

Disclaimer & Copyright

Caveat Lector*

- The problems discussed herein are real. The solutions are not guaranteed -- to say the least.

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* That's Latin for "Let the reader beware"

Tachyon Transmission Mode

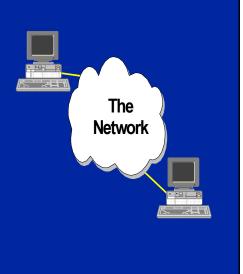
Defining the Problem

 Why the "Information Highway" is just a dirt road, fraught with mud and potholes...



ATM and Protocols

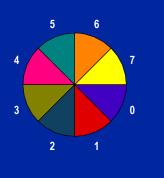
- ATM relies on upper layer protocols for accurate transmission
- Protocols are in the "end" devices - the DTE
- Often ignored in throughput calculations



Protocols and Windows

- All protocols have "windows" of frames that are outstanding
- Essential for network throughput
- "Window out" once all outstanding frames are transmitted

Modulo-8 Window



Protocol Issues

- All data must have some form of protocol, but it will usually be in the DTE or beyond
 - The protocol ensures accurate delivery of the data
 - Not literally within the scope of Frame Relay or ATM, but can have a profound effect

Protocol Issues

 All data must have some form of protocol, but it will usually be in the DTE or beyond

- Protocol factors affecting throughput
 - Modulo (number of outstanding frames)
 - Maximum frame size
 - Memory in protocol device
 - Selective vs. "Go Back N" ARQ

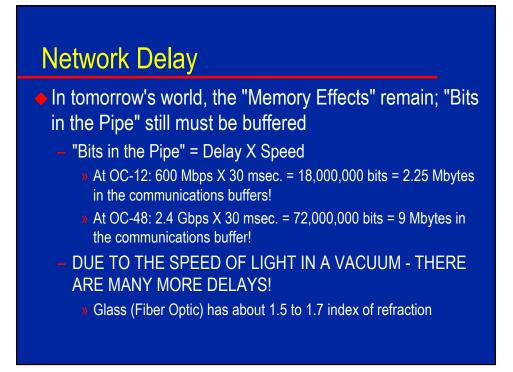
Protocol Issues

- All data must have some form of protocol, but it will usually be in the DTE or beyond
- Protocol issues, including selective ARQ, also affect net congestion.
- If Frame Relay or ATM doesn't offer the throughput you expect, it may have nothing to do with the transport protocol.

Protocols and Network Delay

 Memory Effects: "Bits in the Pipe" must be buffered at some place in the network

- "Bits in the Pipe" = Delay X Speed
- At T1: 1.544 Mbps X 30 msec. = 45,000 bits = 5,600 bytes; OK for Modulo-8 & medium-sized frames
- At T3: 45 Mbps X 30 msec. = 1,350,000 bits = 160,000 bytes; Almost all protocols will "window out" for a single transmission



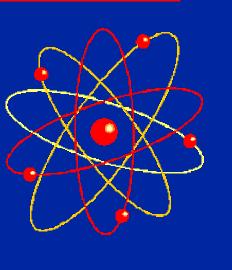
Tachyon Transmission Mode

Defining the Problem

Introducing Tachyon Transmission Mode

What is a Tachyon?

- Elementary particle that moves faster than the speed of light; similar to "antimatter"
- Detected in linear accelerator experiments
- Field Propagation is an example of how tachyons "work" in the real world

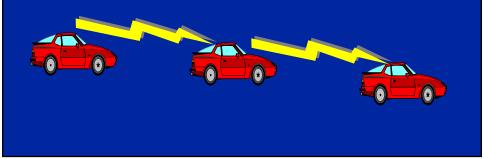


What is Tachyon Transmission Mode?

- Intrinsic photonic relay using electromagnetic fields of photons
- Based on Bilateral Ultra Low Luminescence Coupled Resonance Attenuated Phase Technology

What is **BULLCRAP**?

- Each photon detects minor changes in the electromagnetic field of adjacent photons
- Similar to cars radioing ahead (or flashing lights) to propagate signal as they travel down the highway



Tachyon Transmission Mode

- Defining the Problem
- Introducing Tachyon Transmission Mode
- Challenges
 - Higher speeds
 - Technology
 - Regulatory
 - "Moral"

TTM Challenges

- Higher Speeds
 - Current experiments to Warp 3; Warp 8 needed for production

TTM Challenges

Technology

- Existence of tachyons hasn't been proven
- No way to detect particles in excess of speed of light
- Minor problem that should have essentially no impact
- Industry has no history of encumbrance by mere reality

TTM Challenges

Regulatory

- If the FCC doesn't regulate it, it's because they don't know about its existence
- PUCs will also get involved

TTM Challenges

"Moral"

- Redefines meaning of simultaneous
- Particularly a problem for anything on which wagers can be made
- If the uncertainty principle really holds, will it be useful only for information that is not used? Remember Schroedinger's cat?