC

- An Architecture for Provider Provisioned CE-based Virtual Private Networks using IPsec



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# MPLS based Virtual Private Network Services

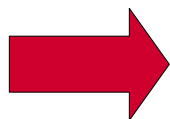
## *Break*

<http://www.mplsforum.org>

<http://www.frforum.com>

# MPLS VPN Tutorial Agenda

---



- Layer 2 VPNs
  - IETF PWE3 and L2VPN WG update
  - Encapsulation and Label Stacking
  - Virtual Private Wire Services – VPWS
    - Pt-to-pt Ethernet, Pt-to-pt ATM, Pt-to-pt Frame Relay
  - Virtual Private LAN Services – VPLS
- Introduction to Multi-Service Interworking
  - Carrier Challenges at the Edge
  - Interworking History and Definition
  - Network and Service Interworking (FRF.5 and FRF.8.1)
  - MPLS FR Alliance Multi-Service Interworking Work Actions
- Carrier Migration Examples

# MPLS L2 VPN Market Drivers

## *What can we conclude?*

---

- Layer 3 IP is not the only traffic
  - Still a lot of legacy SNA, IPX etc
  - Large enterprises have legacy protocols
- Layer 3 IP VPNs are not the whole answer
  - IP VPNs cannot handle legacy traffic
- Layer 2 legacy traffic widely deployed

**Carriers need to support  
Layer 2 and Layer 3 VPNs**

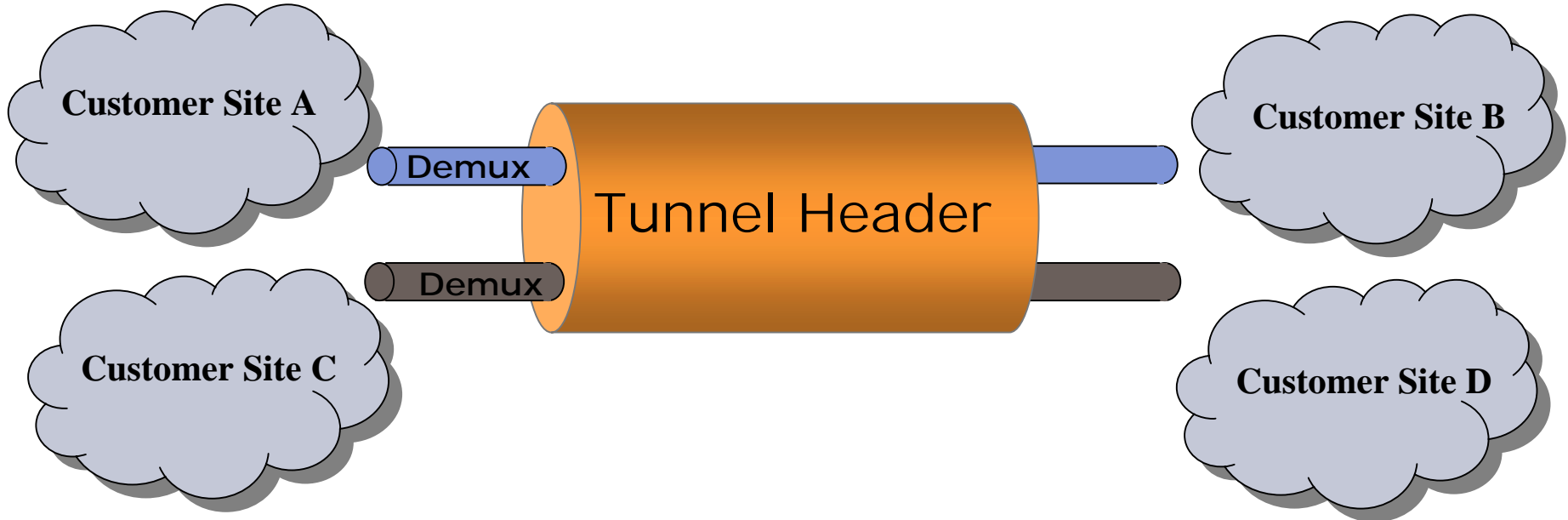
# MPLS Layer 2 VPNs

---

- Point-to-point layer 2 solutions
  - **Virtual Private Wire Services - VPWS**
  - Similar to ATM / FR services, uses tunnels and connections (LSPs)
  - Customer gets connectivity only from provider
  - Ongoing work to encapsulate Ethernet, ATM, FR, TDM, SONET, etc
- Multi-point layer 2 solutions
  - **Virtual Private LAN Services - VPLS**
  - Virtual Private LAN Services (VPLS) aka TLS
  - Ethernet Metro VLANs / TLS over MPLS
  - Independent of underlying core transport
  - All drafts “currently” support PWE3 (Martini) Ethernet encapsulation
  - Differences in drafts for discovery and signaling



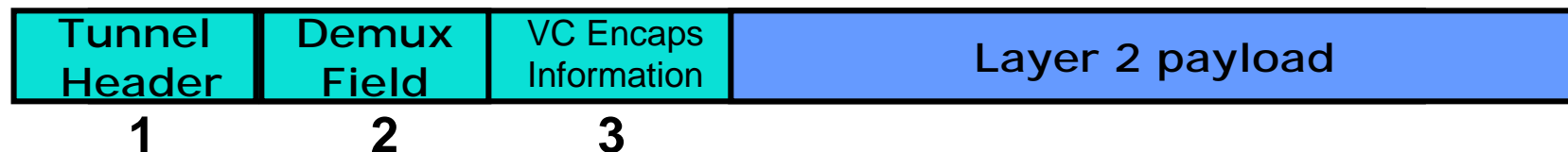
# MPLS Point-to-Point Service



- Tunnel Label determines path through network
- VC Label identifies VLAN, VPN, or connection at the end point

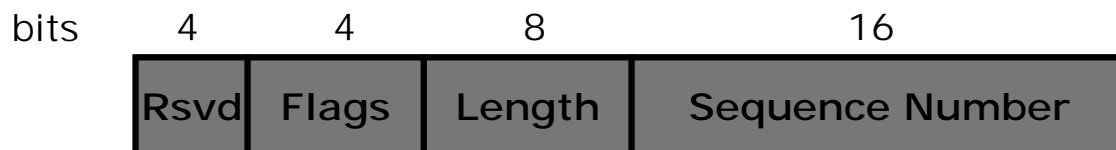
# MPLS Point-to-Point Services

## *Label Stacking*



- Three Layers of Encapsulation
  - 1) Tunnel Header: Contains information needed to transport the PDU across the IP or MPLS network
  - 2) Demultiplexer Field: Used to distinguish individual emulated VCs within a single tunnel
  - 3) Emulated VC Encapsulation: Contains the information about the enclosed PDU (known as Control Word)
- Tunnel Header determines path through network
- Demultiplexer Field identifies VLAN, VPN, or connection at the end point
- All services look like a Virtual Circuit to MPLS network

# Encaps Information Field



Control Word

- Layer 2 header fields may be discarded at ingress
- Control word carries “flag” bits depending on encapsulation
  - (FR: FECN, BECN, C/R, DE, ATM: CLP, EFCI, C/R, etc)
- Length required when padding small frames on links which have a minimum frame size
- Sequence number is optional. It is used to detect out of order delivery of frames.

# LDP - Label Mapping Message

---

Label Mapping	Message Length
Message ID	
FEC TLV	
Label TLV	
Label Request Message ID TLV	
LSPID TLV (optional)	
Traffic TLV (optional)	

# New VC FEC Element Defined

VC TLV	C	VC Type	VC Info Length
Group ID			
VC ID			
Interface Parameters			

- Virtual Circuit FEC Element

- C - Control Word present
- VC Type - FR, ATM, Ethernet, HDLC, PPP, ATM cell
- VC Info Length - length of VCID field
- Group ID - user configured - group of VCs representing port or tunnel index
- VC ID - used with VC type to identify unique VC
- Interface Parameters - Specific I/O parameters

# Layer 2 Encapsulation

## *Ongoing work in PWE3*

---

- draft-ietf-pwe3-requirements-06.txt – 06/03
  - “This document describes base requirements for the Pseudo-Wire Emulation Edge to Edge Working Group (PWE3 WG). It provides guidelines for other working group documents that will define mechanisms for providing pseudo-wire emulation of Ethernet, ATM, Frame Relay, raw HDLC, and MPLS. “
- draft-ietf-pwe3-arch-05.txt – 08/03
  - “This document describes an architecture for Pseudo Wire Emulation Edge-to-Edge (PWE3). It discusses the emulation of services (such as Frame Relay, ATM, Ethernet TDM and SONET/SDH) over packet switched networks (PSNs) using IP or MPLS. It presents the architectural framework for pseudo wires (PWs), defines terminology, specifies the various protocol elements and their functions.”

# Layer 2 Encapsulation *PWE3*

## *WG documents (original Martini work)*

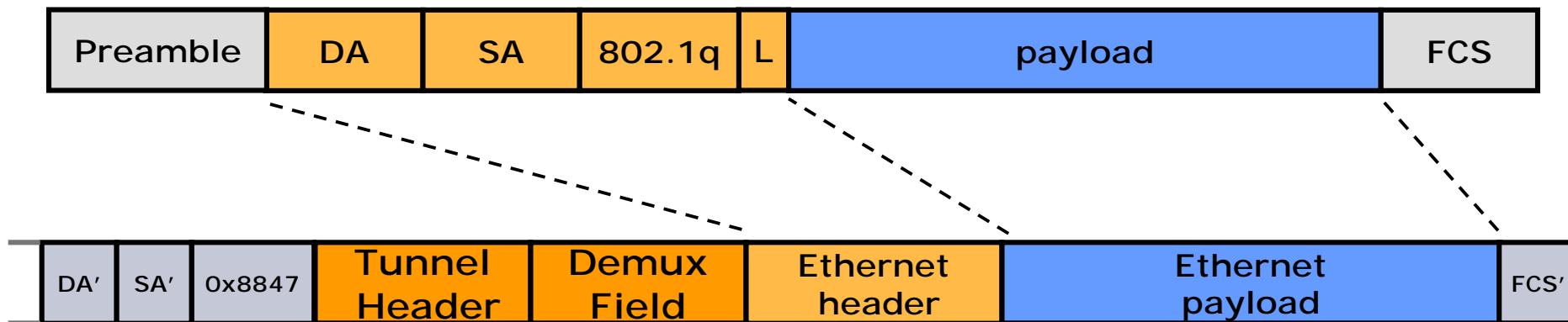
---

- Pseudowire Set-up and Maintenance using LDP
  - ✓ draft-ietf-pwe3-control-protocol-03.txt – June 03
- ATM AAL5 and ATM cell
  - ✓ draft-ietf-pwe3-atm-encap-02.txt – June 03
- Frame Relay
  - ✓ draft-ietf-pwe3-frame-relay-01.txt – July 03
- Ethernet / 802.1q VLAN
  - ✓ draft-ietf-pwe3-ethernet-encap-03.txt - June 03
- PPP/HDLC
  - ✓ draft-martini-ppp-hdlc-encap-mpls-00.txt

# MPLS Ethernet Encapsulation

*draft-ietf-pwe3-ethernet-encap-03.txt*

Original Ethernet frame



Encapsulated Ethernet over MPLS over Ethernet Transport

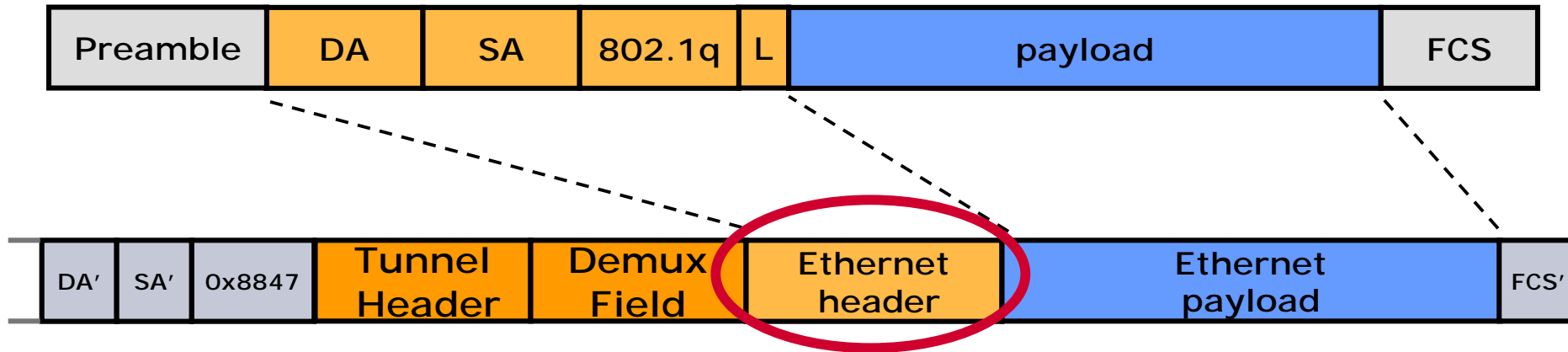
- Ingress device strips the Ethernet preamble and FCS
- Ethernet header becomes “control word”
- New MPLS Ethernet header (type 0x8847) and new FCS is added to MPLS Ethernet packet



# MPLS Ethernet Encapsulation

*draft-ietf-pwe3-ethernet-encap-03.txt*

Original Ethernet frame

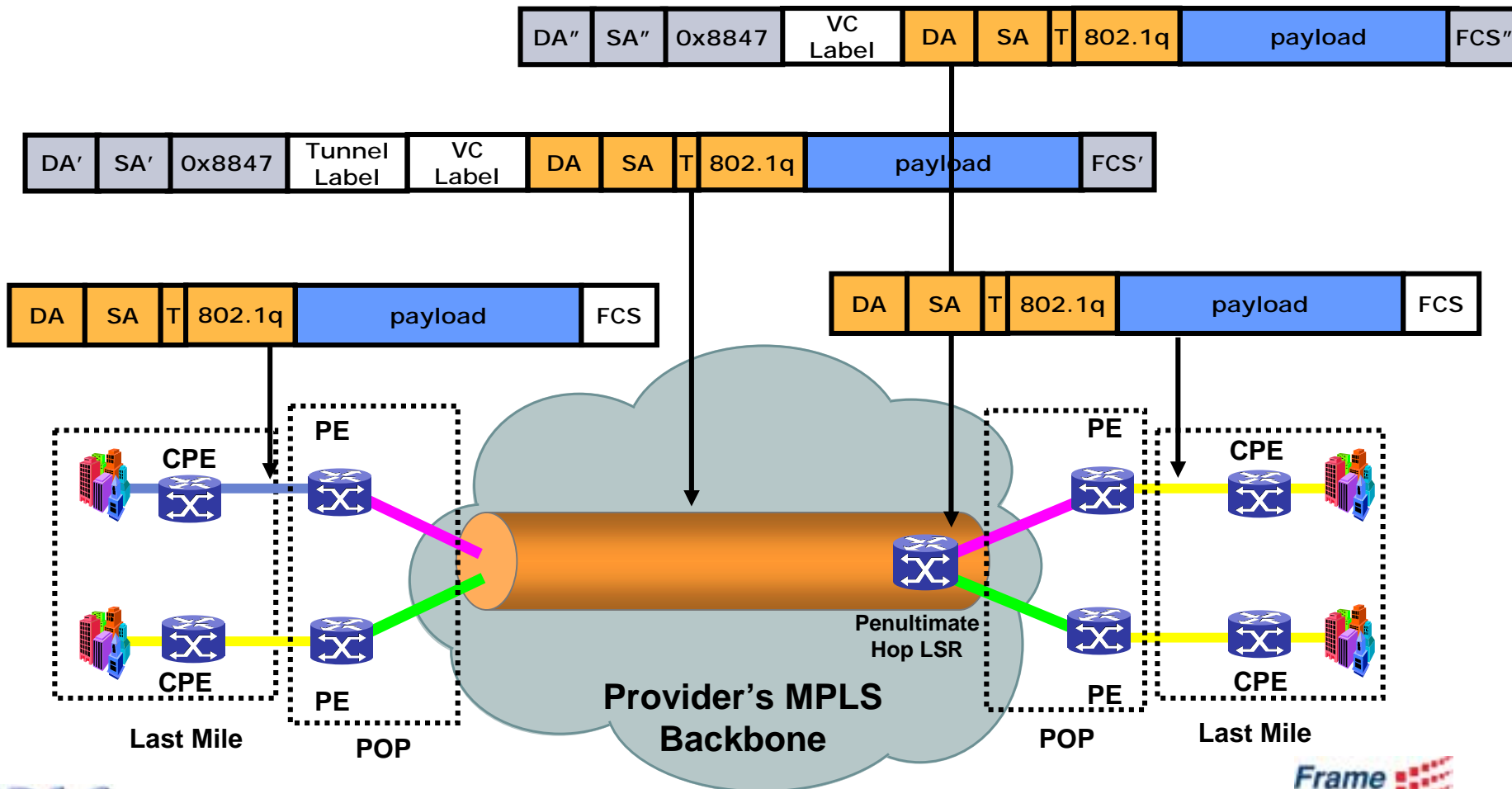


Encapsulated Ethernet over MPLS over Ethernet Transport

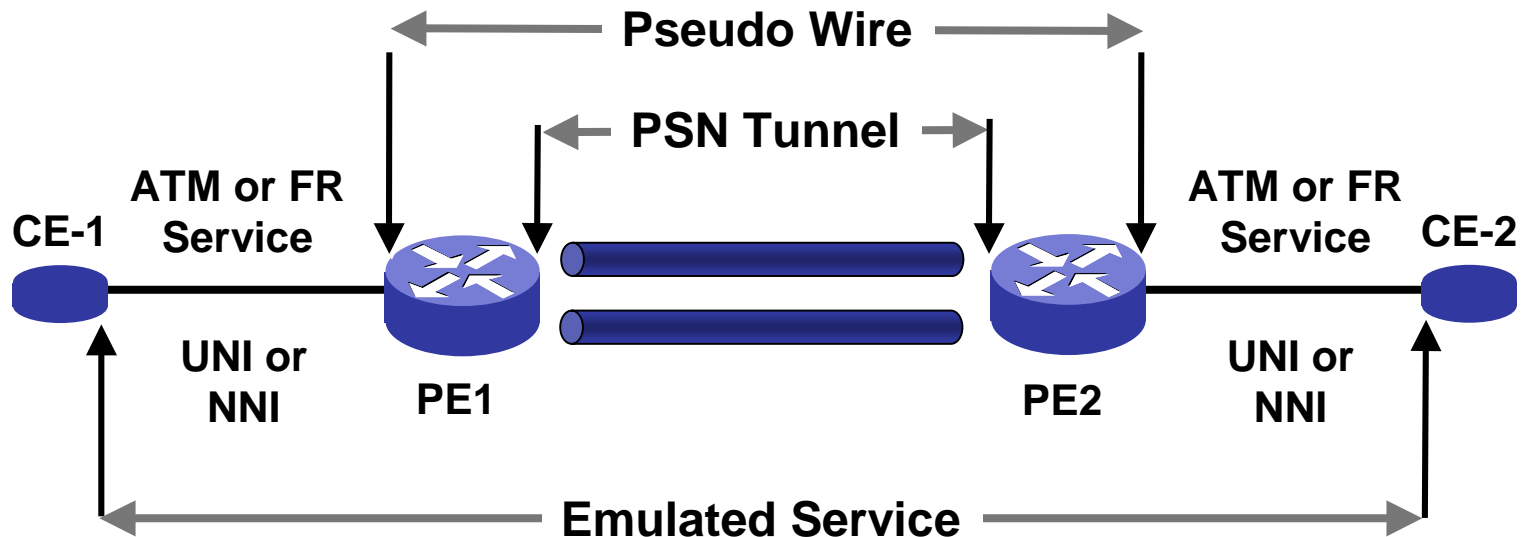
- Martini VC Encaps field is normally 32 bits
- Ethernet VC Encaps field equals
  - DA and SA at 6 bytes each
  - Length at 2 bytes
  - 802.1q VLAN at 4 bytes
  - Total at 18 bytes (144 bits vs 32 bits)

# Life of a Frame

## *Ethernet over Ethernet MPLS*



# ATM and Frame Relay Service Reference Model

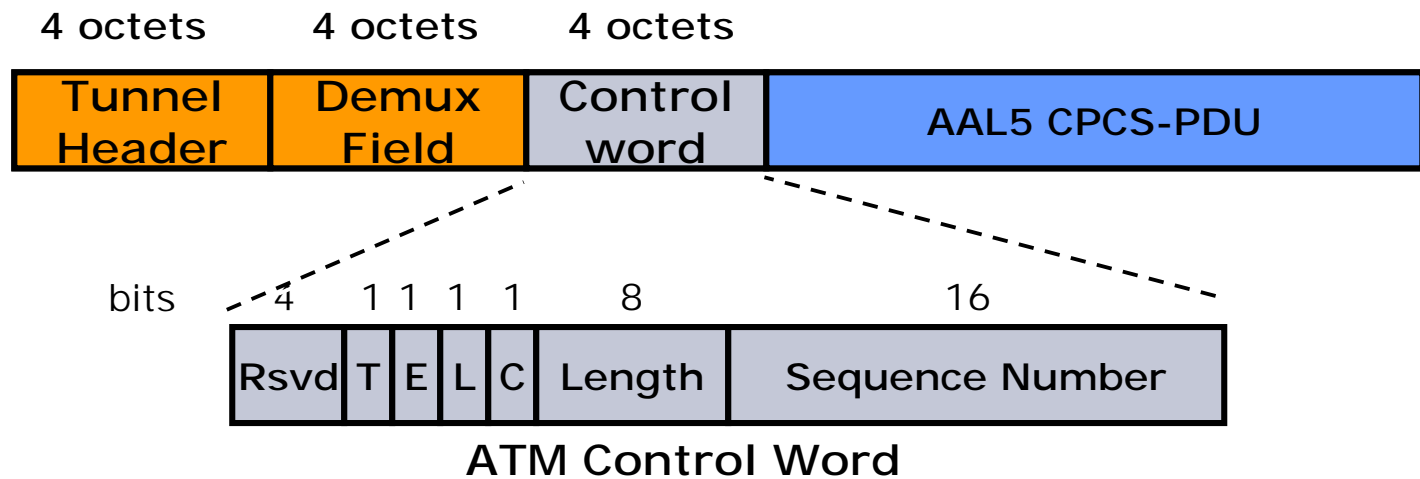


PE = Provider Edge  
CE = Customer Edge

Requirements for Pseudo Wire Emulation  
Edge-to Edge (PWE3)

# ATM AAL5 Encapsulation

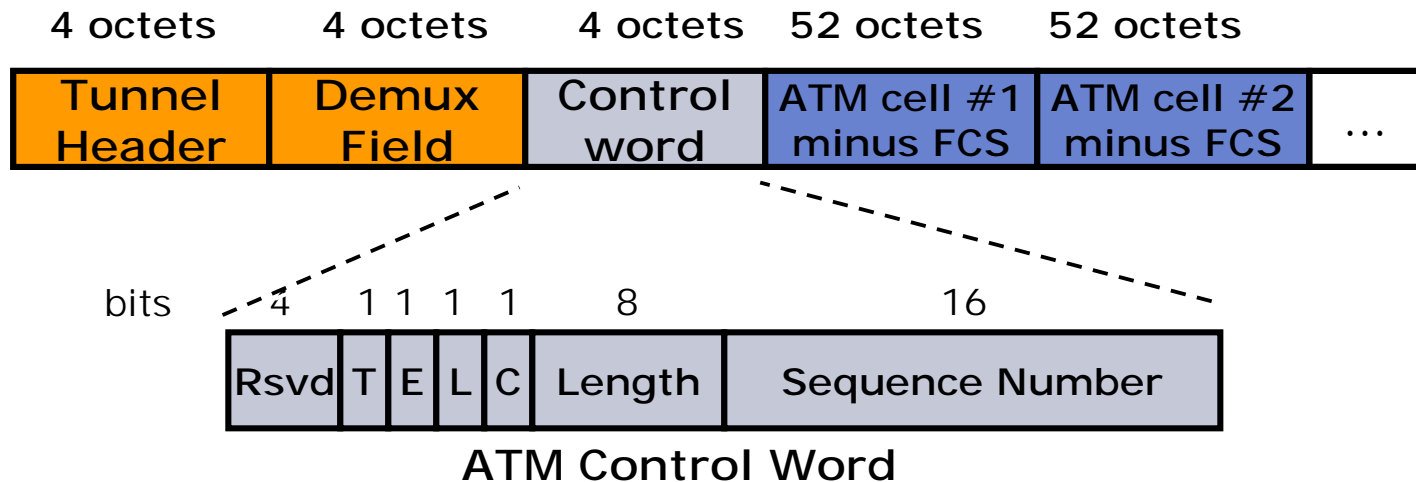
*draft-ietf-pwe3-atm-encap-02.txt*



- Ingress reassembles AAL5 frames and strips 8 octet AAL5 trailer
- Required control word includes:
  - T = Transport type bit
    - ✓ Common Part Convergence Sublayer-Protocol Data Unit (AAL5 CPCS-PDU)
    - ✓ Or ATM Cell
  - E = EFCI bit - Efficient Forward Congestion
  - L = CLP bit - Cell Loss Priority
  - C = Command / Response bit

# ATM Cell Mode Encapsulation

*draft-ietf-pwe3-atm-encap-02.txt*



- Ingress performs no reassembly
- Control word is optional:
  - Length may be used to infer number of cells
  - Flags set to zero

# MPLS PWE3 FR Encapsulation

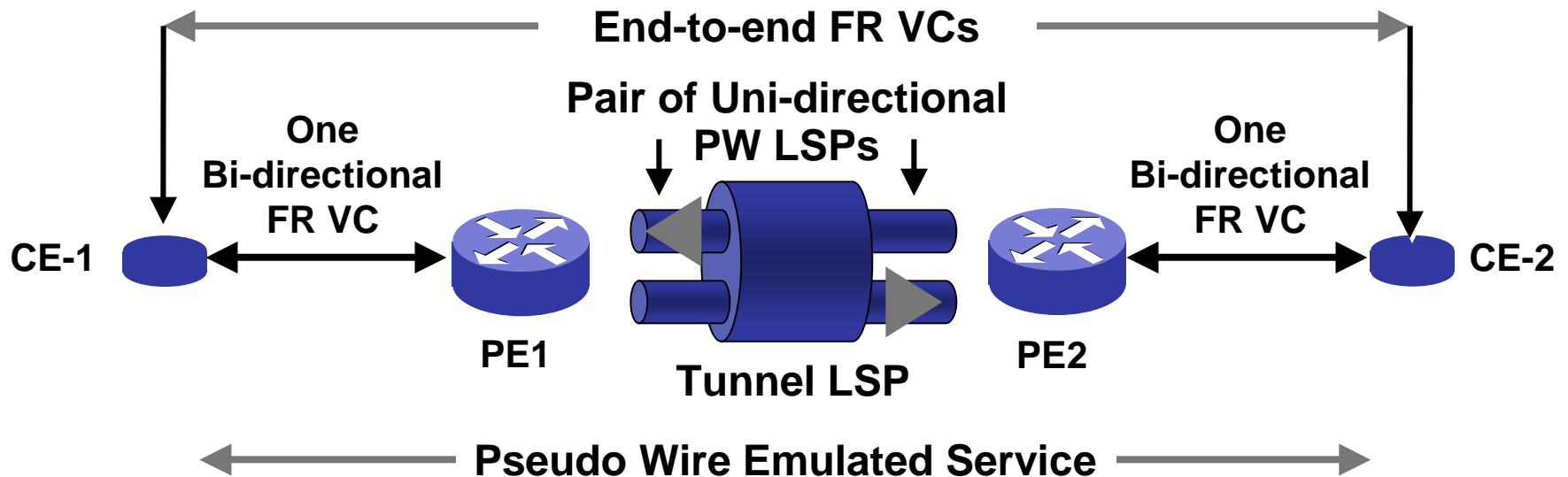
*draft-ietf-pwe3-frame-relay-01.txt*

---

- Main Functions: FR over Pseudo Wire - FROPW
  - Encapsulation of FR specific information in a suitable FROPW packet (ingress function)
  - Transfer of a FROPW packet through IP / MPLS network
  - Extraction of FR specific information from a FROPW packet (egress function)
  - Generation of native FR frames at egress
  - Other operations to support FR services

# MPLS PWE3 FR Encapsulation

*draft-ietf-pwe3-frame-relay-01.txt*

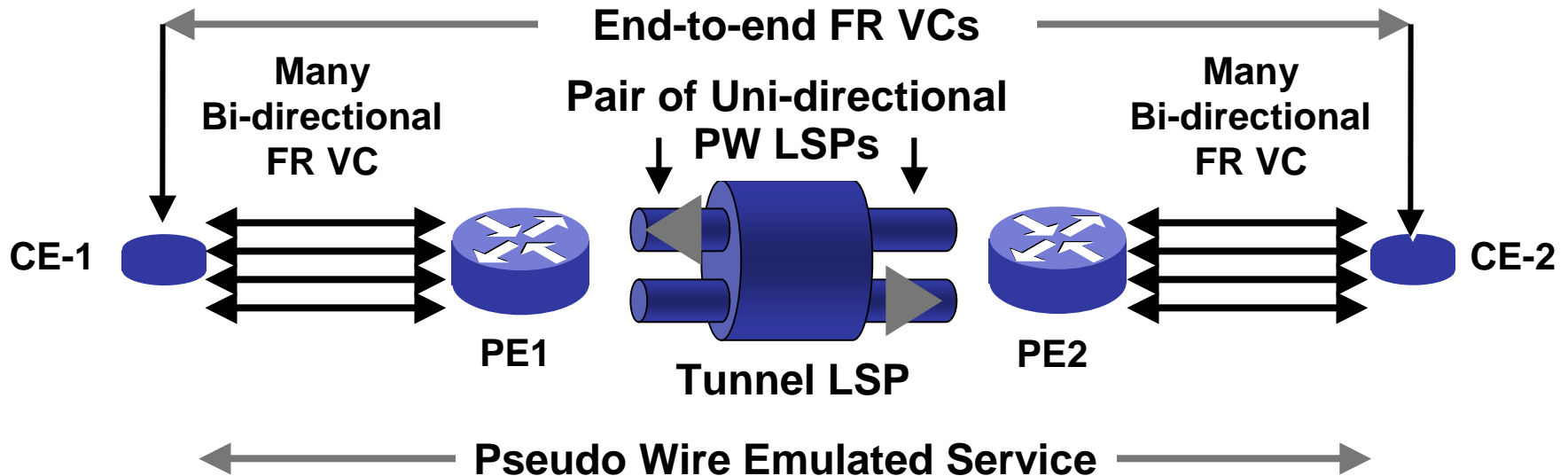


- Two Mapping modes defined between FR VCs and FR PWs

- One-to-one mapping
- One FR VC mapped to a pair of unidirectional PWs

# MPLS PWE3 FR Encapsulation

*draft-ietf-pwe3-frame-relay-01.txt*

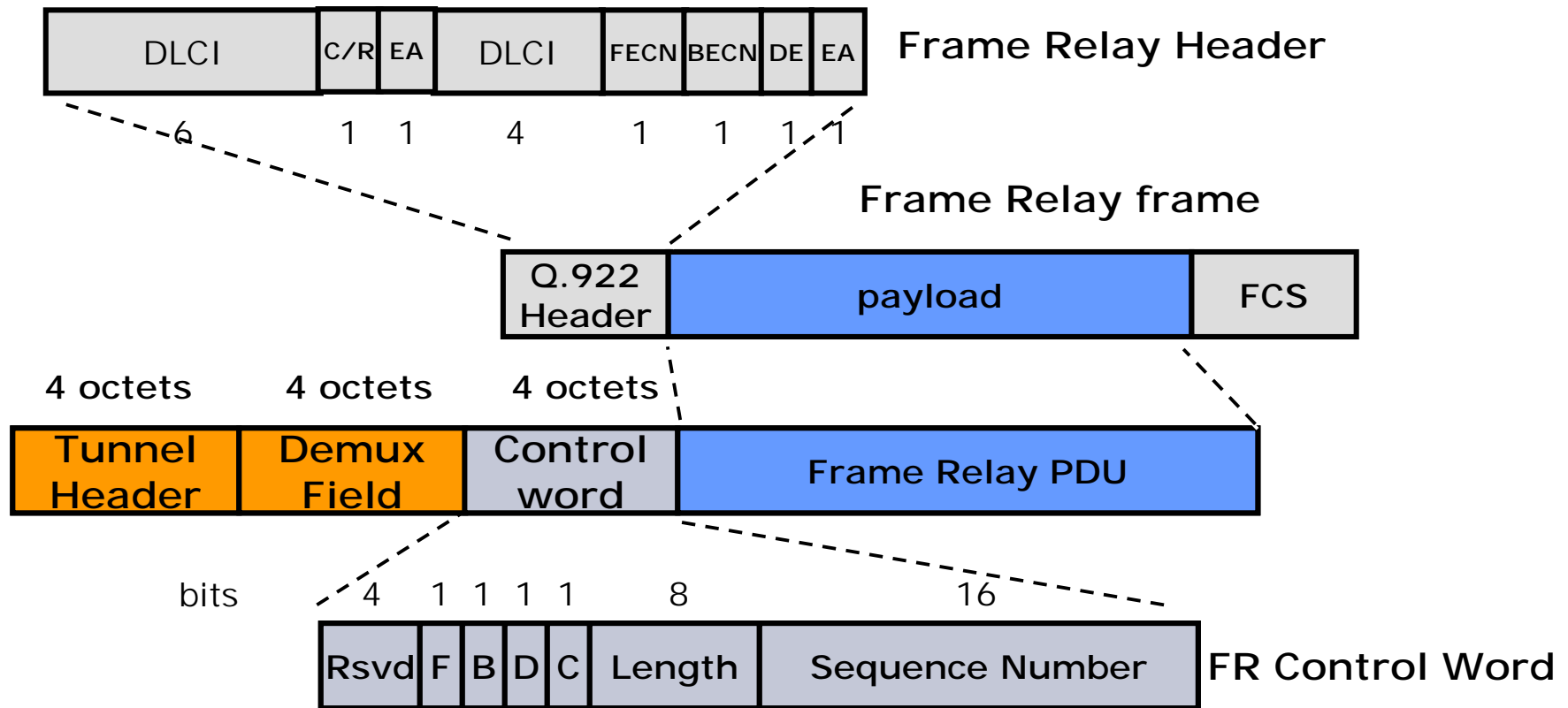


- Two Mapping modes defined between FR VCs and FR PWs
  - Many-to-one or port mode mapping (Optional – w / header)
  - Many FR VCs mapped to a pair of Unidirectional PWs



# MPLS Frame Relay Encapsulation

*draft-ietf-pwe3-frame-relay-01.txt*

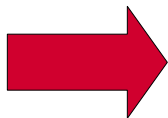


- F = FECN (Forward Explicit Congestion Notification)
- B = BECN (Backward Explicit Congestion Notification)
- D = DE (Discard Eligibility Indicator)
- C = C/R (Command / Response Field)

# MPLS VPN Tutorial Agenda

---

- Layer 2 VPNs
  - IETF PWE3 and L2VPN WG update
  - Encapsulation and Label Stacking
  - Virtual Private Wire Services – VPWS
    - Pt-to-pt Ethernet, Pt-to-pt ATM, Pt-to-pt Frame Relay
  - Virtual Private LAN Services – VPLS
- Introduction to Multi-Service Interworking
  - Carrier Challenges at the Edge
  - Interworking History and Definition
  - Network and Service Interworking (FRF.5 and FRF.8.1)
  - MPLS FR Alliance Multi-Service Interworking Work Actions
- Carrier Migration Examples



# MPLS Layer 2 Multipoint Services

## *IETF Virtual Private LAN Services - VPLS*

---

- draft-ietf-ppvvpn-vpls-requirements-01.txt – 10/02
  - Describes service requirements related to emulating a Virtual Private LAN segment over an IP or MPLS network
  - VPLS topology “may” be;
    - ✓ Point-to-point, Point-to-multipoint, Any-to-any (full mesh), Mixed (partial mesh), Hierarchical
  - Service to the customers “must” retain the typical LAN any-to-any connectivity
- draft-ietf-ppvvpn-l2-framework-02.txt - 01/03

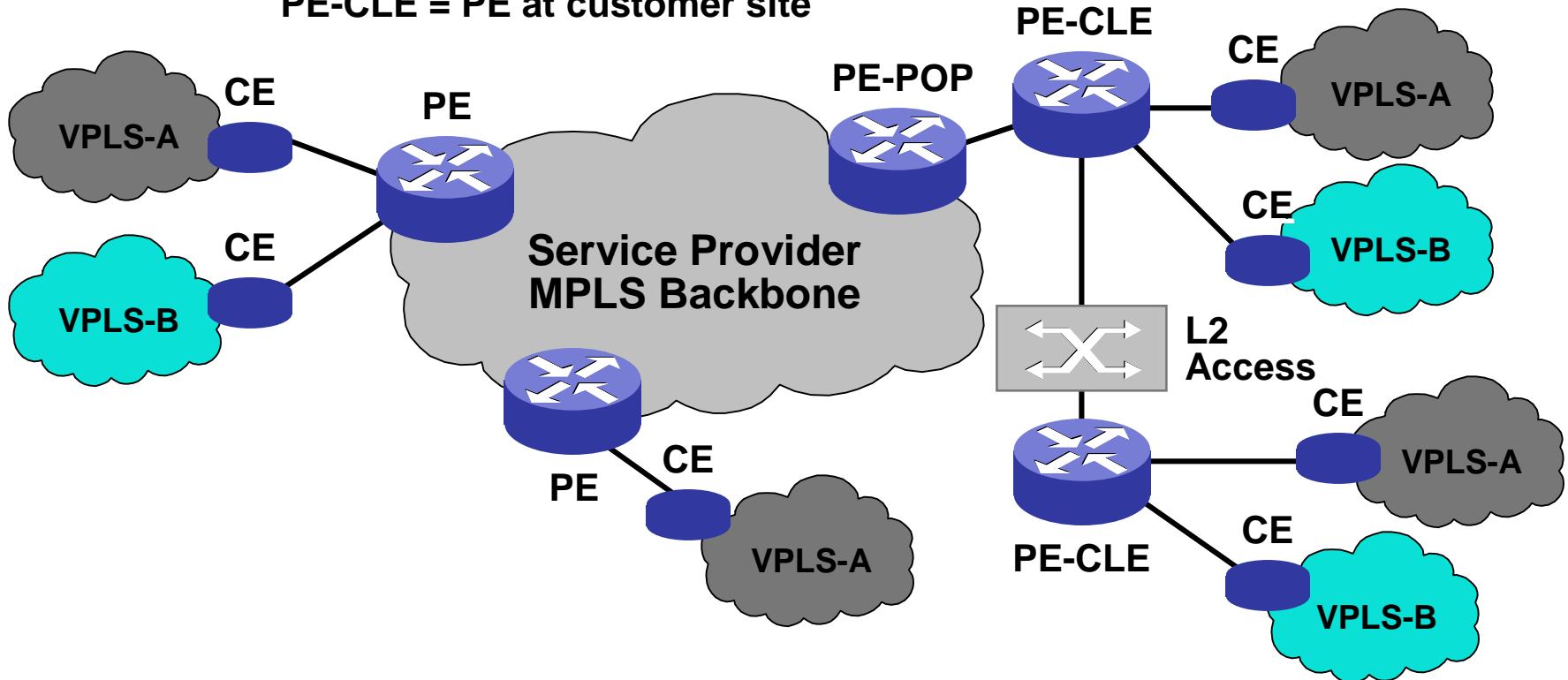
# MPLS VPLS

## Architecture

Distributed PE functions

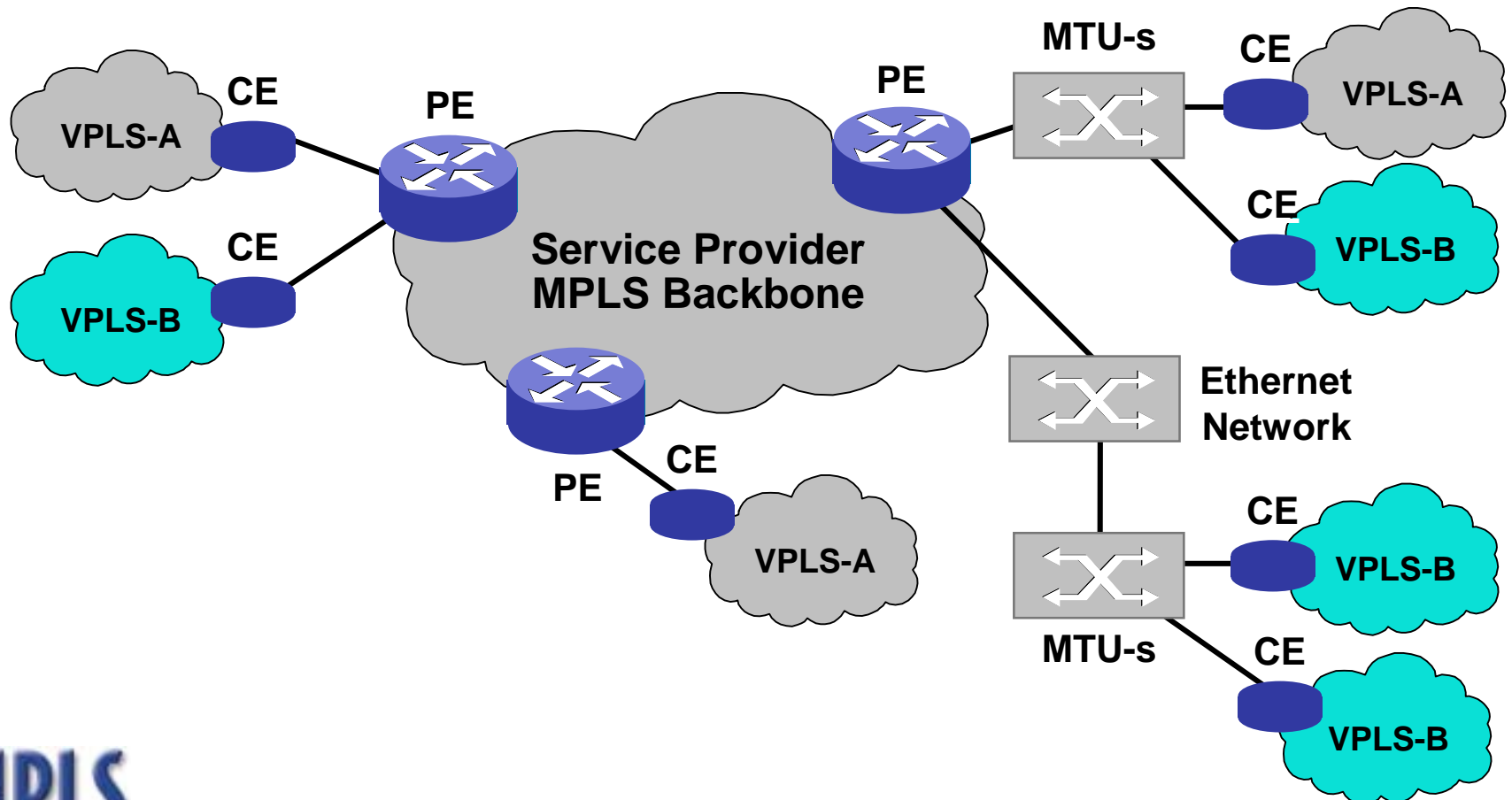
PE-POP = PE at SP POP

PE-CLE = PE at customer site



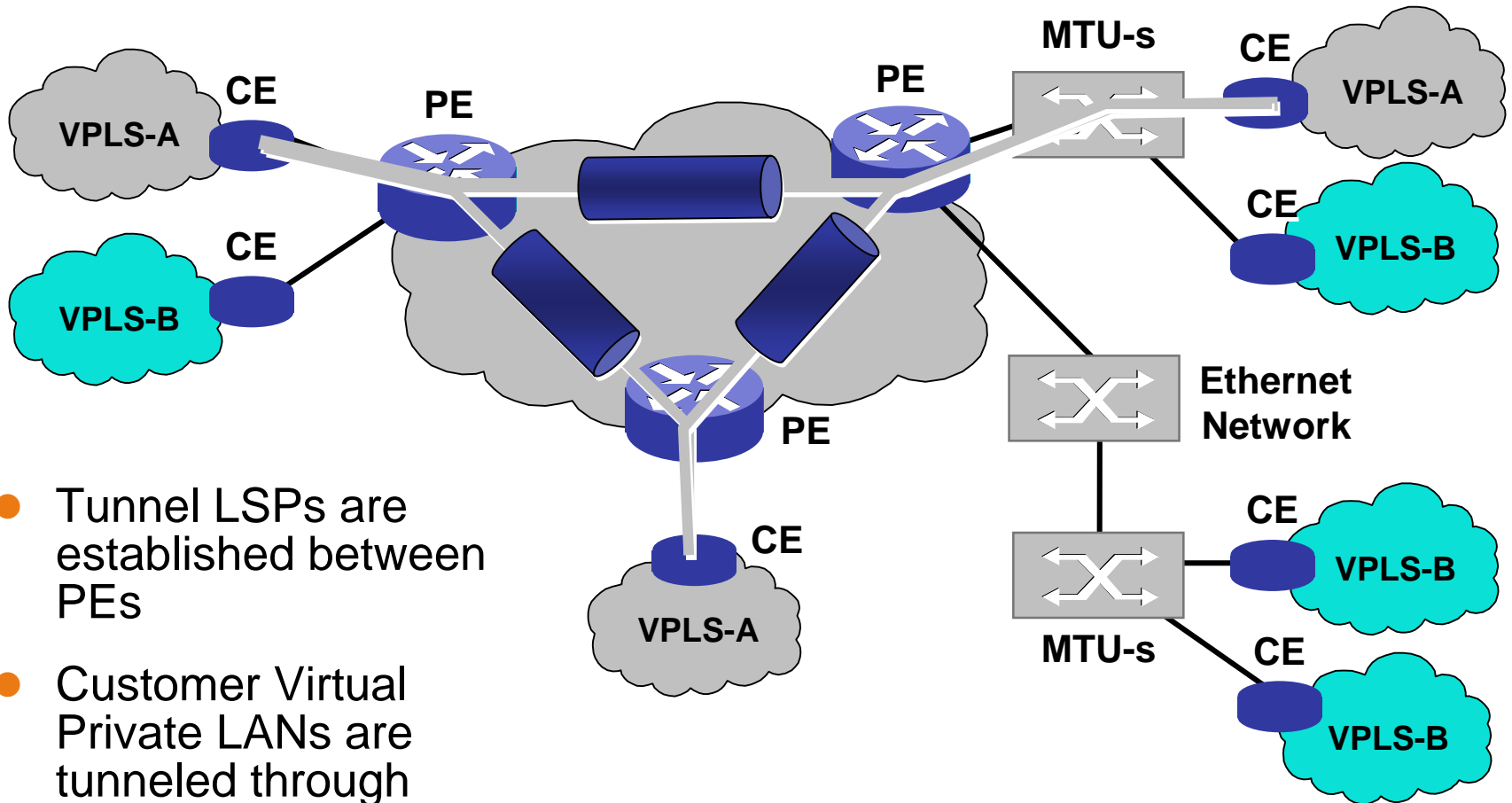
# MPLS VPLS

## VPLS Reference Model



# MPLS VPLS

## VPLS Reference Model



- Tunnel LSPs are established between PEs
- Customer Virtual Private LANs are tunneled through MPLS network

# Virtual Private LAN Services

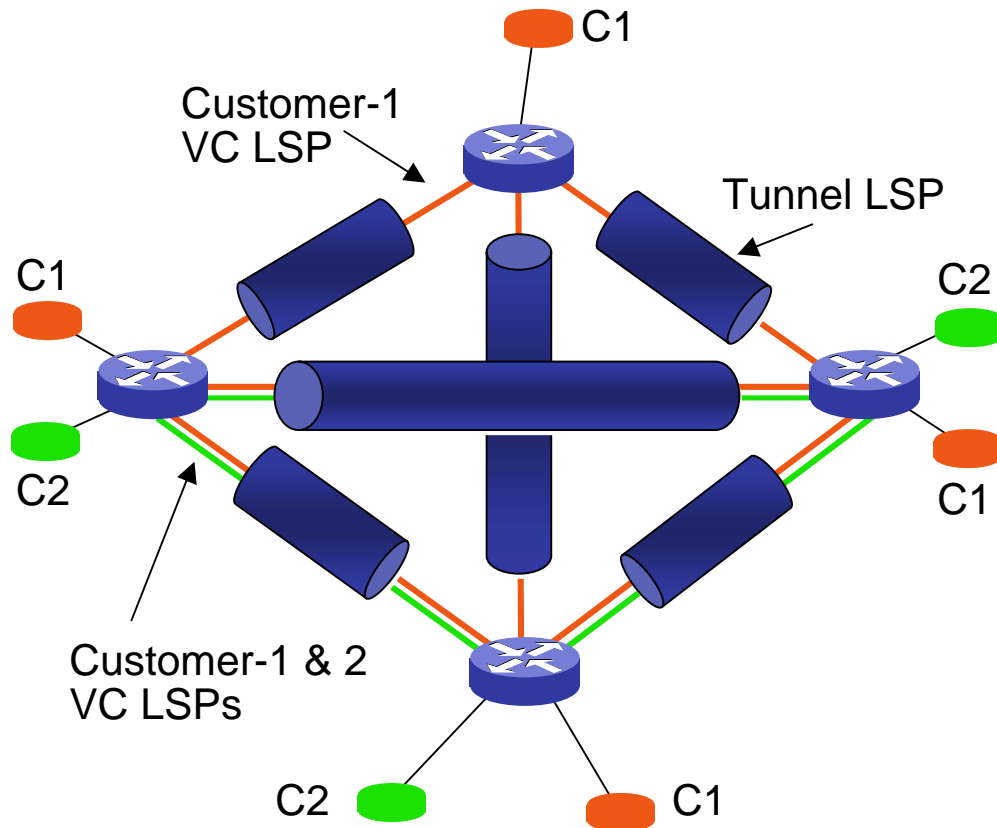
## *draft-ietf-l2vpn-vpls-ldp-00.txt*

---

- Updated June 2003
- Defines an Ethernet (IEEE 802.1D) learning bridge model over MPLS Martini Ethernet circuits
- Defines the LER (PE) function for an MPLS VPLS network
- Creates a layer 2 broadcast domain for a closed group of users
- MAC address learning and aging on a per LSP basis
- Packet replication across LSPs for multicast, broadcast, and unknown unicast traffic
- Includes Hierarchical VPLS
  - ✓ formerly draft-khandekar-ppvnpn-hvpls-mpls-00.txt

# Virtual Private LAN Services

## *draft-ietf-l2vpn-vpls-ldp-00.txt*

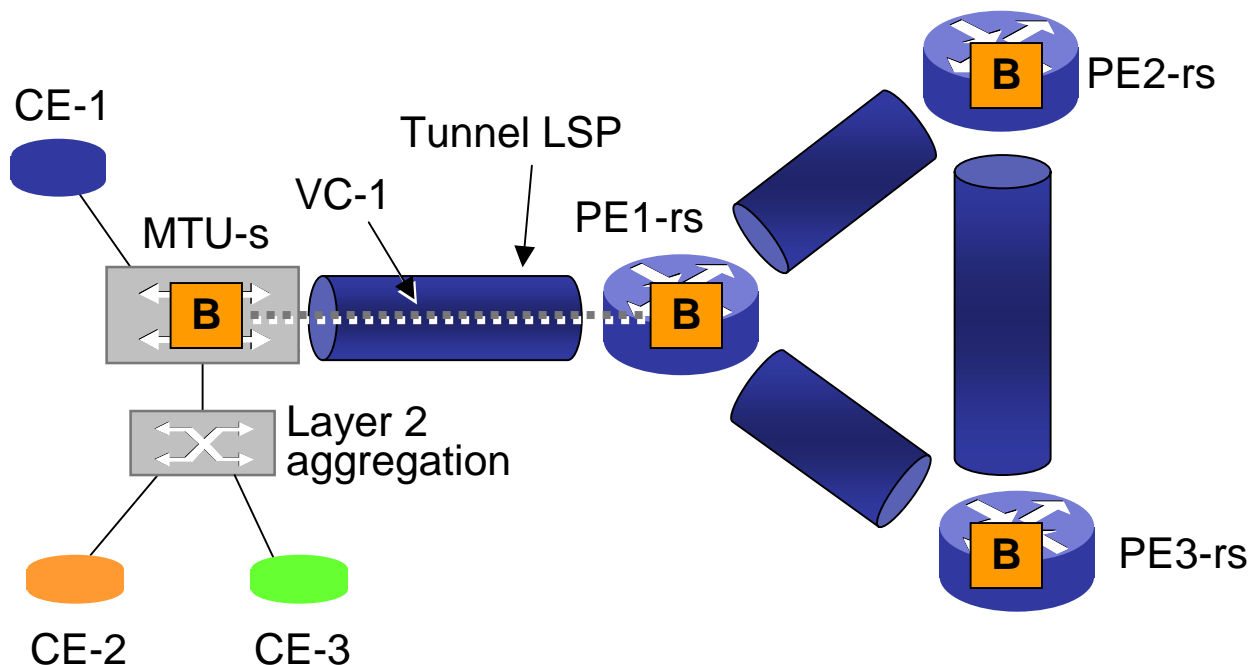


- Tunnel LSPs are established between PEs
- Customers designated C1 and C2 are part of two independent Virtual Private LANs
- Layer 2 VC LSPs are set up in Tunnel LSPs
- Core MPLS network acts as a LAN switch



# Virtual Private LAN Services

*draft-ietf-l2vpn-vpls-ldp-00.txt*



- Reduces signaling and packet replication to allow large scale deployment of VPLS
- Uses Martini VC / LSPs between edge MTU and VPLS aware PE devices

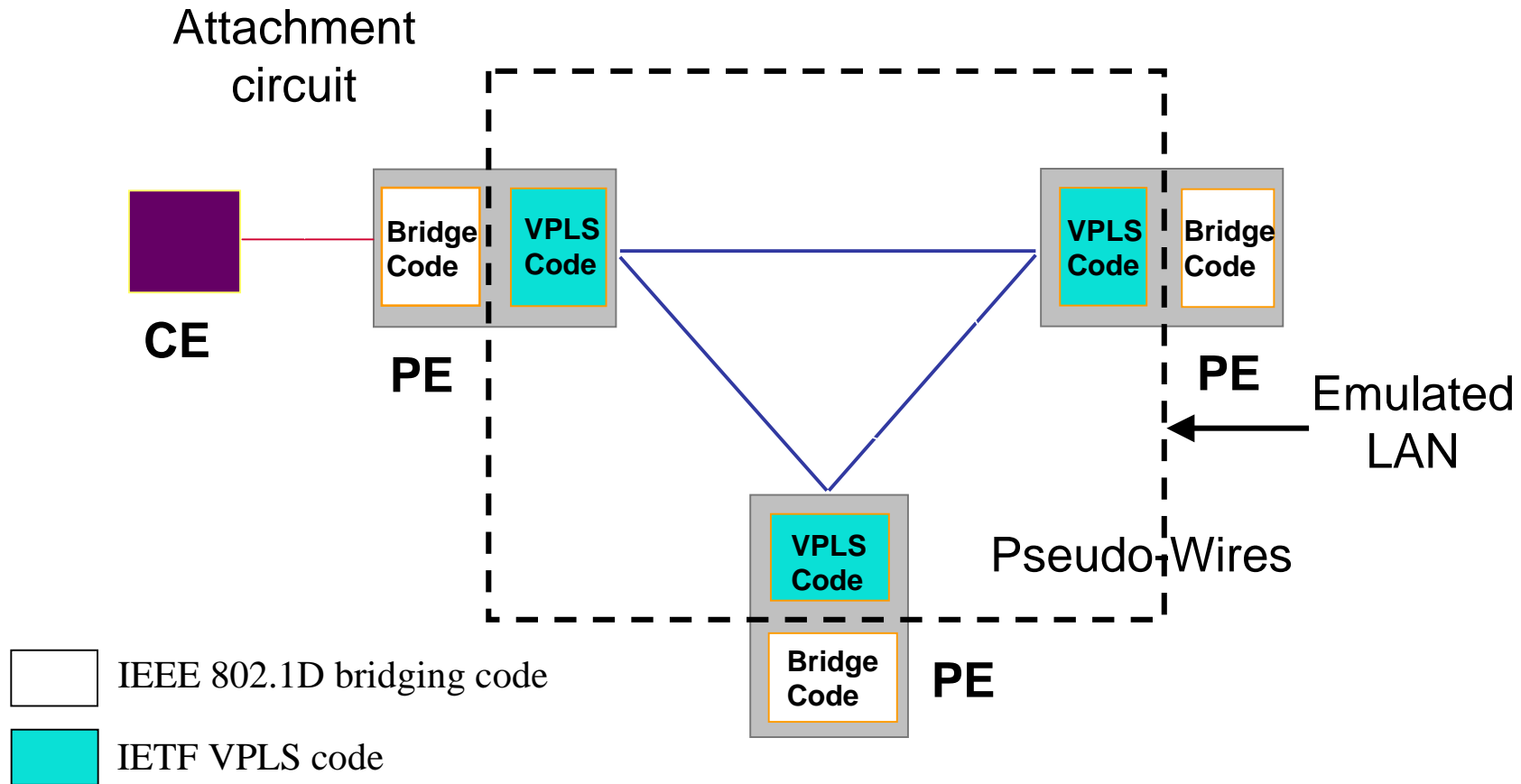
VC-1 = Single pt-to-pt Martini Tunnel LSP

MTU-s = Bridging Capable MTU (Multi Tenant Unit)

PE-rs = VPLS Capable PE

**B** = Virtual VPLS (Bridge) Instance

# VPLS Internal PE Architecture



# VPLS Code

---

- VPLS Forwarding
  - Learns MAC addresses per pseudo-wire (VC LSP)
  - Forwarding based on MAC addresses
  - Replicates multicast & broadcast frames
  - Floods unknown frames
  - Split-horizon for loop prevention
- VPLS Signaling
  - Establishes pseudo-wires per VPLS between relevant PEs
- VPLS Discovery (Manual, LDP, BGP, DNS)

# Bridging Code

---

- Standard IEEE 802.1D code
  - Used to interface with customer facing ports
  - Might run STP with CEs
  - Used to interface with VPLS
  - Might run STP between PEs

# VPLS Scalability

## *Parameters*

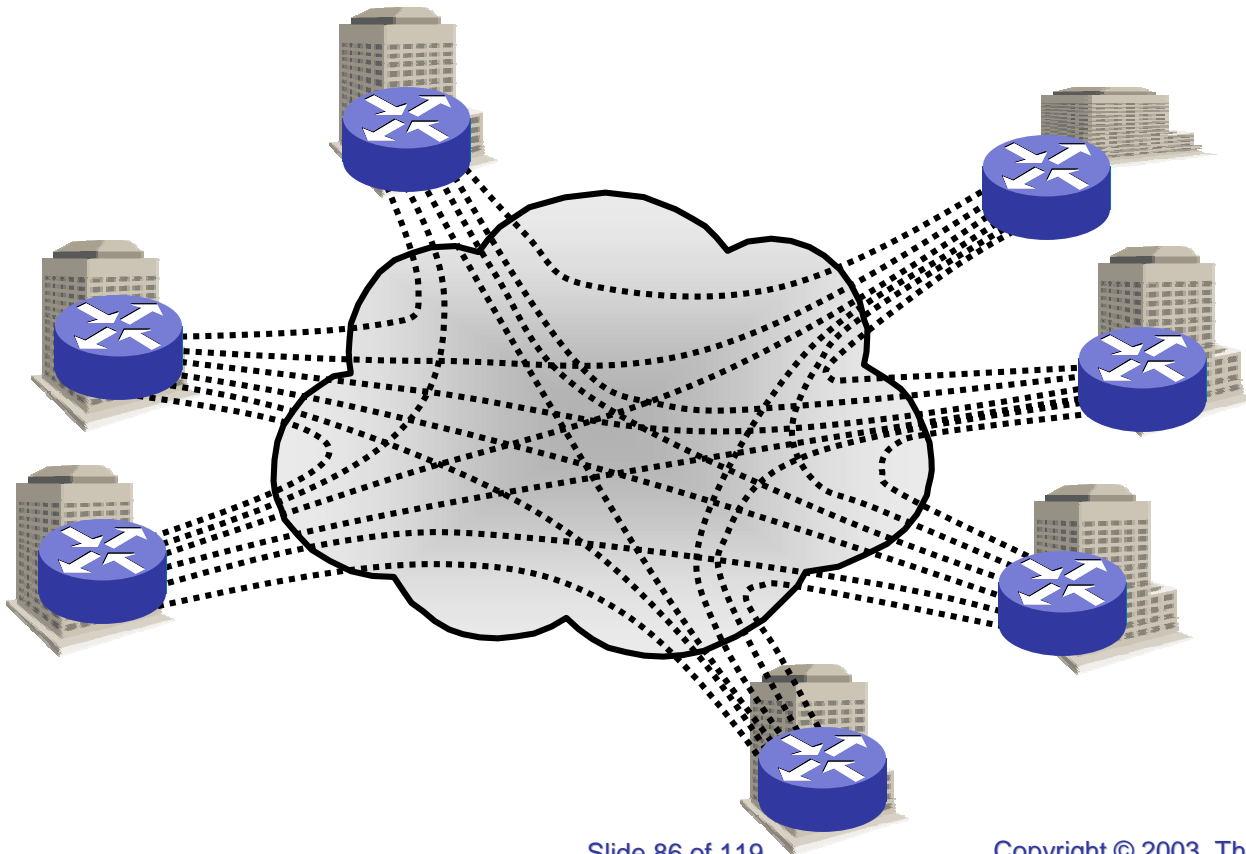
---

- Number of MAC Addresses
- Number of replications
- Number of LSPs
- Number of VPLS instances
- Number of LDP peers
- Number of PEs

# VPLS Scalability

## Signaling Overhead – Flat Topology

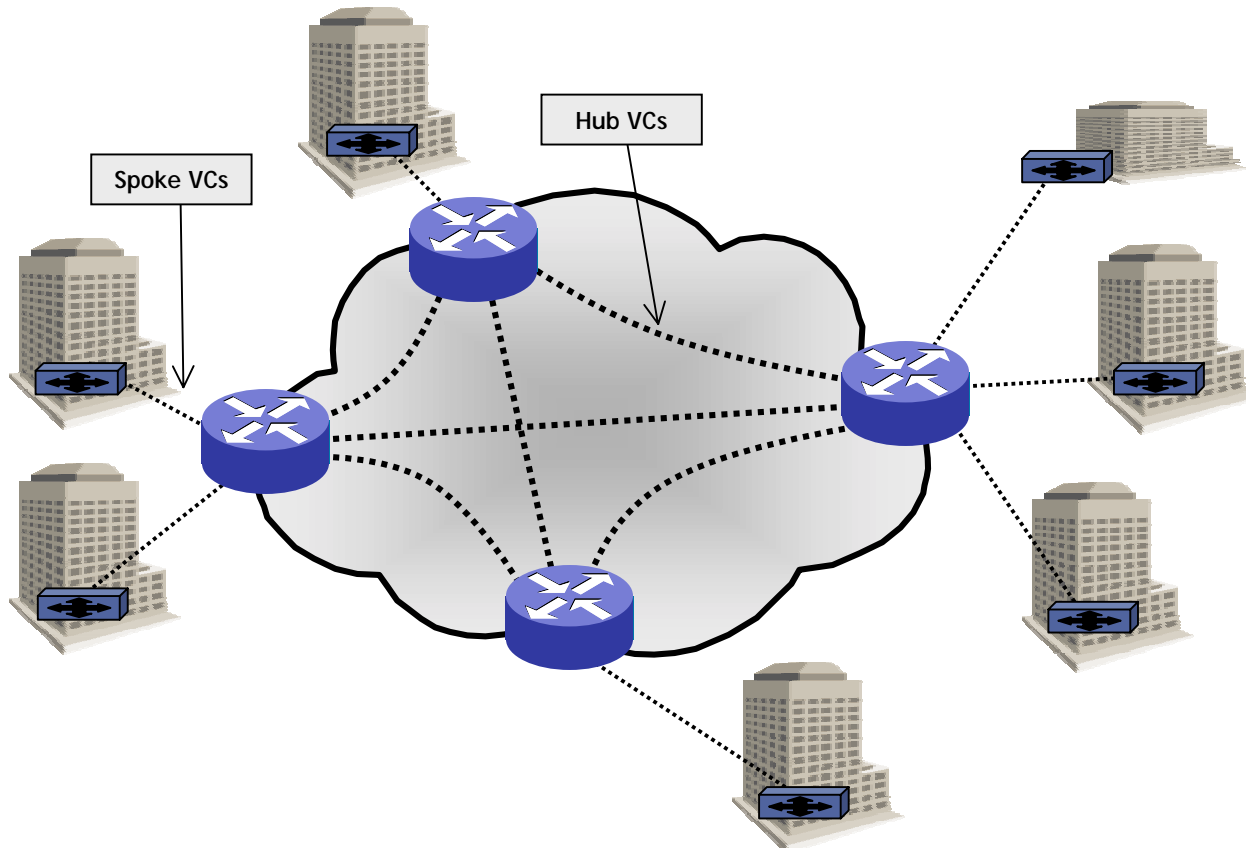
- Architecture has a direct impact on the Signaling Overhead (control plane)



# VPLS Scalability

## *Signaling Overhead – Hierarchical Topology*

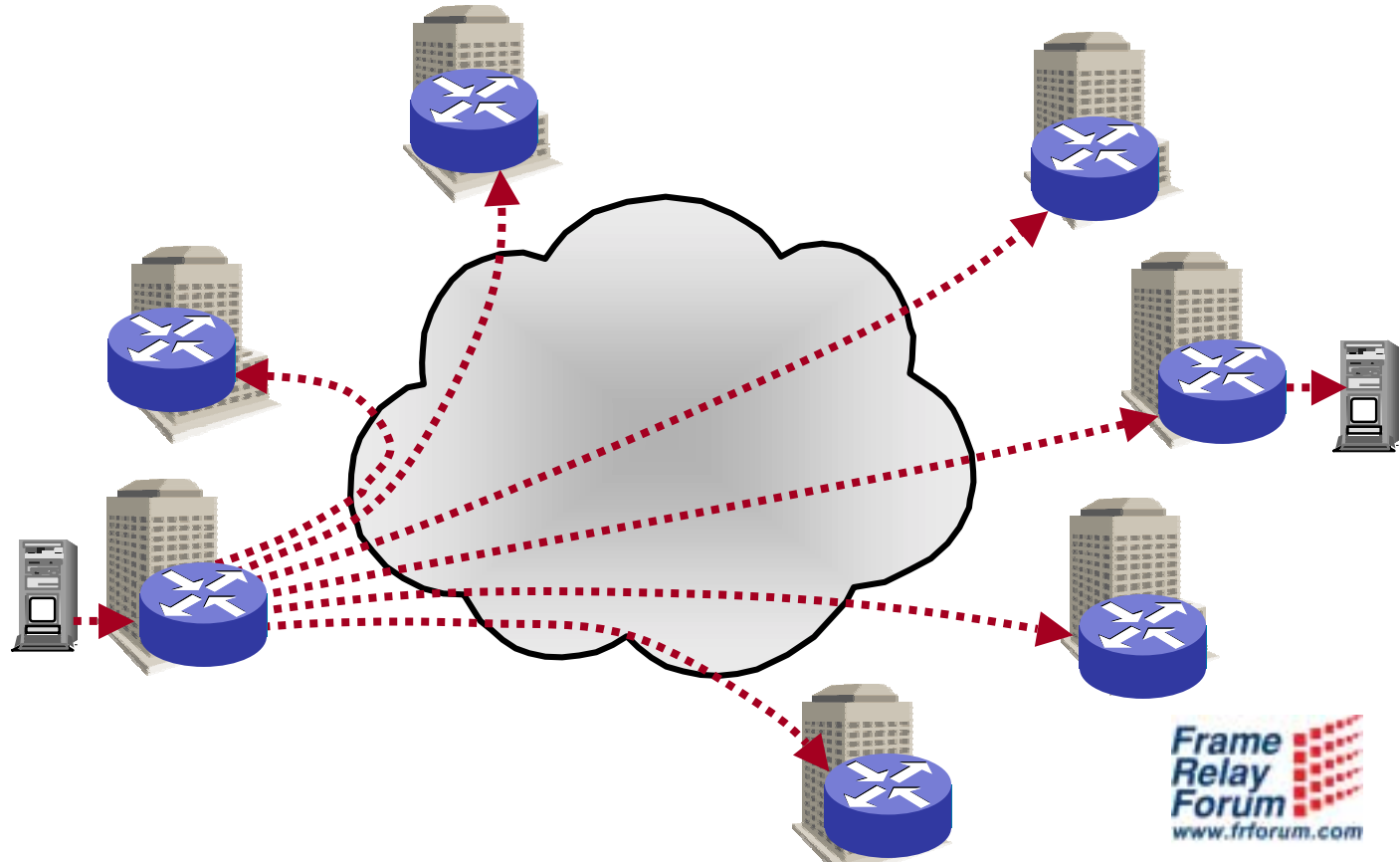
- Architecture has a direct impact on the Signaling Overhead (control plane)



# VPLS Scalability

## *Replication Overhead – Flat Topology*

- Architecture has a direct impact on Replication Overhead (forwarding plane)

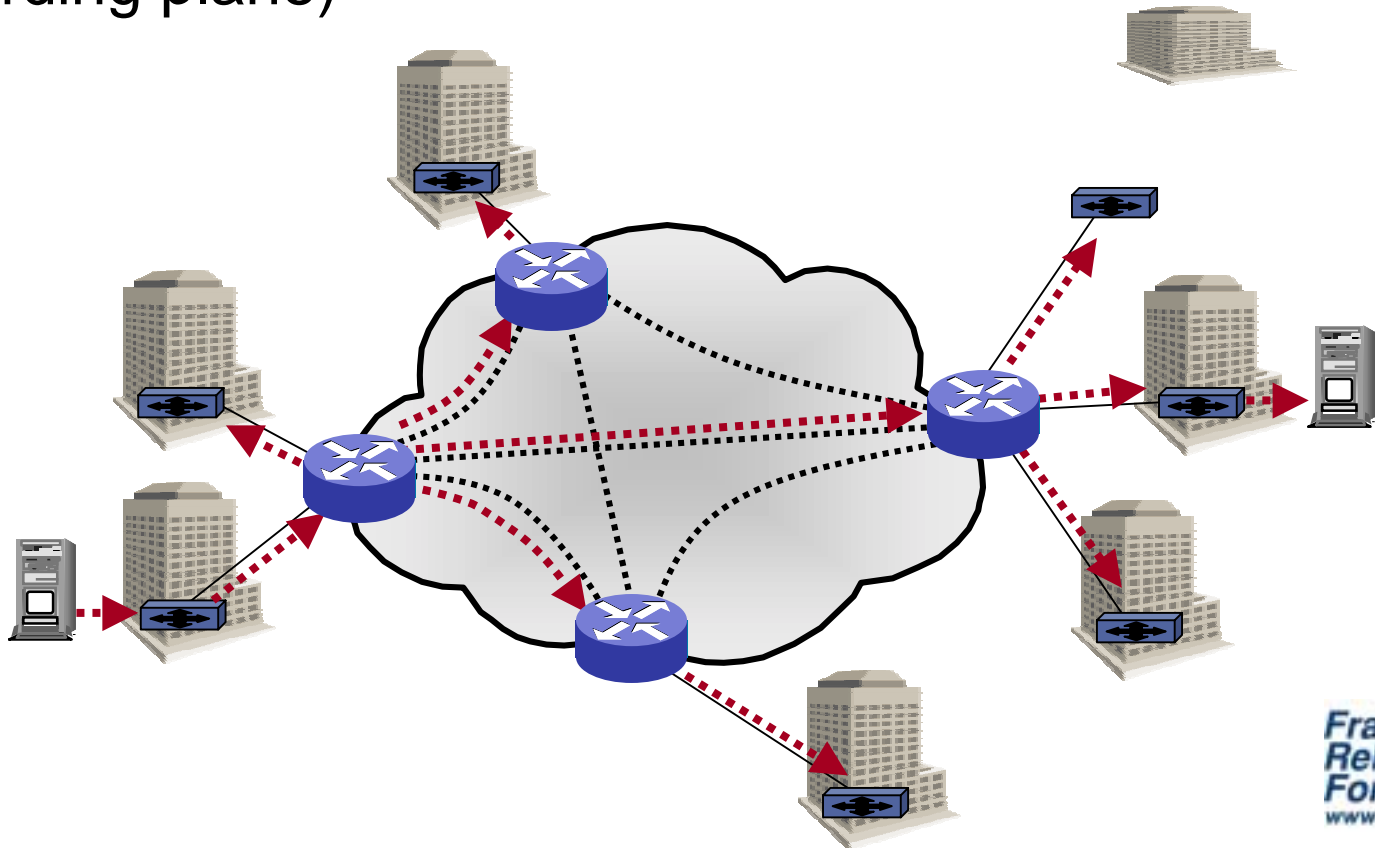




# VPLS Scalability

## Replication Overhead – Hierarchical Topology

- Architecture has a direct impact on Replication Overhead (forwarding plane)

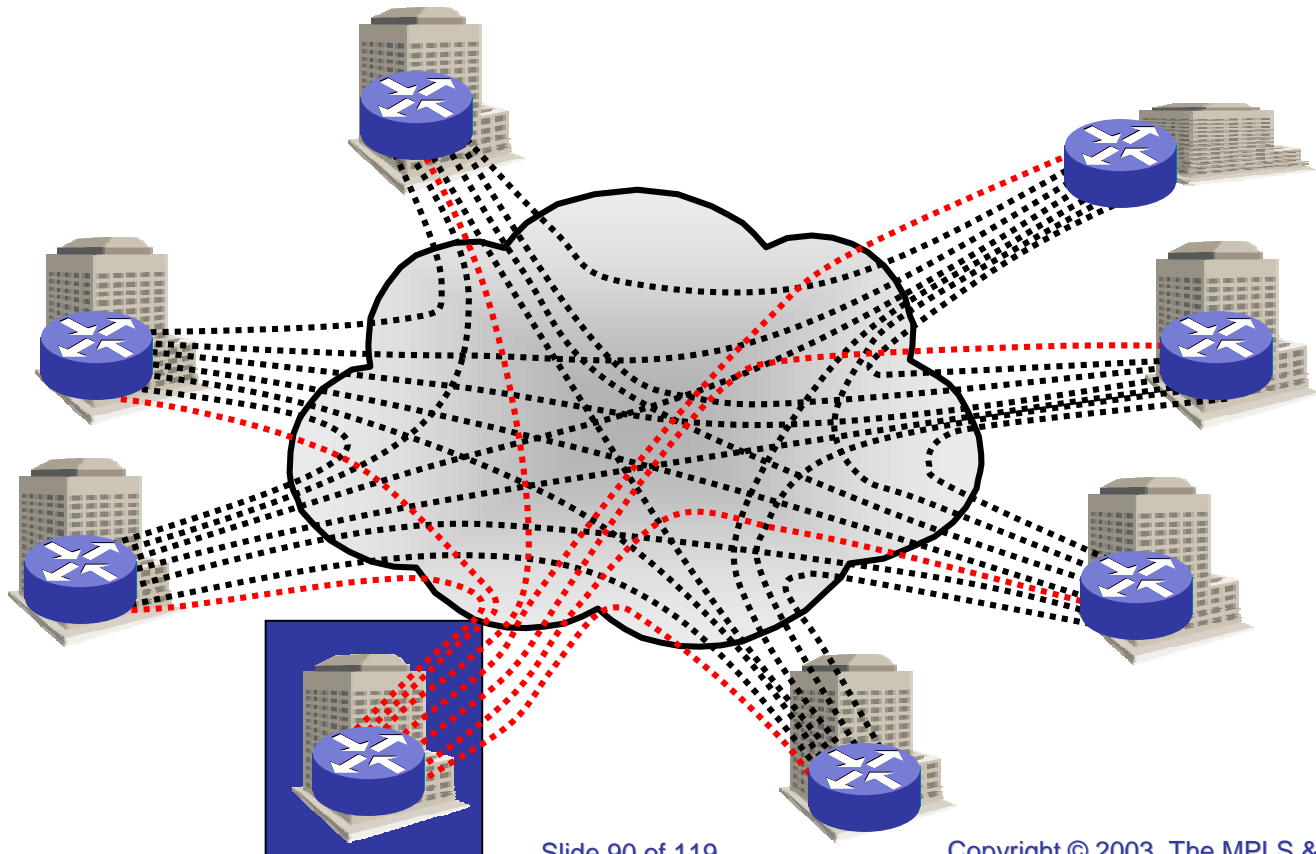


# VPLS Scalability

## *Adding a New Site – Flat Topology*

---

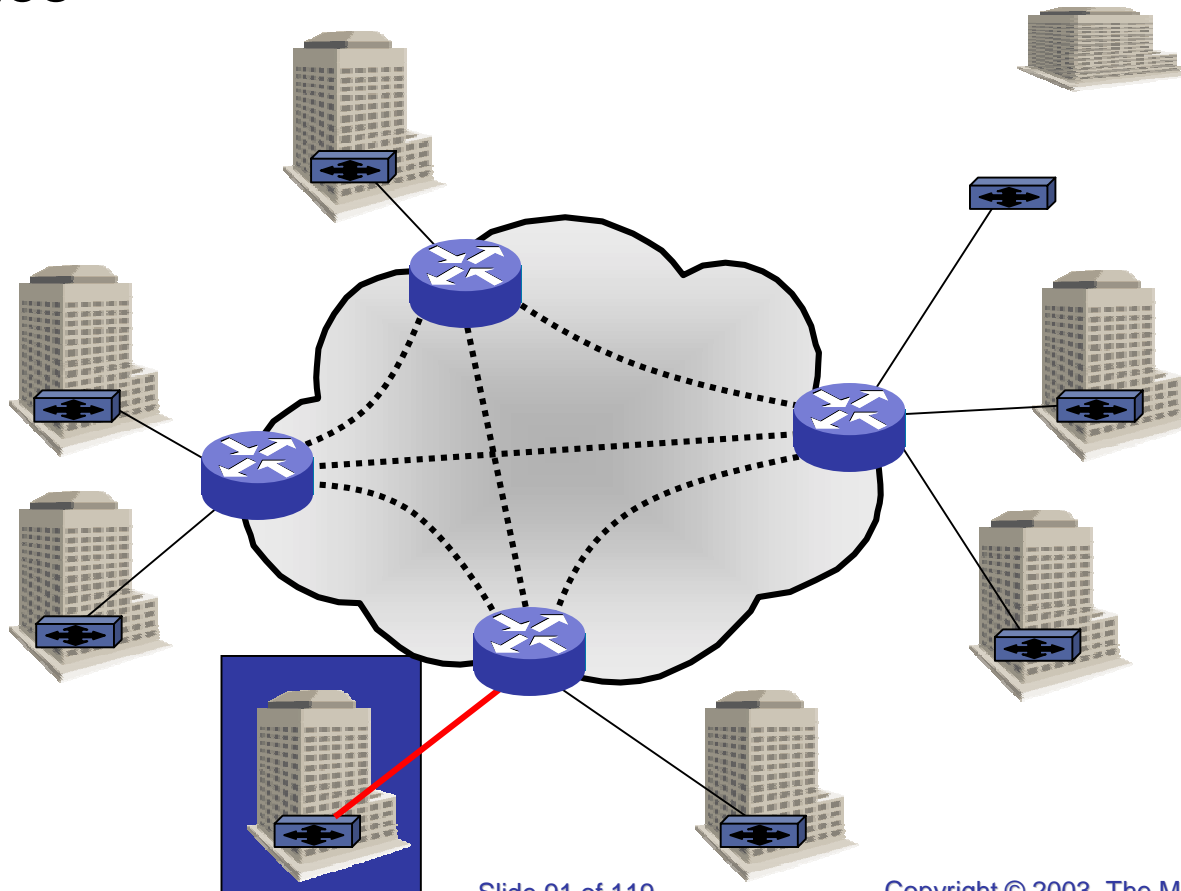
- Architecture affects Provisioning & Signaling between all nodes



# VPLS Scalability

## *Adding a New Site – Hierarchical Topology*

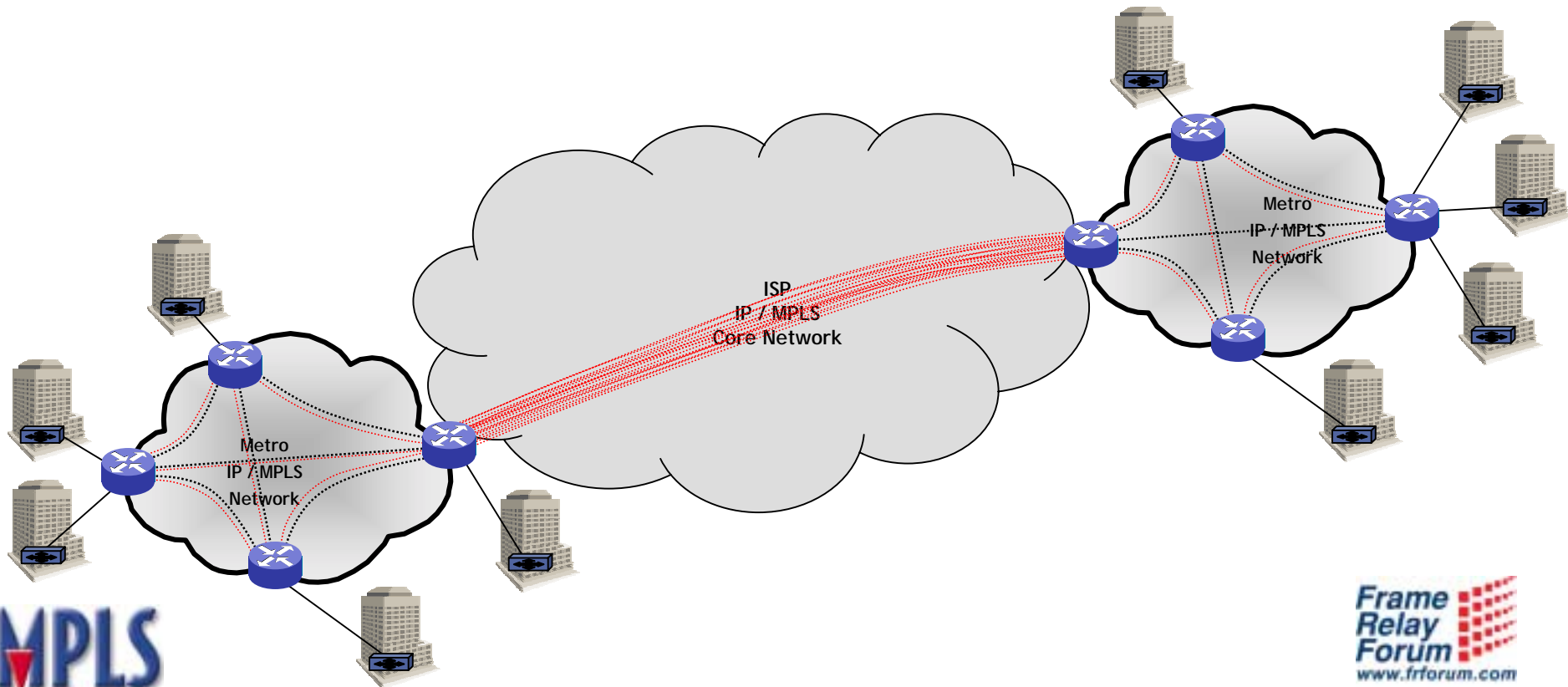
- Architecture affects Provisioning & Signaling between all nodes



# VPLS Scalability

## Inter-Metro Service

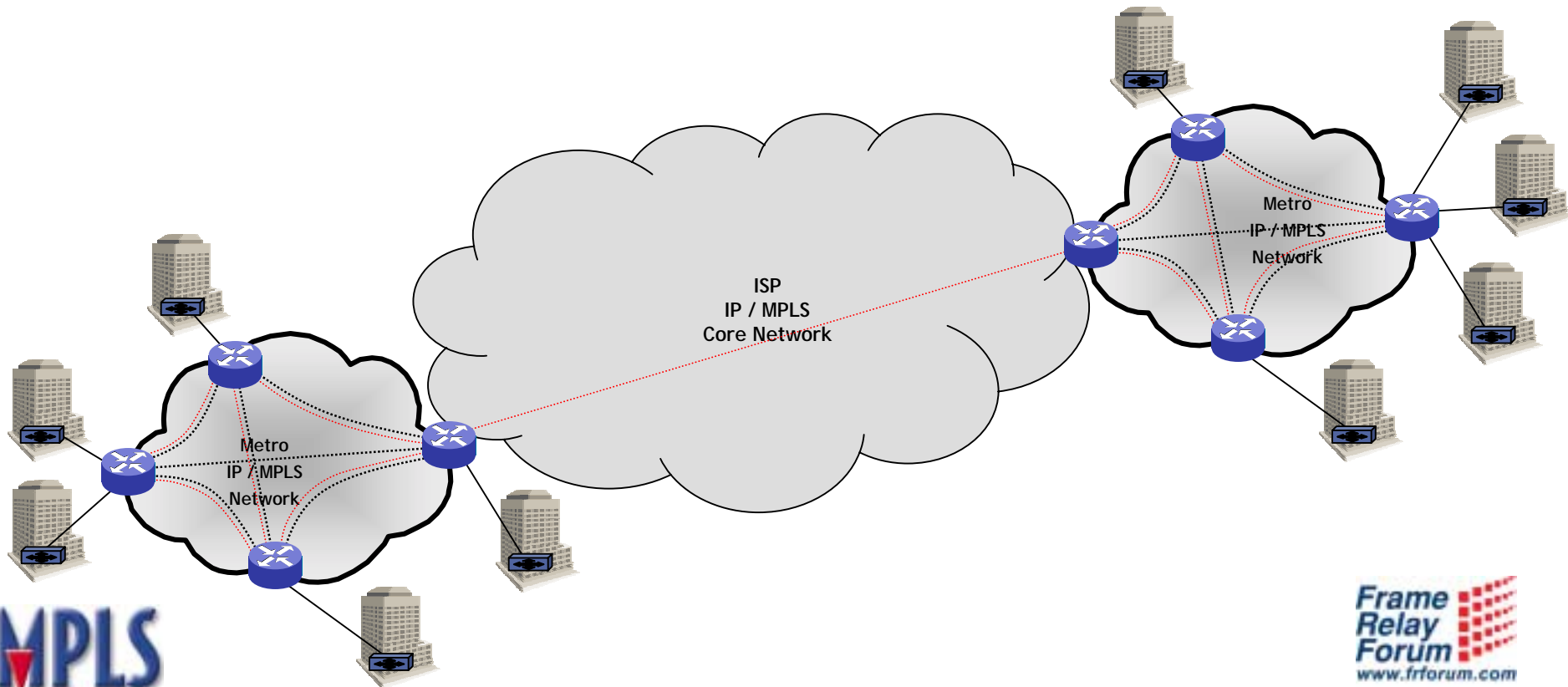
- Architecture has a direct impact on ability to offer Inter-Metro Service



# VPLS Scalability

## Inter-Metro Service

- Architecture has a direct impact on ability to offer Inter-Metro Service



# VPLS Scalability

## *FIB Size*

---

- VPLS FIB size depends on the type of Service Offering:
  - Multi-protocol Inter-connect service
    - ✓ Mimics the DSL Tariff Model
    - ✓ Customers are charged per site per block of MAC addresses
  - Router Inter-connect
    - ✓ One MAC address per site
- Same Network Design principles apply for
  - MAC FIB Size of VPLS Service and,
  - Route Table Size of VPRN Service

# MPLS Layer 2 Multipoint Services

## *Other VPLS Drafts*

---

- draft-ietf-l2vpn-vpls-bgp-00.txt 05/03
  - Describes the use of BGP for discovery and signaling
- draft-rosen-ppvnp-l2-signaling-02.txt
  - Describes and compares signaling issues
- Draft-shah-ppvnp-ipls-02.txt
  - IP only LAN service
- draft-radoaca-ppvnp-gvpls-02.txt 06/03
  - GVPLS/LPE - Generalized VPLS Solution based on LPE Framework
- draft-stokes-vkompella-ppvnp-hvpls-oam-02.txt 06/03
  - Testing Hierarchical Virtual Private LAN Services

# VPLS Conclusion

---

- VPLS standardization
  - PWE3 encapsulation and control
  - L2VPN VPLS draft convergence and momentum
  - Signaling and Discovery options
  - IEEE 802.1ad Provider Bridge WG actions
- Next IETF meeting Minneapolis MN 11/9 – 11/14 2003



# MPLS VPNs Summary

---

- Layer 2 versus Layer 3
  - Apples and Oranges
- Layer 3 MPLS VPNs
  - Deployed and at RFC stage
- Layer 2 MPLS VPNs
  - Lot's of Interest from Carriers and Vendors
  - Many new drafts – lots of consolidation
  - We are in “concept” stage
  - Solutions available 2003

# MPLS VPN Tutorial Agenda

---

- Layer 2 VPNs
  - IETF PWE3 and L2VPN WG update
  - Encapsulation and Label Stacking
  - Virtual Private Wire Services – VPWS
    - Pt-to-pt Ethernet, Pt-to-pt ATM, Pt-to-pt Frame Relay
  - Virtual Private LAN Services – VPLS
- ➔ ● Introduction to Multi-Service Interworking
  - Carrier Challenges at the Edge
  - Interworking History and Definition
  - Network and Service Interworking (FRF.5 and FRF.8.1)
  - MPLS FR Alliance Multi-Service Interworking Work Actions
- Carrier Migration Examples

# Why Interwork?

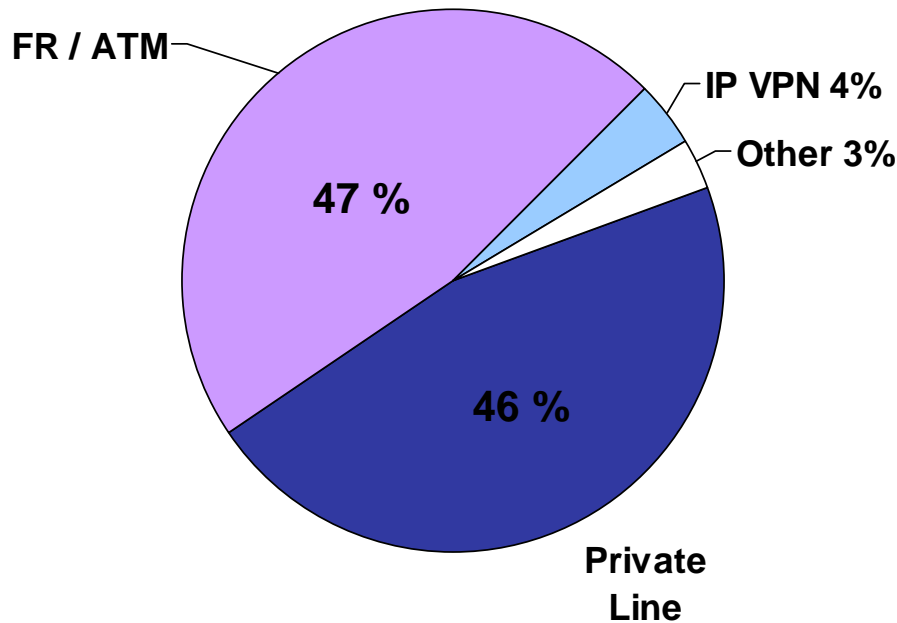
---

- Carriers want a common edge infrastructure to support and “Interwork” with legacy and new services
- Carriers want to support all legacy transports technologies and services
- Carriers are planning to converge on an IP / MPLS core
- Carriers want to seamlessly introduce Metro Ethernet services and IP VPNs

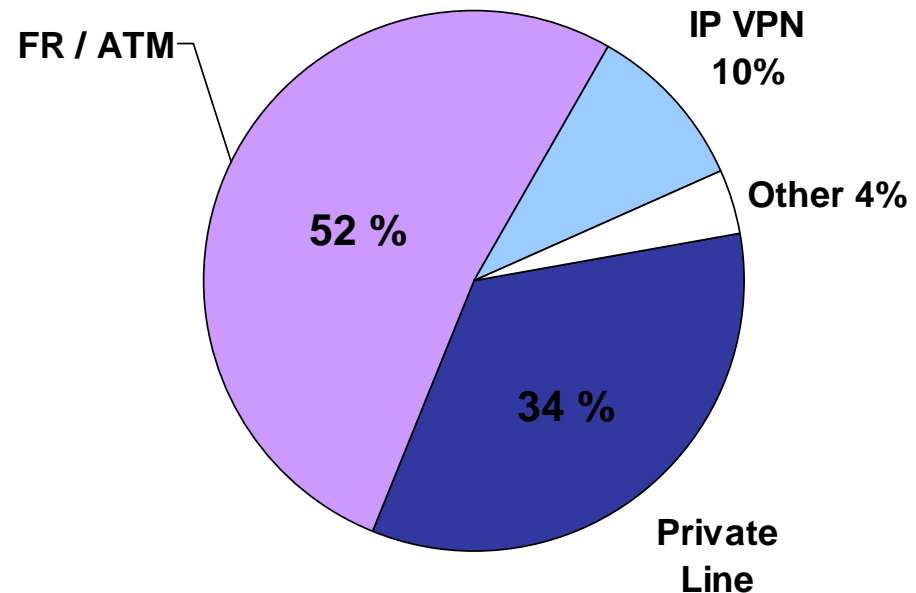
# Network Services Market

## Broadband Data Services Growth Projections

2003 Total = \$26B



2007 Total = \$37B



- Private Lines, FR, and ATM comprise 93 % of the \$26B US broadband business services market now, and 86 % of the projected \$37B total in 2007
- Other above includes Ethernet, X.25, etc

# Interworking

## History

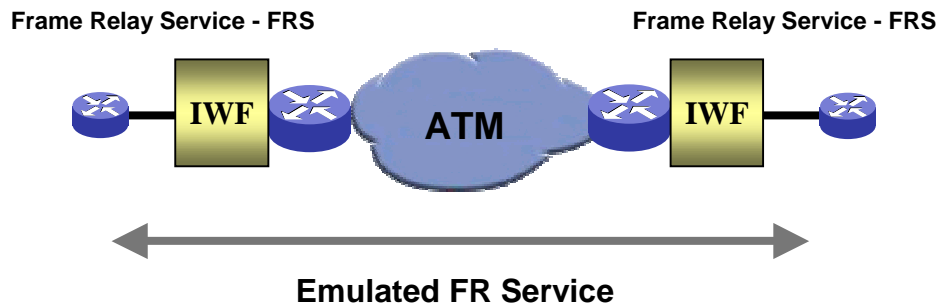
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- The Frame Relay Forum defined the Network Interworking function between Frame Relay and ATM in the FRF.5 document finalized in 1994.
- The Frame Relay Forum defined the Service interworking function between Frame Relay and ATM in the FRF.8.1 document finalized in 2000.
- Why define FR and ATM interworking?
  - ATM cores with FR access services deployed
  - ATM and Frame Relay circuits are point-to-point
  - Both data links have services that are somewhat similar in nature even though the signaling is different

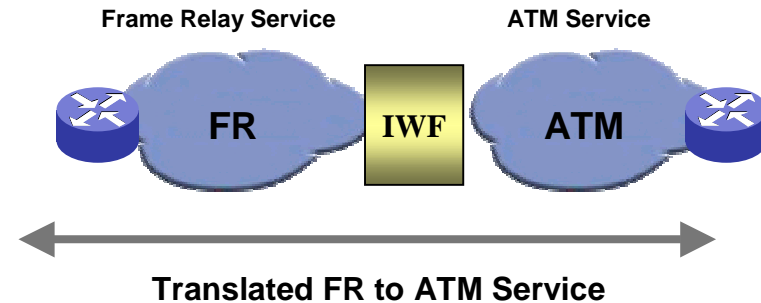
# InterWorking Function - IWF

## Network vs Service IWF

### Network Interworking



### Service Interworking



- Network Interworking is used when one protocol is “tunneled” across another “intermediary” network / protocol
- The Network Interworking function “terminates” and “encapsulates” the protocol over a Pt-to-Pt connection

- Service Interworking is required to “translate” one protocol to another protocol – used between two unlike protocols
- The Service Interworking function “translates” the control protocol information transparently by an interworking function (IWF)

# Network Interworking FRF.5

## *Reference Model*

---

Frame Relay Service - FRS

Frame Relay Service - FRS



- Network Interworking encapsulates the L2 Service
- FRS is encapsulated and sent across ATM network
- Service at the end points have to be the same

# Service Interworking FRF.8.1

## *Reference Model*

FR Service is *translated* to ATM service

Frame Relay Service

ATM Service



Frame Relay Service

ATM Service



- Service Interworking translates the L2 Service
- FR service is translated into ATM service
- Services at the end points are not the same



# Why not continue with ATM IW?

---

- ATM is optimized for voice transport – cell overhead etc
- Cells are simply fixed length packets and can be carried unchanged across an MPLS network
- Packets are not cells and must be adapted to be carried across ATM
- MPLS is optimized for packet transport
- Carriers want to converge on IP/MPLS cores supporting both new and legacy services

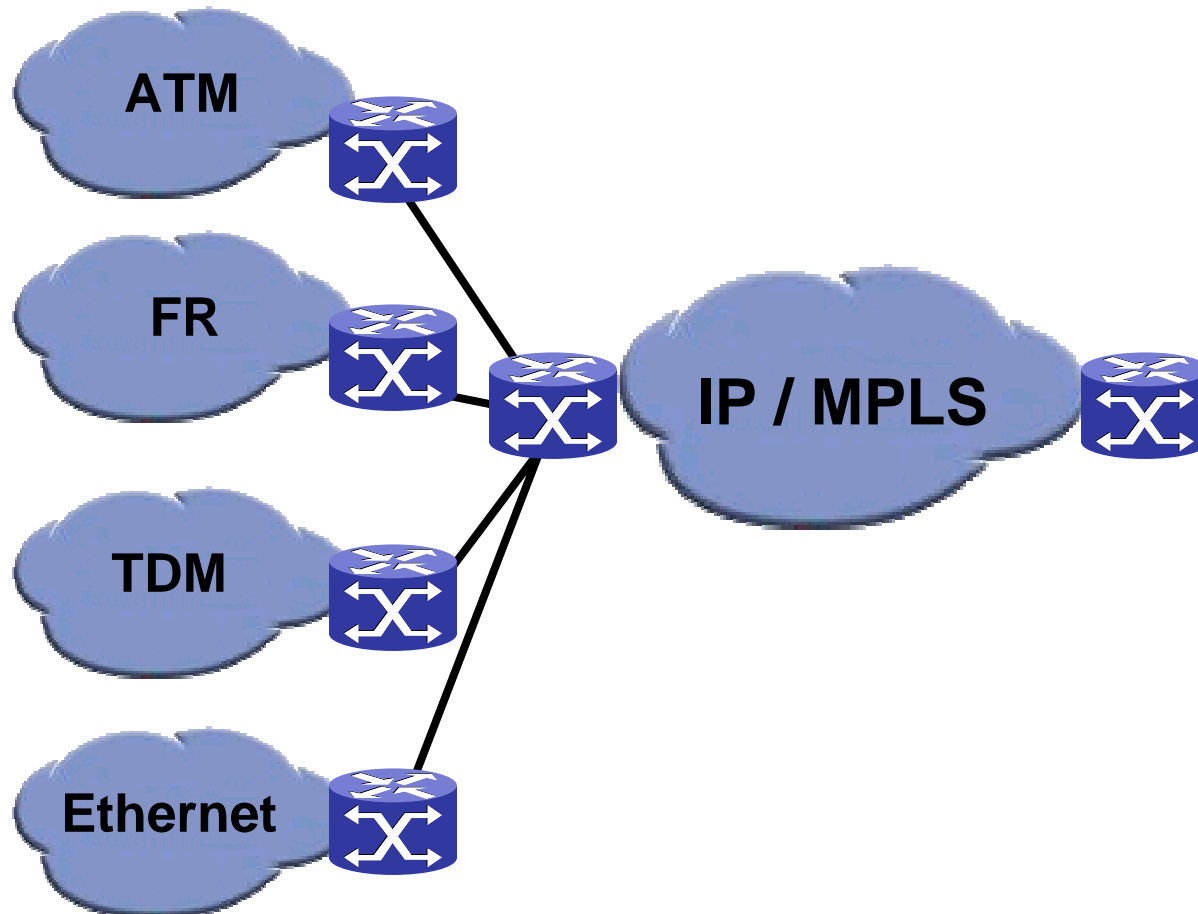
# Why Migrate to MPLS?

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- MPLS allows service providers to converge onto a single infrastructure while offering existing services
- MPLS enables new service offerings and simplifies service provisioning
- MPLS supports rapid growth in IP applications and services
- MPLS allows the integration of services management into a common OSS strategy
- MPLS supports the integration of packet technologies and optical cores

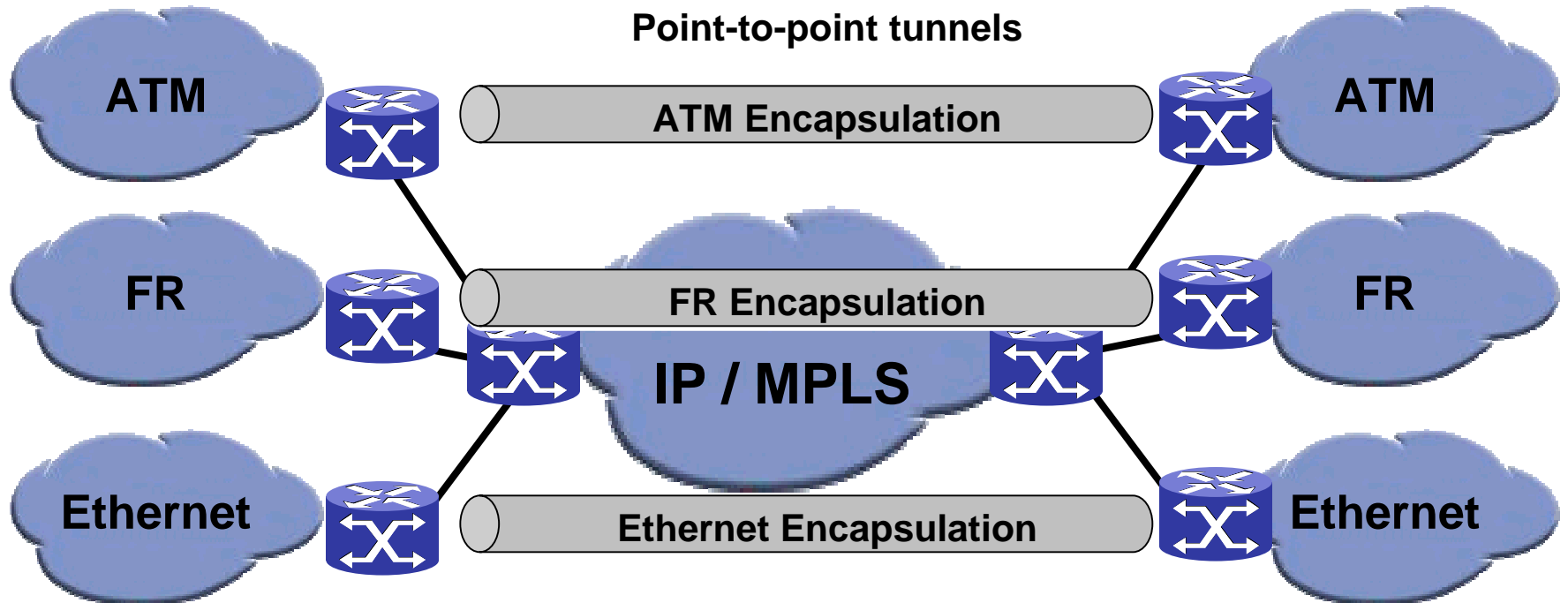
# MPLS Multi-Service Interworking

## MPLS Connects Services at the Edge



# MPLS Network Interworking

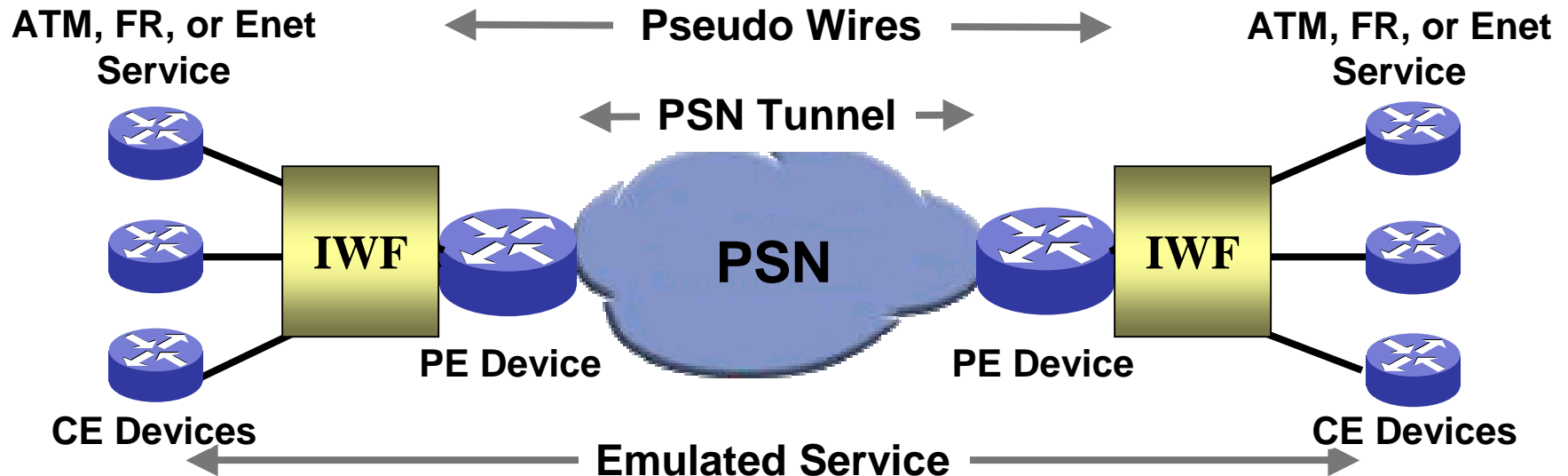
## *IETF PWE3 Pt-to-Pt Encapsulation*



Service has to be pt-to-pt between like services: ATM to ATM, FR to FR, Enet to Enet, etc

# MPLS Multi-Service Interworking

## Reference Model



PE = Provider Edge

CE = Customer Edge

PSN = Packet Switched Network

IWF = InterWorking Function

Multi-Service: Services equal to FR, ATM, Ethernet

# Standards and Alliance Work

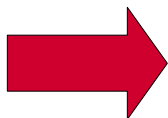
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- IETF RFCs
  - RFC 2684 for ATM (previously 1483) and 2427 for FR (previously 1490) define an encapsulation for carrying layer 2 or layer 3 PDUs over ATM and FR respectively
- MPLS FR Alliance
  - Scope and Requirements Baseline Text
    - ✓ Mpls2003.043.00 July 2003
    - ✓ Mpls2003.114.00 September 2003
- Metro Ethernet Forum
  - Ethernet Internetworking Function (E-IWF) draft Shah

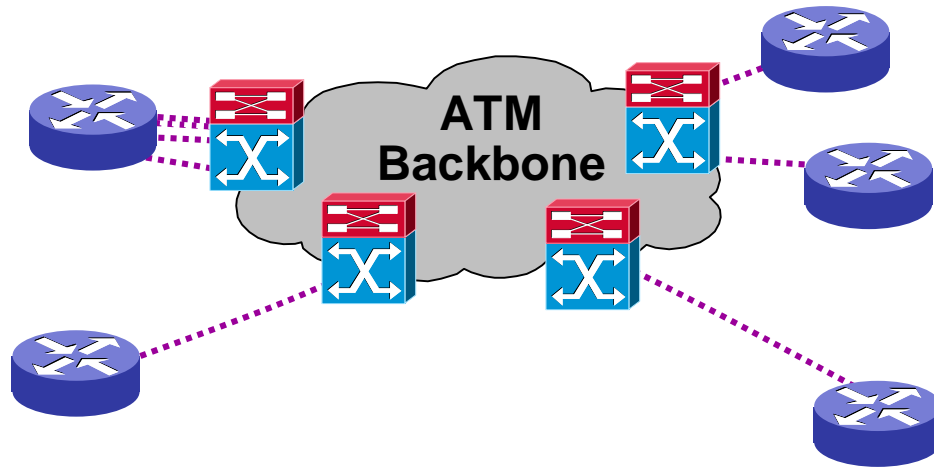
# MPLS VPN Tutorial Agenda

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- Layer 2 VPNs
  - IETF PWE3 and L2VPN WG update
  - Encapsulation and Label Stacking
  - Virtual Private Wire Services – VPWS
    - Pt-to-pt Ethernet, Pt-to-pt ATM, Pt-to-pt Frame Relay
  - Virtual Private LAN Services – VPLS
- Introduction to Multi-Service Interworking
  - Carrier Challenges at the Edge
  - Interworking History and Definition
  - Network and Service Interworking (FRF.5 and FRF.8.1)
  - MPLS FR Alliance Multi-Service Interworking Work Actions
- Carrier Migration Examples



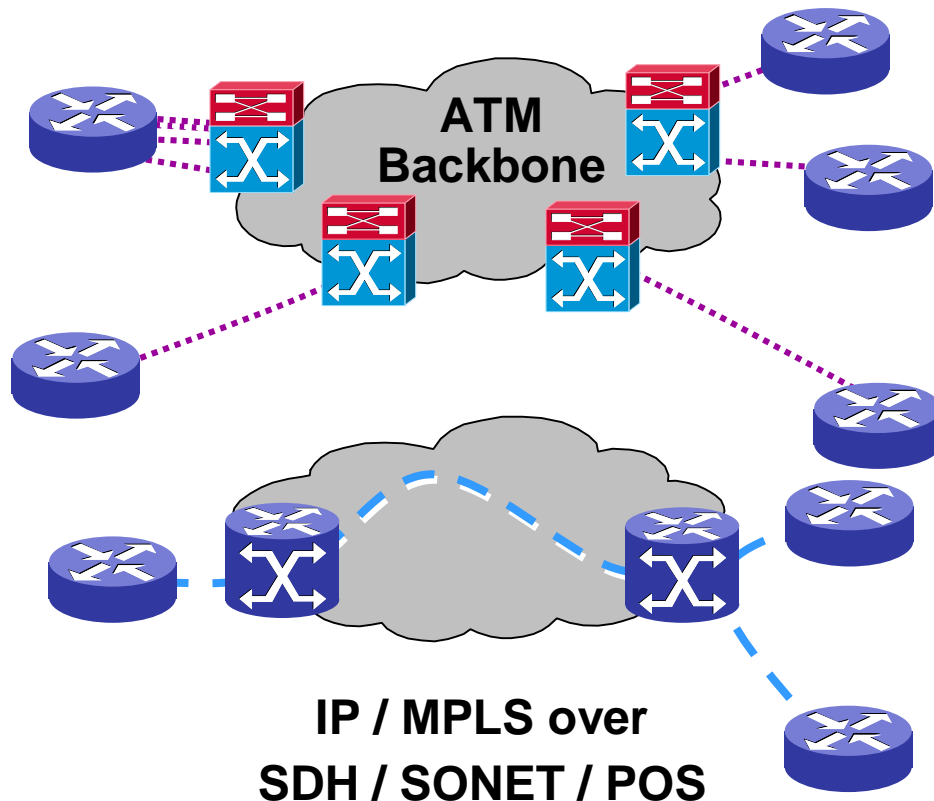
# Existing Frame Relay / ATM Network



- **Typical Scenario**
  - Multiple networks
  - Multiple services
    - Voice, Video, Data
  - FR, ATM, DSL, IP, etc



# Existing IP / MPLS Network

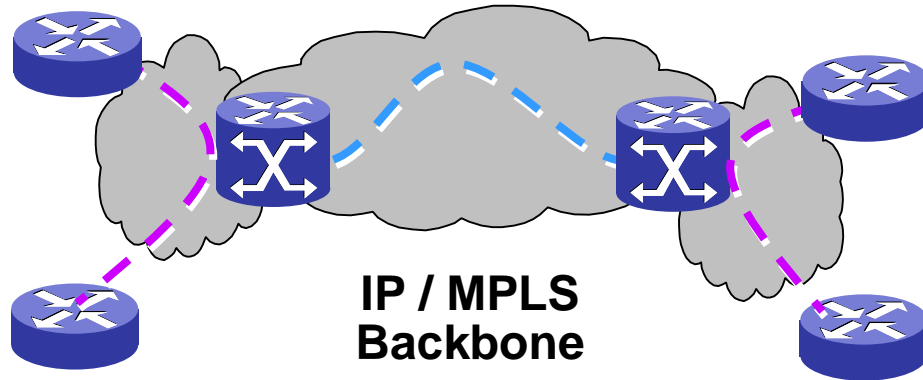


- **Typical Scenario**
  - Multiple networks
  - Multiple services
    - Voice, Video, Data
  - FR, ATM, DSL, IP, etc
- **IP / MPLS network**
  - SDH/SONET transport
  - Separate from ATM
  - IP Routed Network
  - MPLS deployed ?
  - RFC 2547bis IP VPNs ?

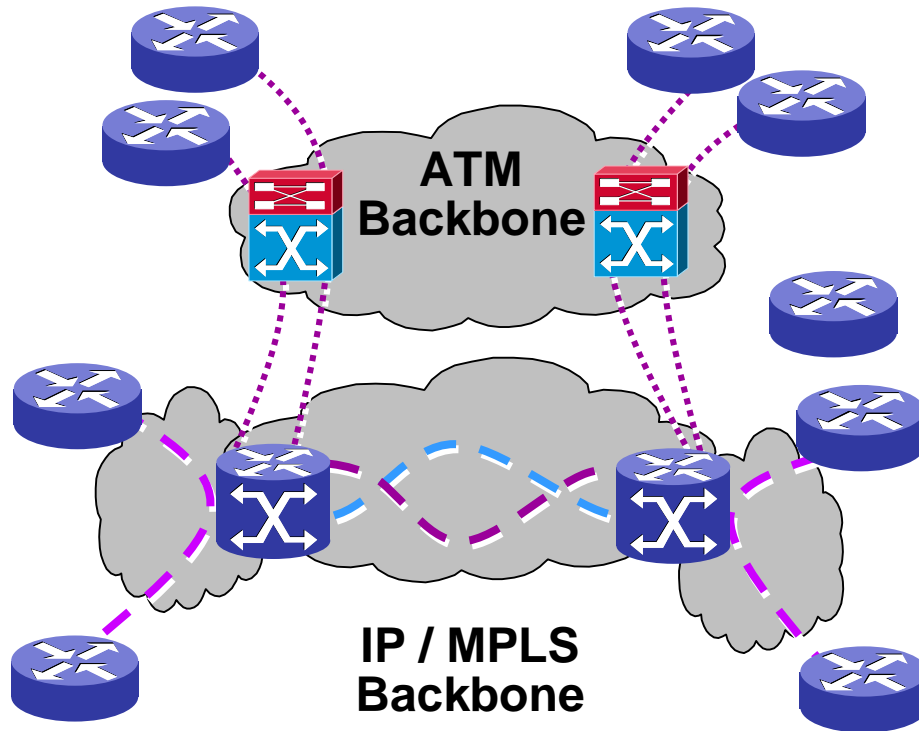
# Offer Ethernet VPLS

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- **Layer 2 VPLS**
  - PWE3 Encapsulation
  - Layer 2 Ethernet VPLS

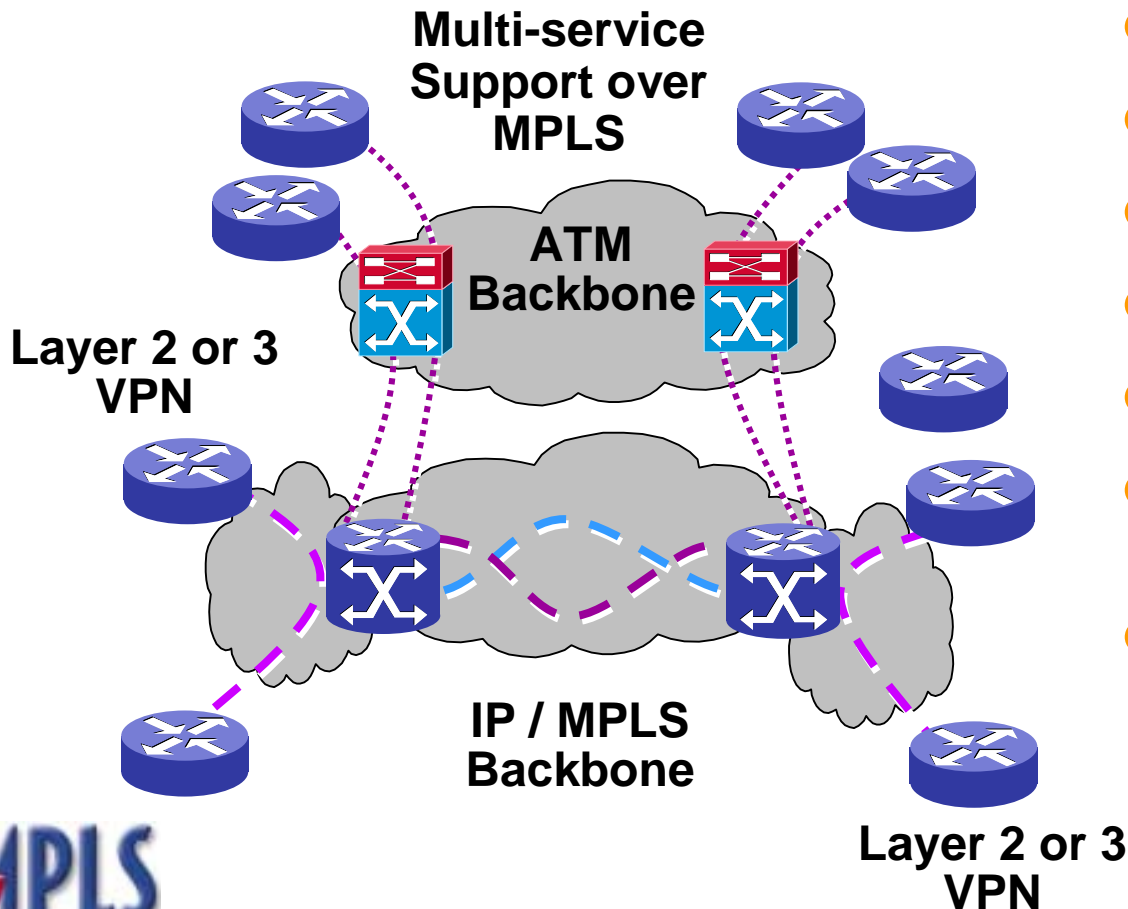


# Frame Relay / ATM Migration



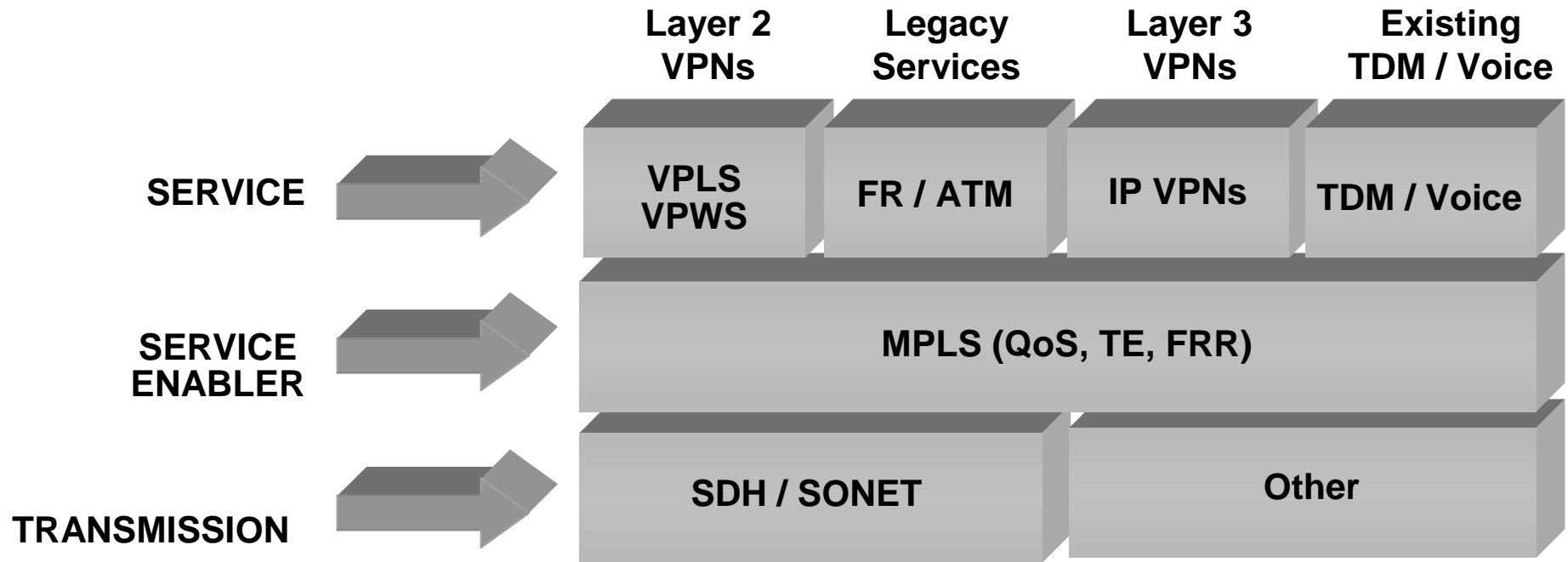
- **Layer 2 VPWS**
  - Add pt-to-pt ATM encapsulation
  - Add pt-to-pt FR encapsulation

# Complete MPLS VPN Solution



- **MPLS VPNs**
  - PWE3 Encapsulation
  - Layer 2 Ethernet VPLS
  - ATM legacy migration
  - FR legacy migration
  - Layer 3 2547bis VPNs
  - Combined multiple services
  - New Multi-Service Interworking

# MPLS as a Service Enabler



VPLS = Virtual Private LAN Services

VPWS = Virtual Private Wire Services

L3 IP VPN = RFC2547-bis

# For More Information. . . .

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- <http://mplsforum.com>
- <http://www.mplsforum.org/board/>
- <http://www.frforum.com>
- <http://www.ietf.org>
- <http://www.itu.int>
- <http://www.atmforum.com>
- <http://www.mplsrc.com>



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# MPLS based Virtual Private Network Services

*Thank You*

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*<http://www.mplsforum.com>*